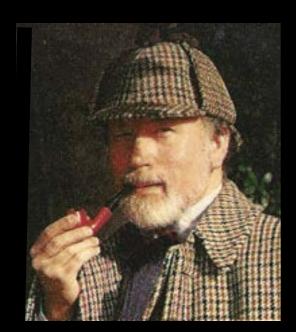
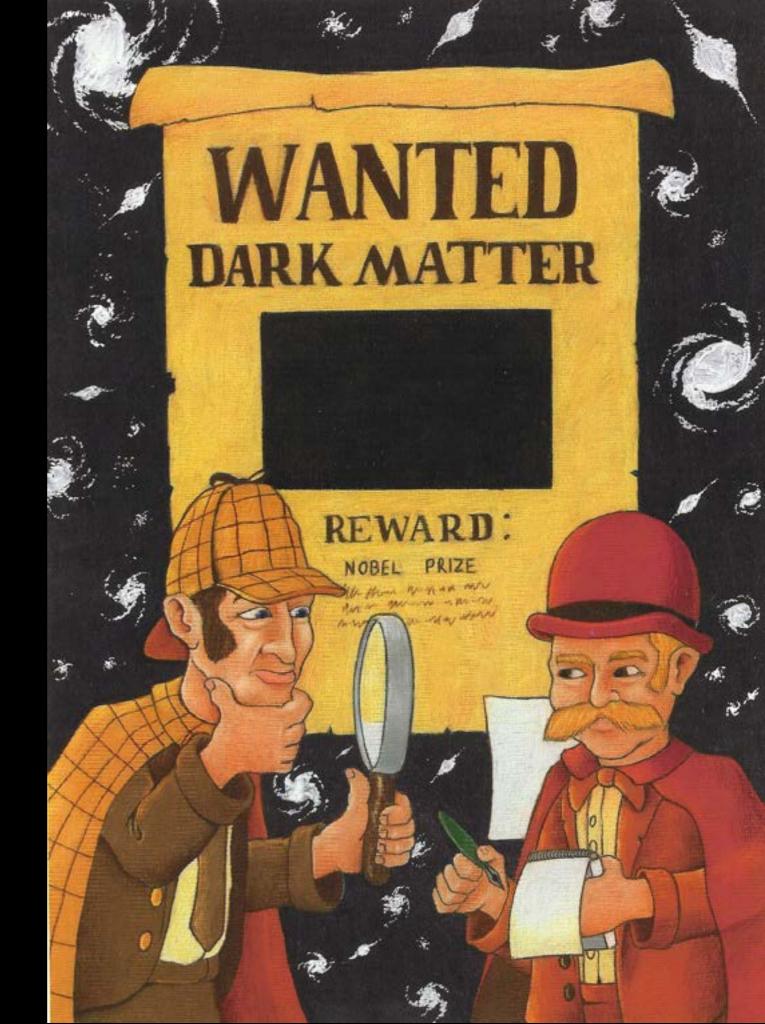
Comparing Simulated and Observed Galaxies

Joel R. Primack

Distinguished Professor of Physics, UCSC; Director, University of California High-Performance AstroComputing Center (UC-HiPACC) 'The Case
of the
Dark
Matter'
from World Book
Science Year 1990



by Joel R. Primack



Evidence for Dark Matter

Evidence that there is more matter in the universe than is visible rests on a theory of gravity, the force that keeps planets, stars, and other celestial objects in their orbits. The strength of this force depends on the mass of the orbiting objects and the distance between them. The amount of mass in the objects and their distance from each other determine the orbital speeds of the objects. Knowing orbital speeds and the distance between objects, astronomers can calculate the total mass in the orbital system.

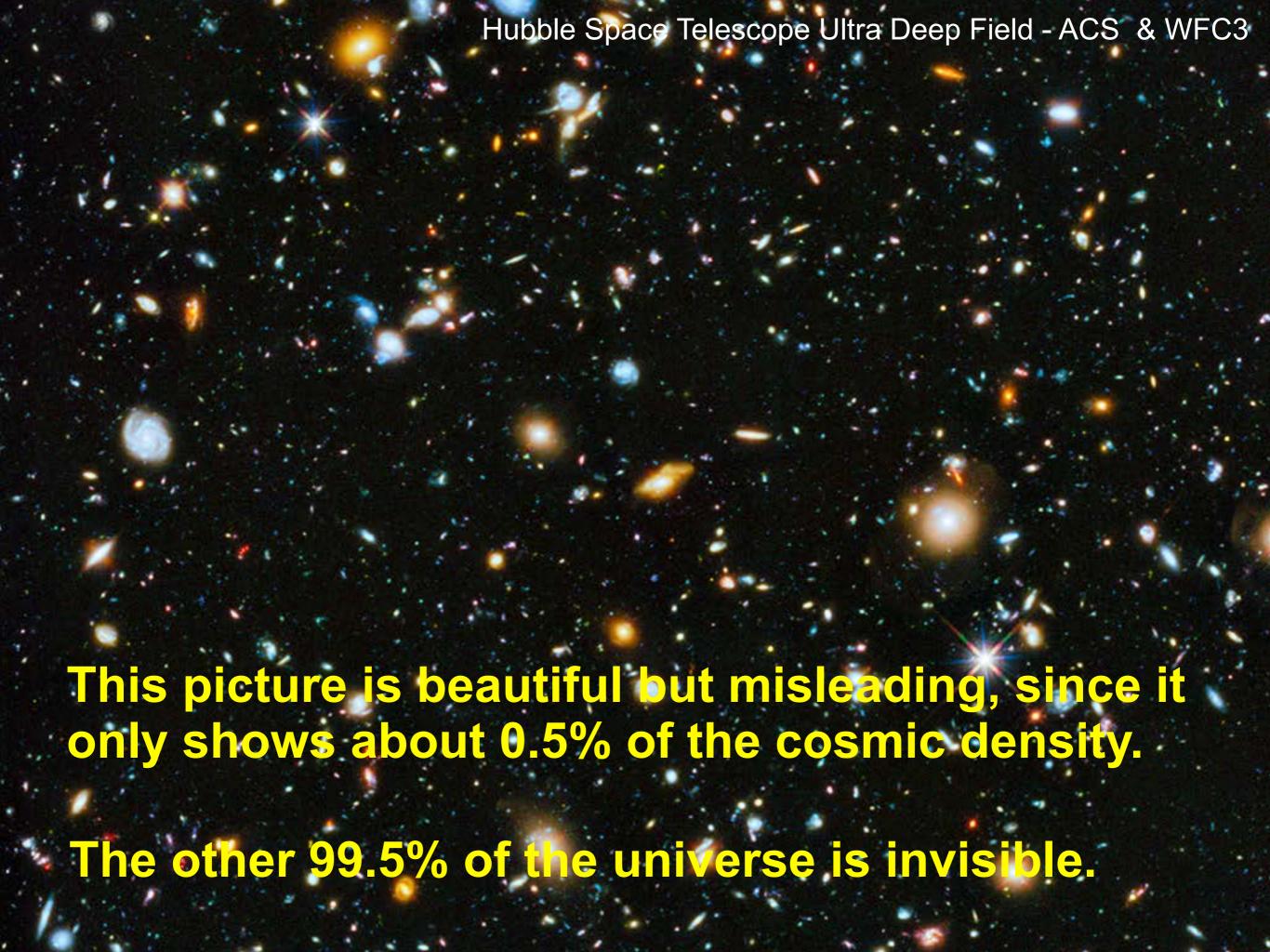
THE PLANETS NEAREST THE SUN ORBIT FASTER THAN THOSE FARTHER AWAY.
THIS IS BECAUSE THE SUN ACCOUNTS FOR ALMOST ALL OF THE MASS IN OUR SOLAR SYSTEM.

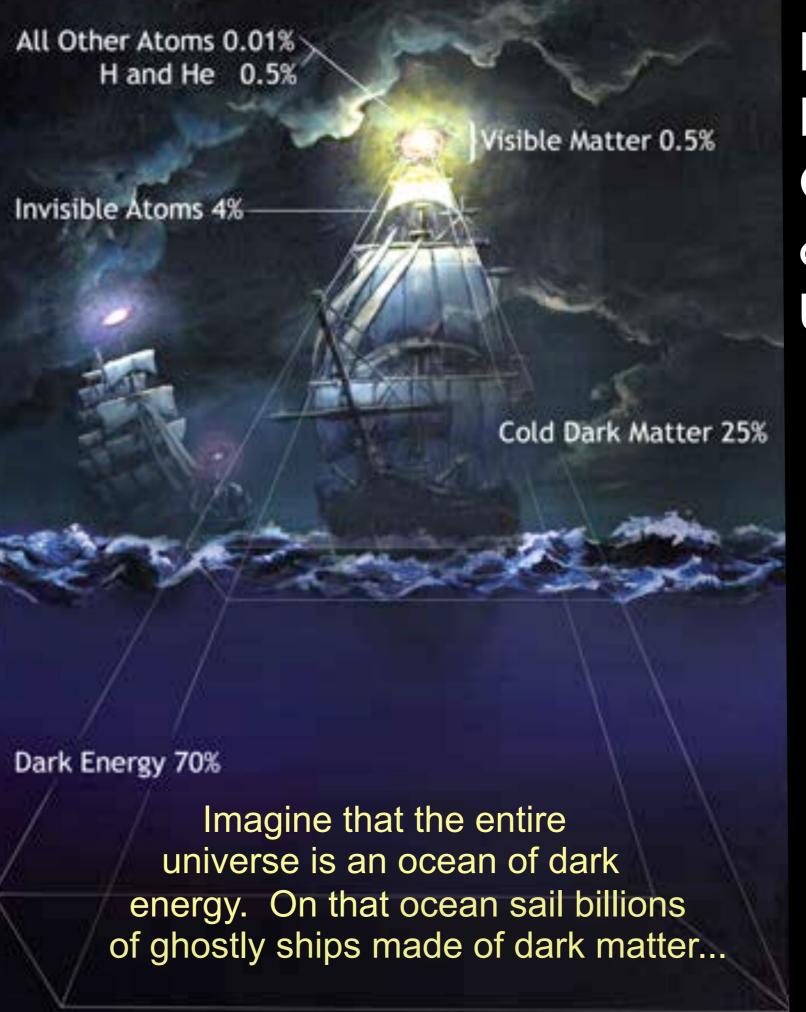




Outline

- The Universe is Mostly Dark Matter & Dark Energy
- Large Scale Simulations Bolshoi
 - Halo Abundance Matching vs. Observations
 - Semi-Analytic Models vs. Galaxies Near and Far
- High Resolution Galaxy Simulations
 - Making Mock Observations with Sunrise
 - Comparing Mocks with CANDELS Galaxies
 - Galaxy Evolution Revisited
- The AGORA Galaxy Simulation Comparison Project
- Supercomputing the Universe: Challenges



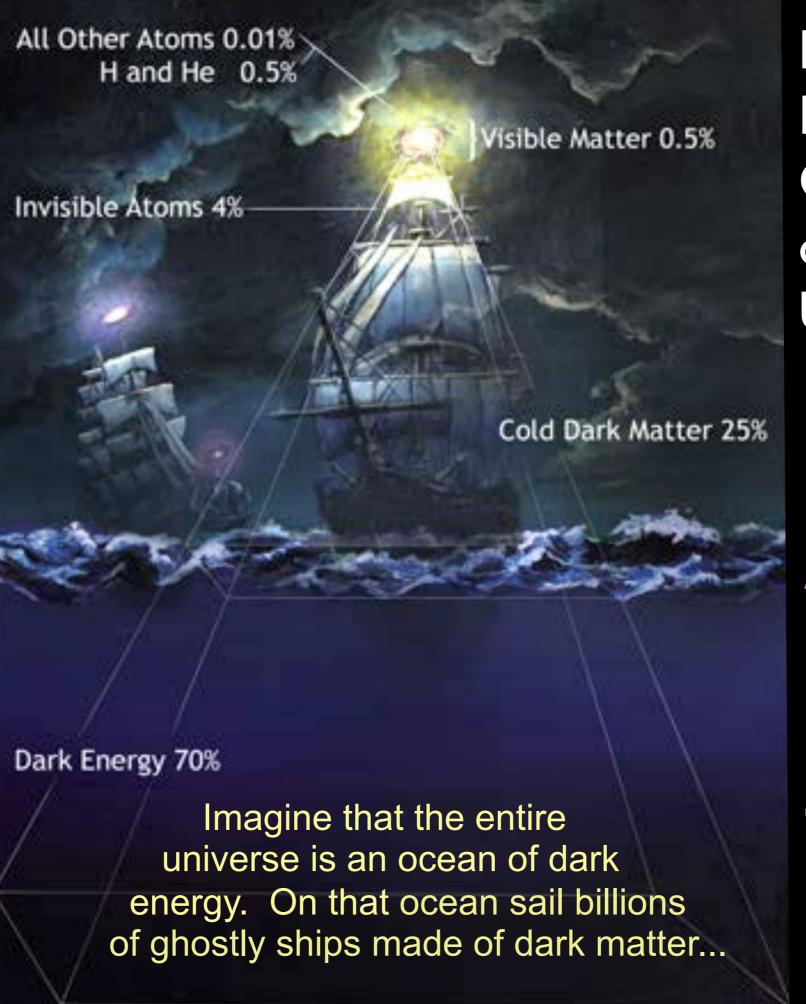


Matter and Energy Content of the Universe

Dark Matter Ships

on a

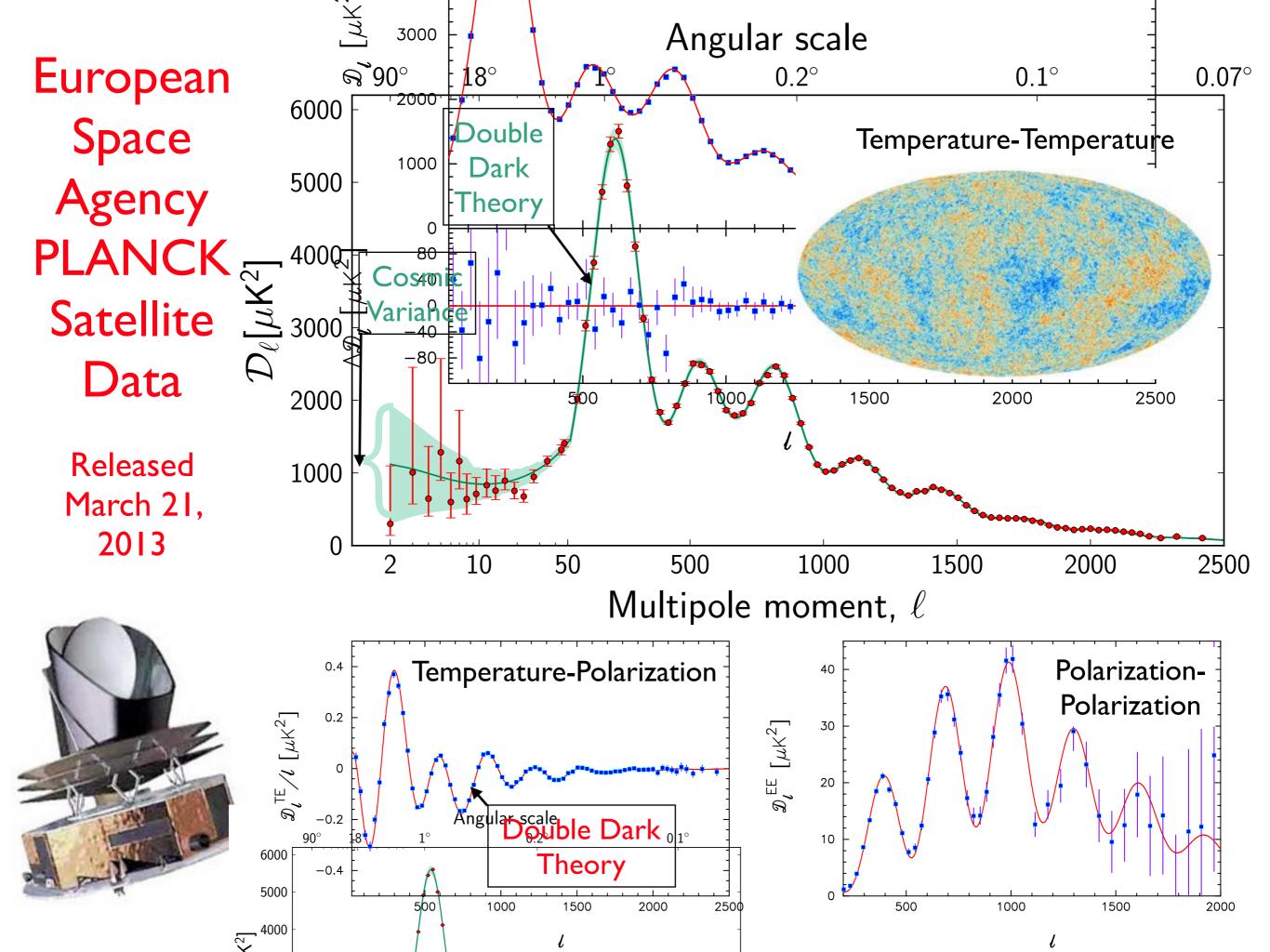
Dark Energy Ocean



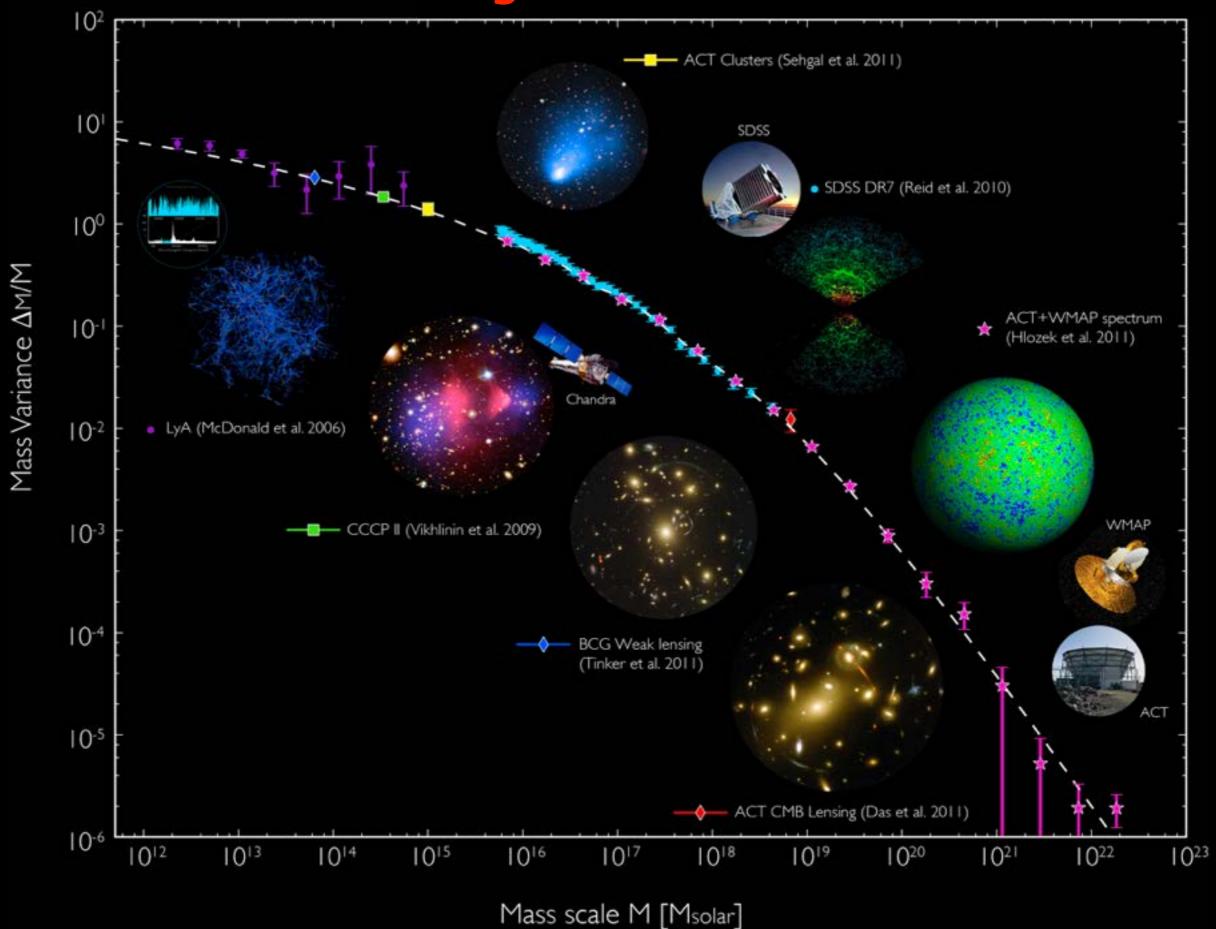
Matter and Energy
Content of the Universe

NCDM

Double Dark Theory



Matter Distribution Agrees with Double Dark Theory!

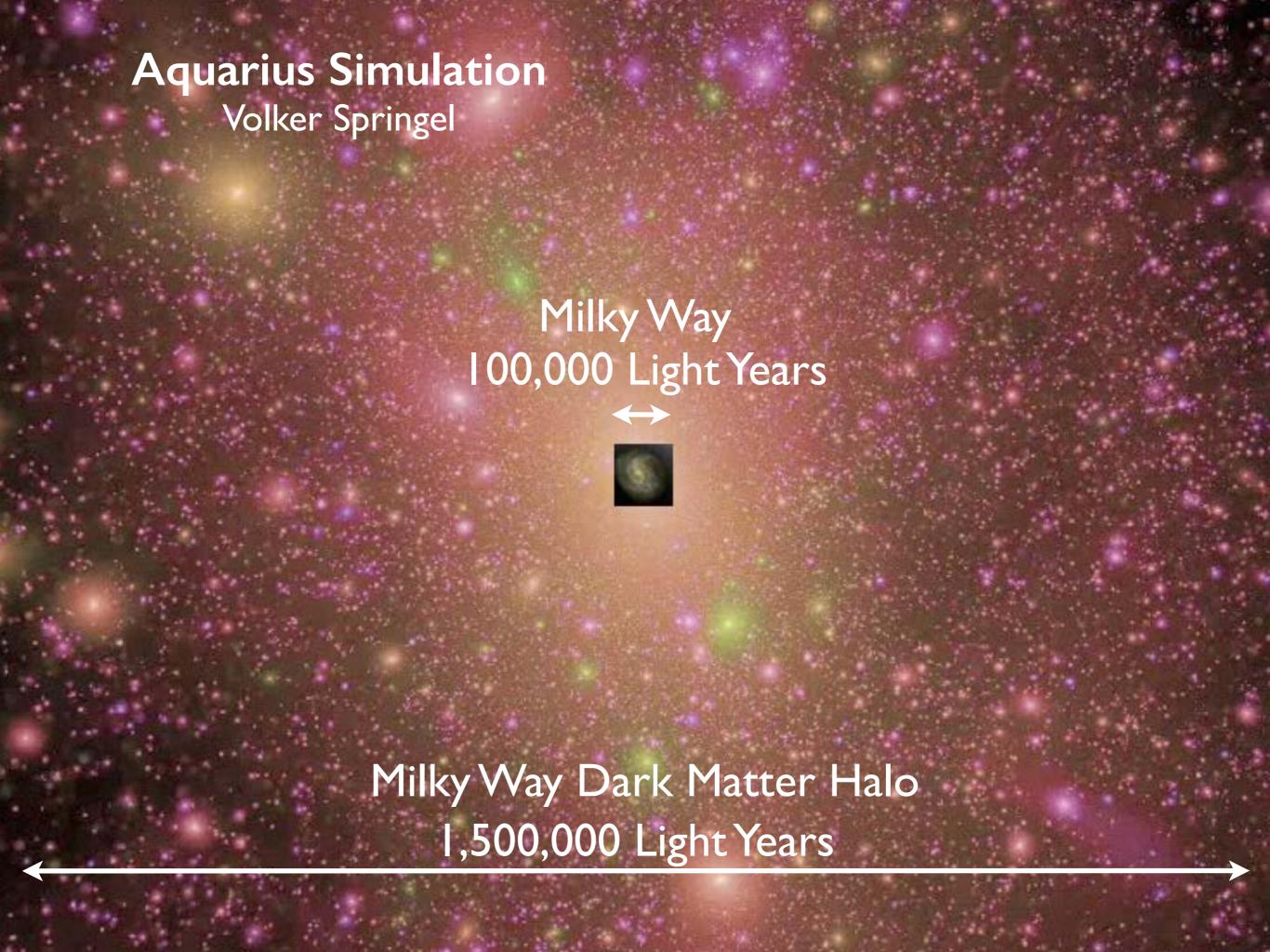


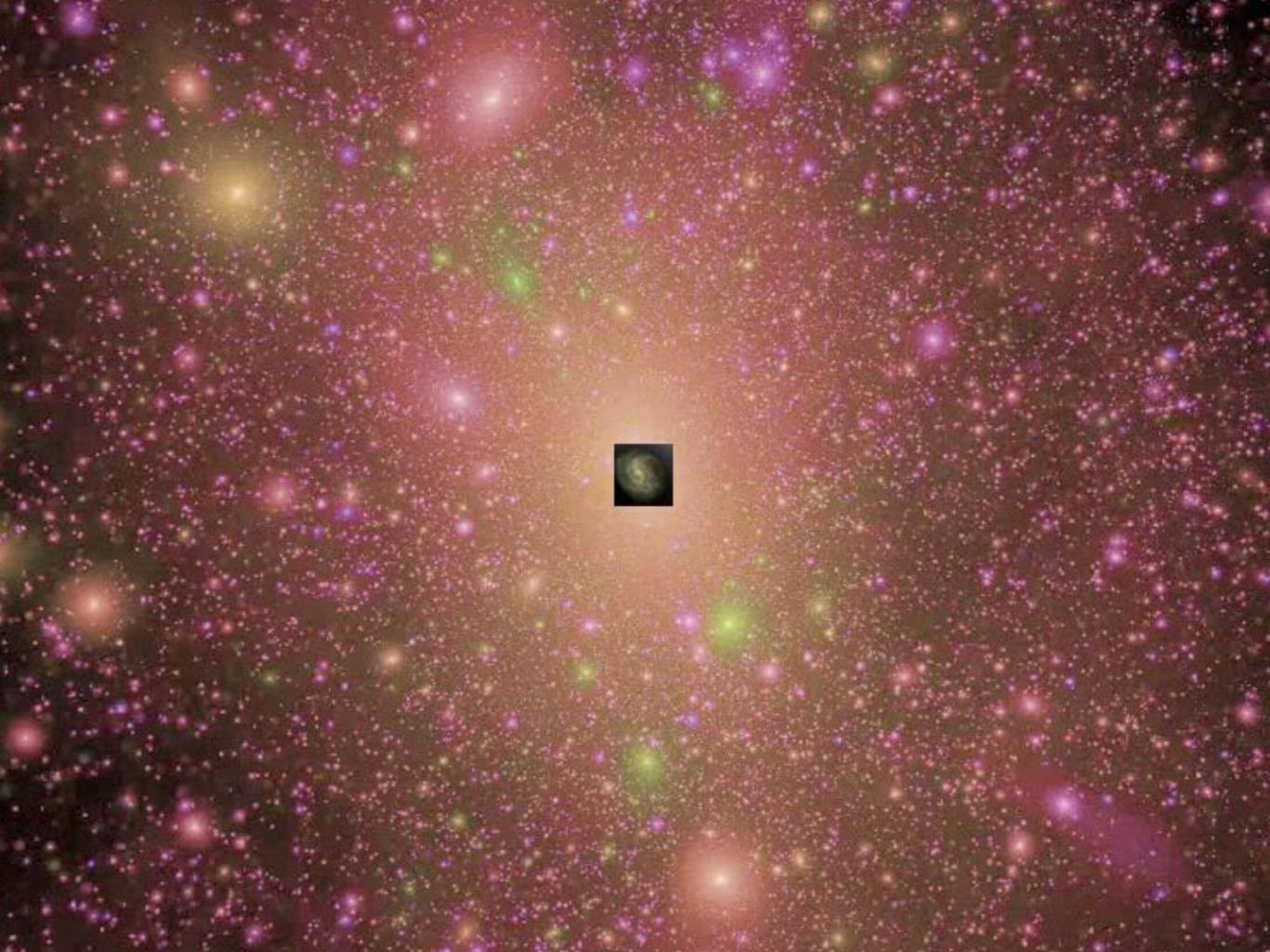
Cosmological Simulations

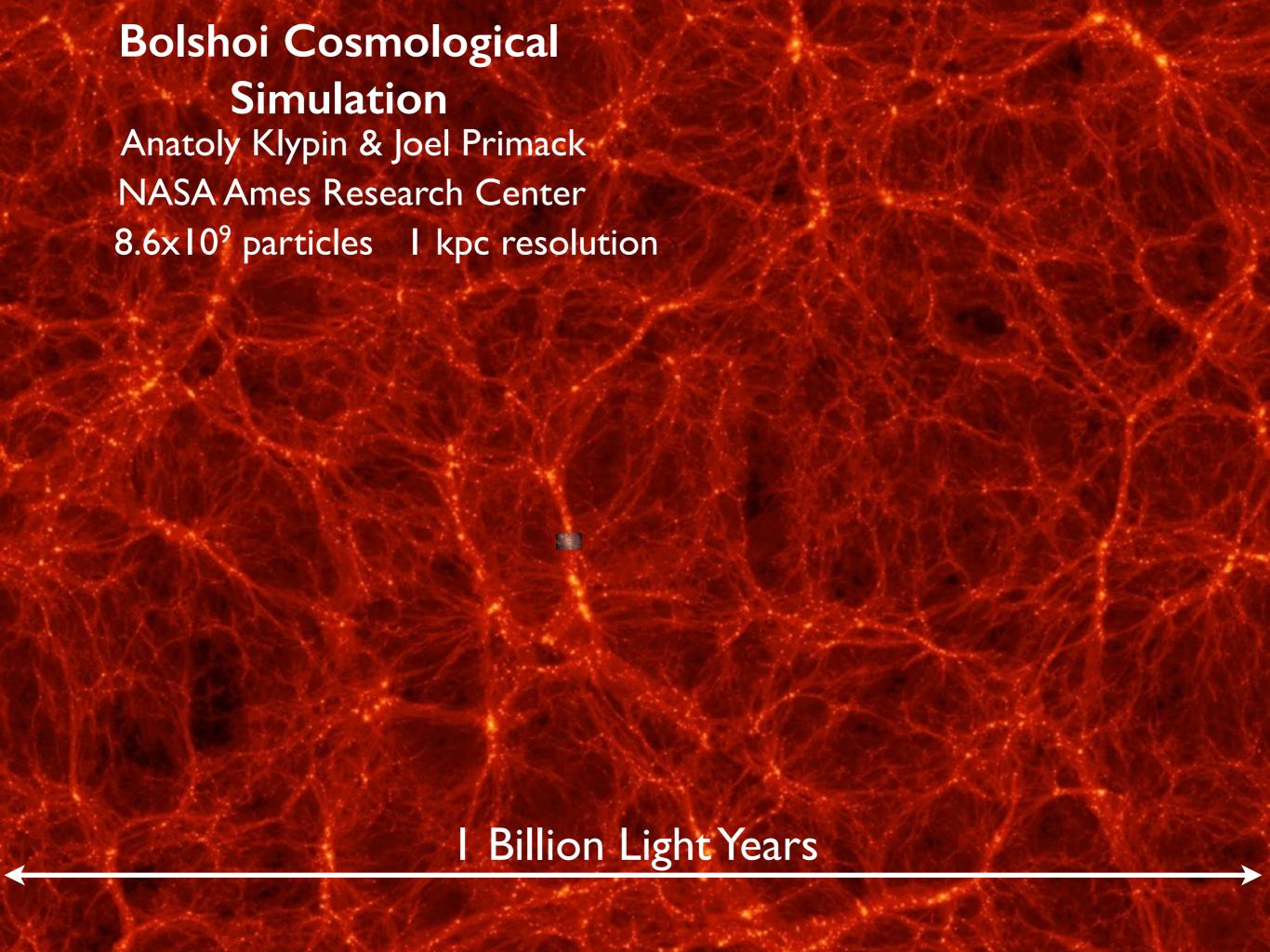
Astronomical observations represent snapshots of moments in time. It is the role of astrophysical theory to produce movies -- both metaphorical and actual -- that link these snapshots together into a coherent physical theory.

Cosmological dark matter simulations show large scale structure, growth of structure, and dark matter halo properties

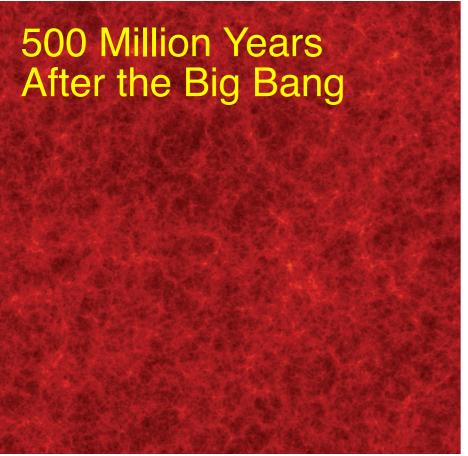
Hydrodynamic galaxy formation simulations: evolution of galaxies, formation of galactic spheroids via mergers, galaxy images in all wavebands including stellar evolution and dust

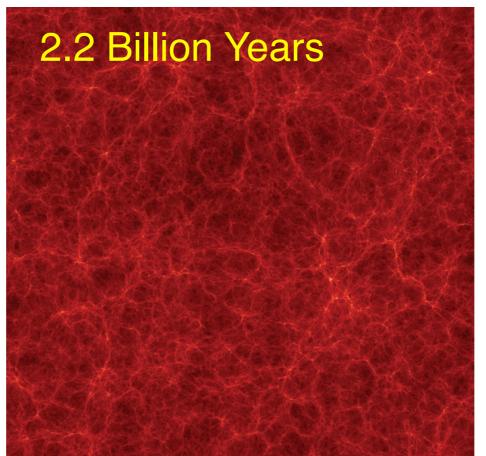




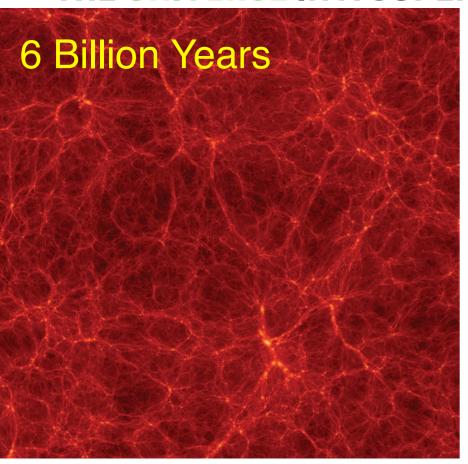


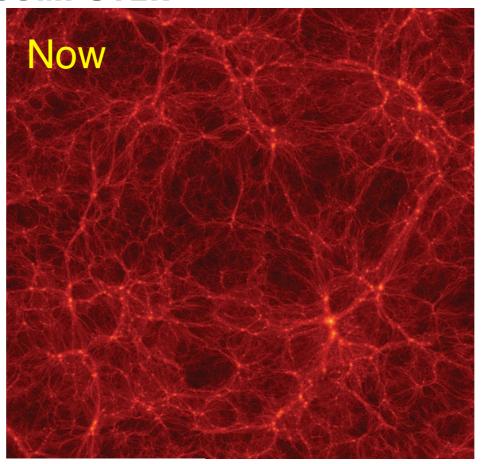
IEEE Spectrum - October 2012





THE UNIVERSE IN A SUPERCOMPUTER





cosmic web: The Bolshoi simulation models the evolution of dark matter, which is responsible for the large-scale structure of the universe. Here, snapshots from the simulation show the dark matter distribution at 500 million and 2.2 billion years [top] and 6 billion and 13.7 billion years [bottom] after the big bang. These images are 50-million-light-year-thick slices of a cube of simulated universe that today would measure roughly 1 billion light-years on a side and encompass about 100 galaxy clusters.

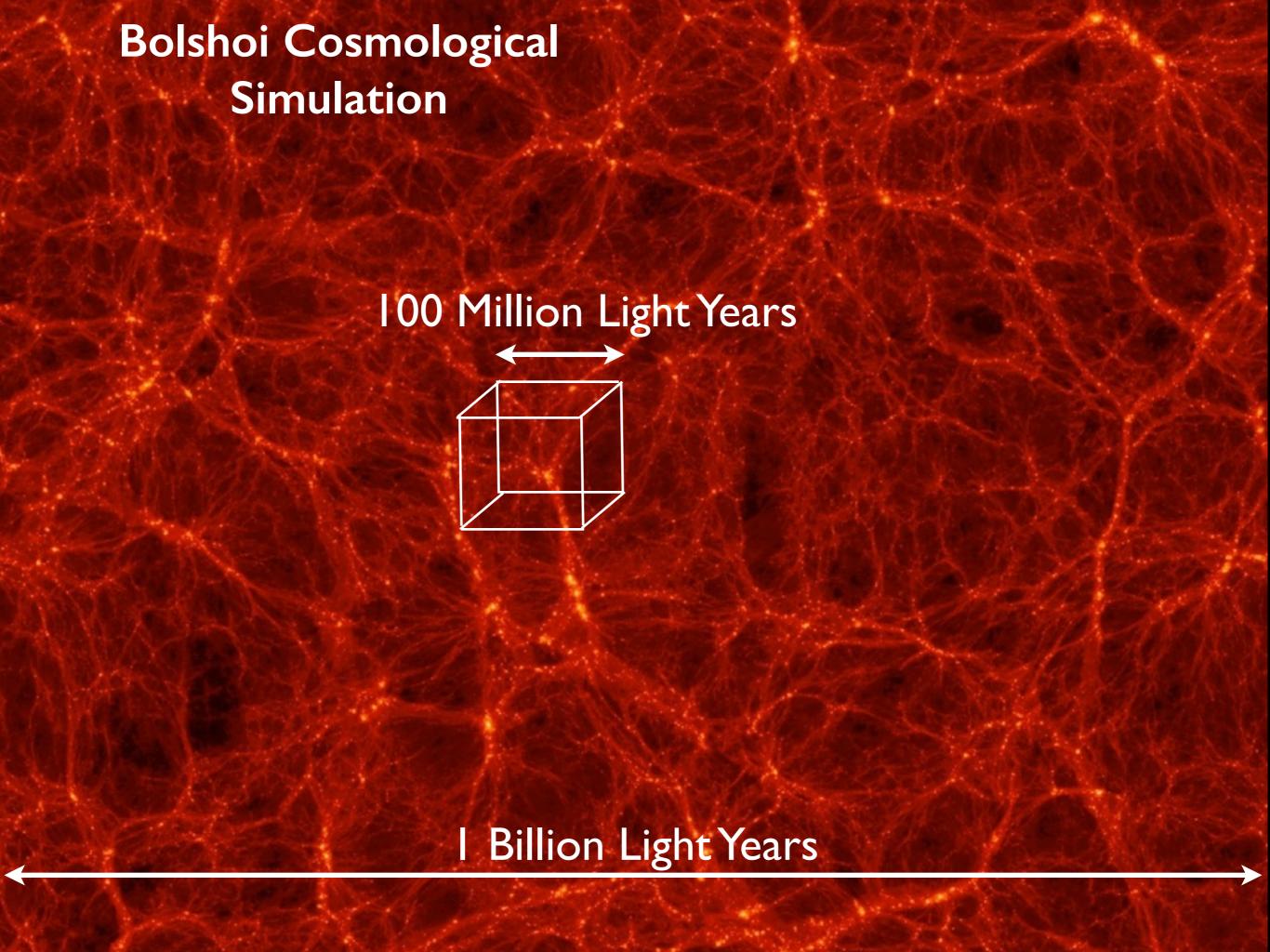
SOURCES: SIMULATION, ANATOLY KLYPIN AND JOEL R. PRIMACK; VISUALIZATION, STEFAN GOTTLÖBER/LEIBNIZ INSTITUTE FOR ASTROPHYSICS POTSDAM

To understand the cosmos, we must evolve it all over again By Joel R. Primack

HEN IT COMES TO RECONSTRUCTING THE PAST, you might think that astrophysicists have it easy. After all, the sky is awash with evidence. For most of the universe's history, space has been largely transparent, so much so that light emitted by distant galaxies can travel for billions of years before finally reaching Earth. It might seem that all researchers have to do to find out what the universe looked like, say, 10 billion years ago is to build a telescope sensitive enough to pick up that ancient light.

Actually, it's more complicated than that. Most of the ordinary matter in the universe—the stuff that makes up all the atoms, stars, and galaxies astronomers can see—is invisible, either sprinkled throughout intergalactic space in tenuous forms that emit and absorb little light or else swaddled inside galaxies in murky clouds of dust and gas. When astronomers look out into the night sky with their most powerful telescopes, they can see no more than about 10 percent of the ordinary matter that's out there.

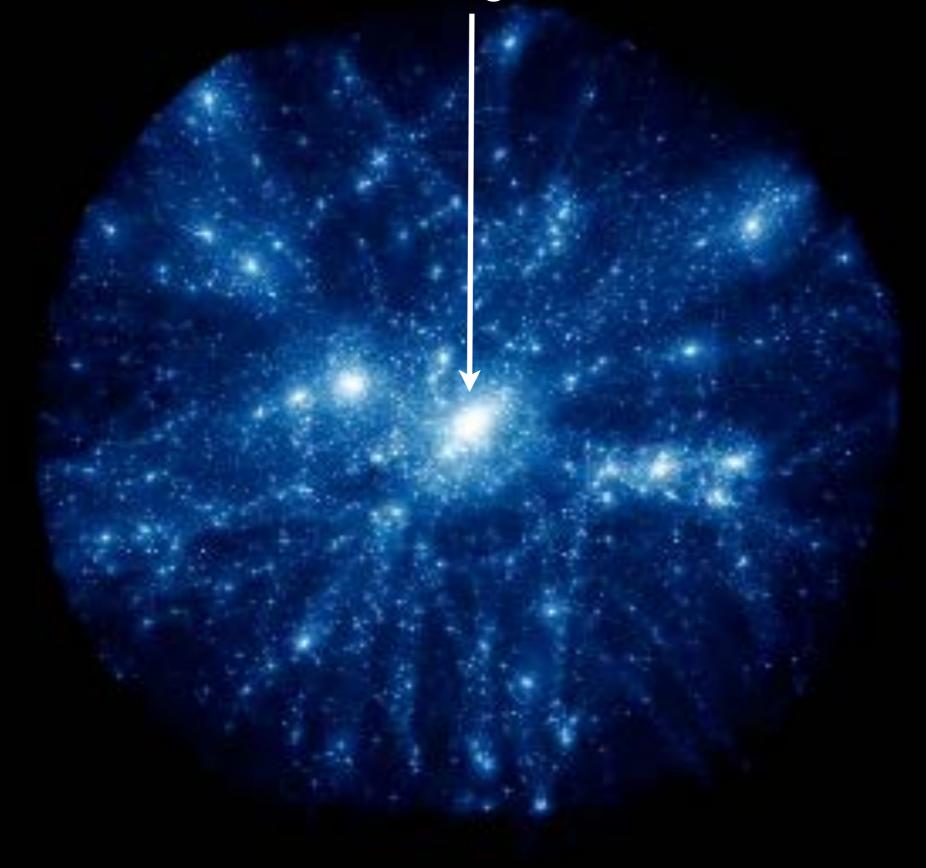
To make matters worse, cosmologists have discovered that if you add up all the mass and energy in the universe, only a small fraction is composed of ordinary matter. A good 95 percent of the cosmos is made up of two very different kinds of invisible and as-yet-unidentified stuff that is "dark," meaning that it emits and absorbs no light at all. One of these mysterious components, called dark matter, seems immune to all fundamental forces except gravity and perhaps the weak interaction, which is responsible for



Bolshoi Cosmological Simulation

100 Million Light Years

How the Halo of the Big Cluster Formed



How the Halo of the Big Cluster Formed Merger Tree (History) of All the Halos that Have Merged by Today

Time: 13664 Myr Ago Timestep Redshift: 14.083 Radius Mode: Rvir Focus Distance: 6.1 Aperture: 40.0

Aperture: 40.0 World Rotation: (216.7, 0.06, -0.94, -0.34) Trackball Rotation: (0.0, 0.00, 0.00, 0.00) Camera Position: (0.0, 0.0, -6.1) & TELESCOPE

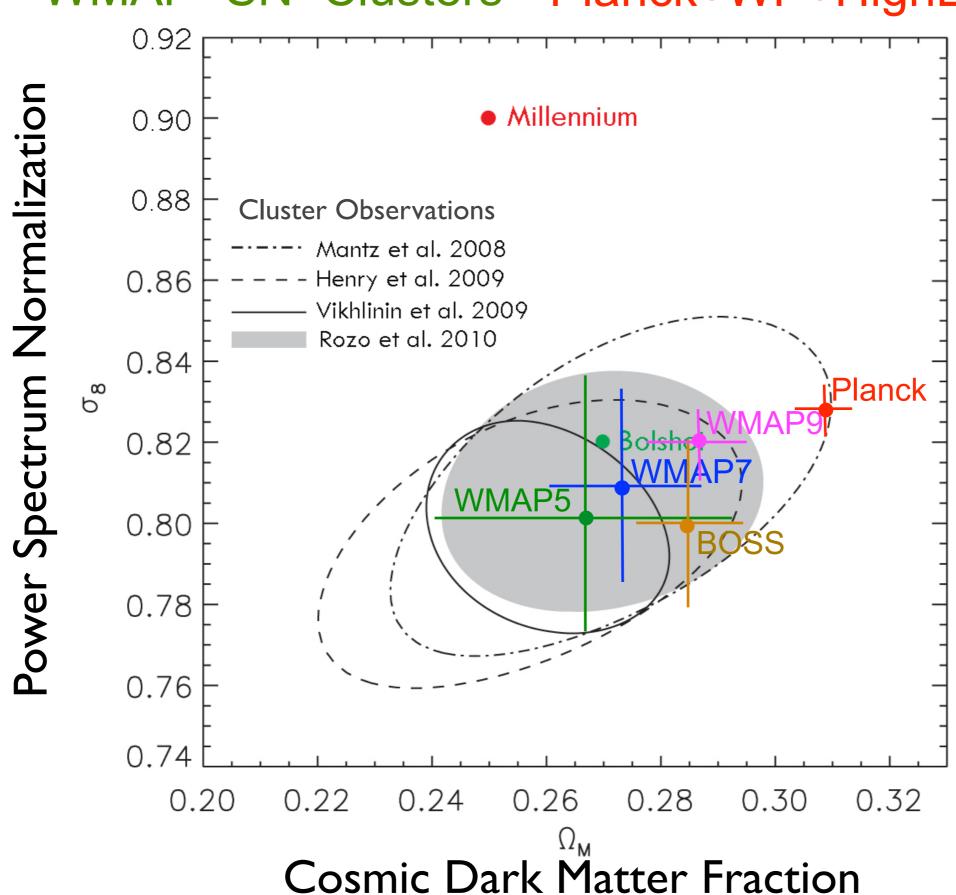
Dive Deep In the Lagoon p. 61

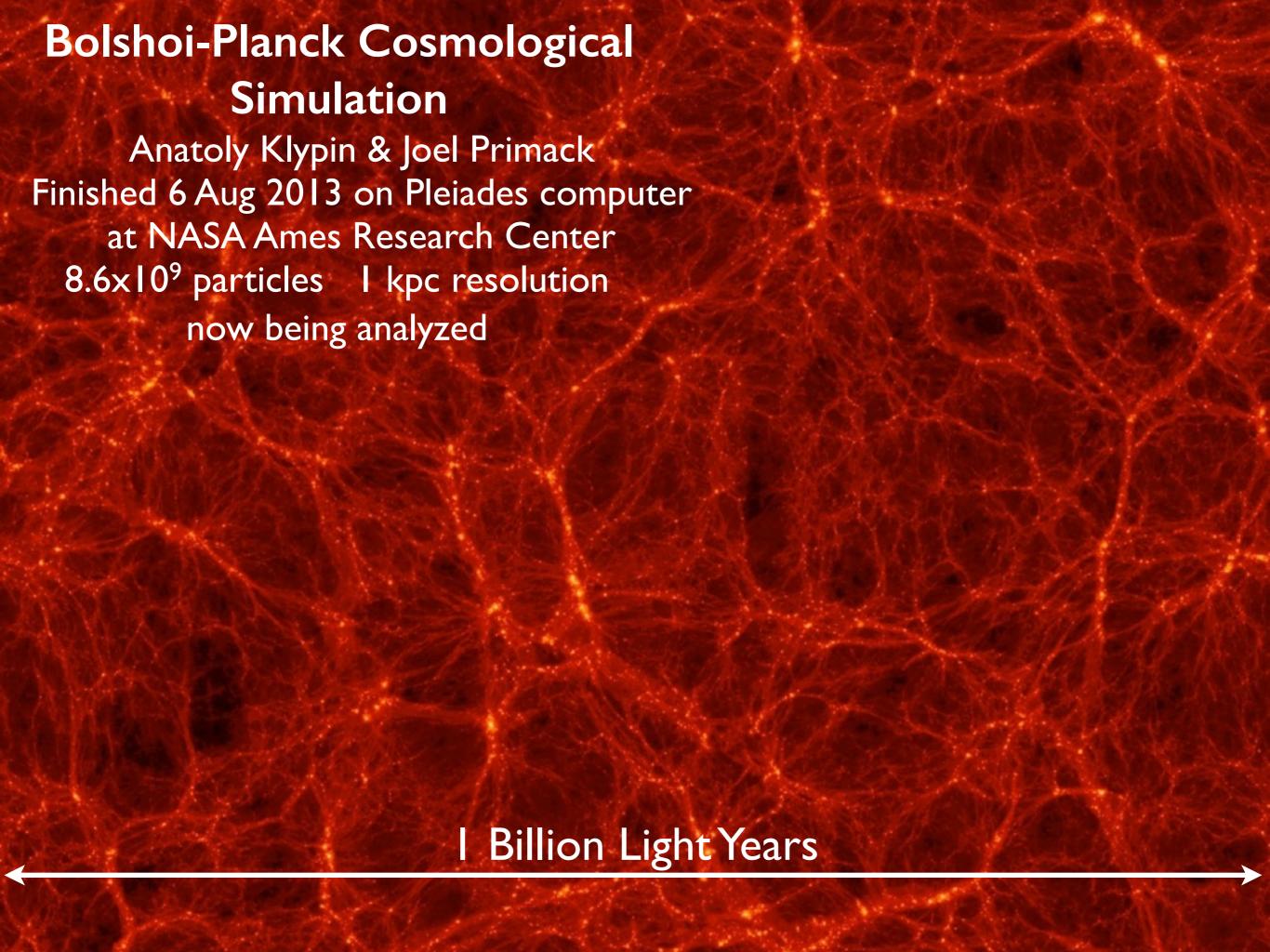
JULY 2012

Universein

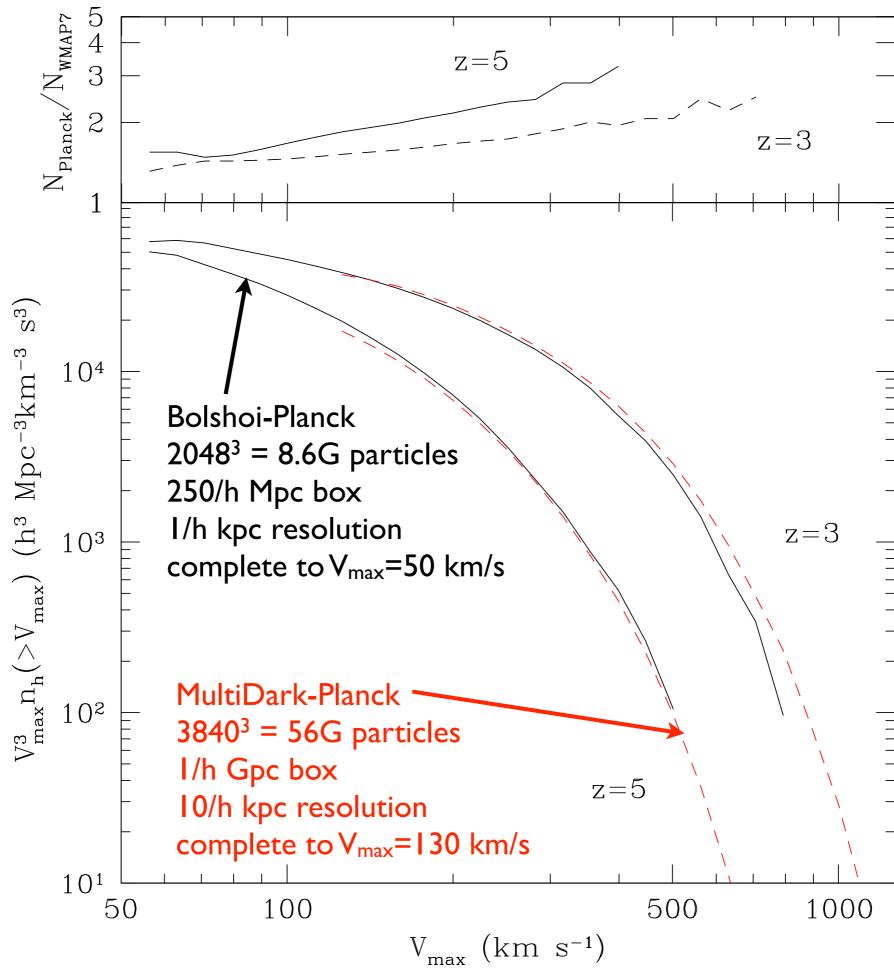
From the Big Bang to Now p. 26

Determination of σ₈ and Ω_M from CMB+ WMAP+SN+Clusters Planck+WP+HighL+BAO





Bolshoi-Planck has a lot more massive halos at high redshifts than Bolshoi!

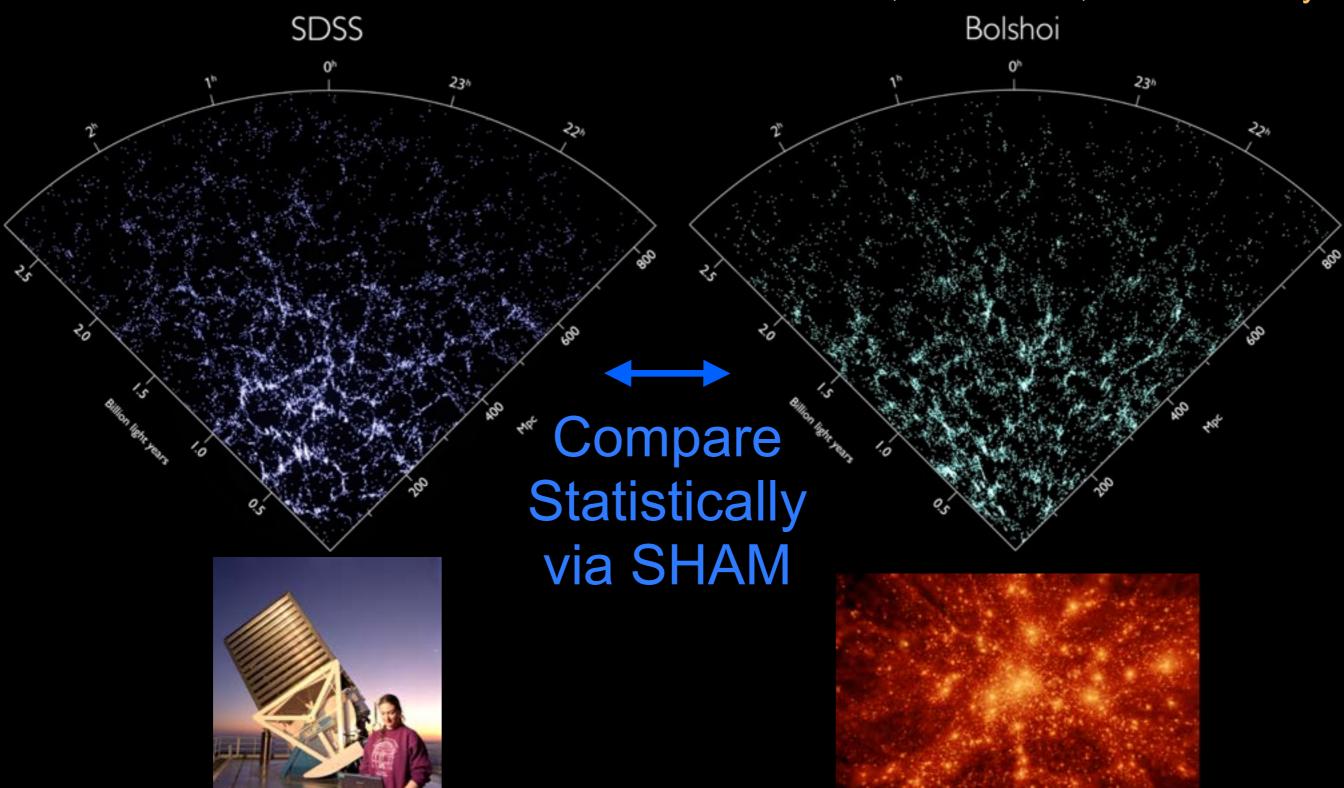


Observational Data

Sloan Digital Sky Survey

Bolshoi Simulation

Anatoly Klypin, Joel Primack, Peter Behroozi Risa Wechsler, Ralf Kahler, Nina McCurdy



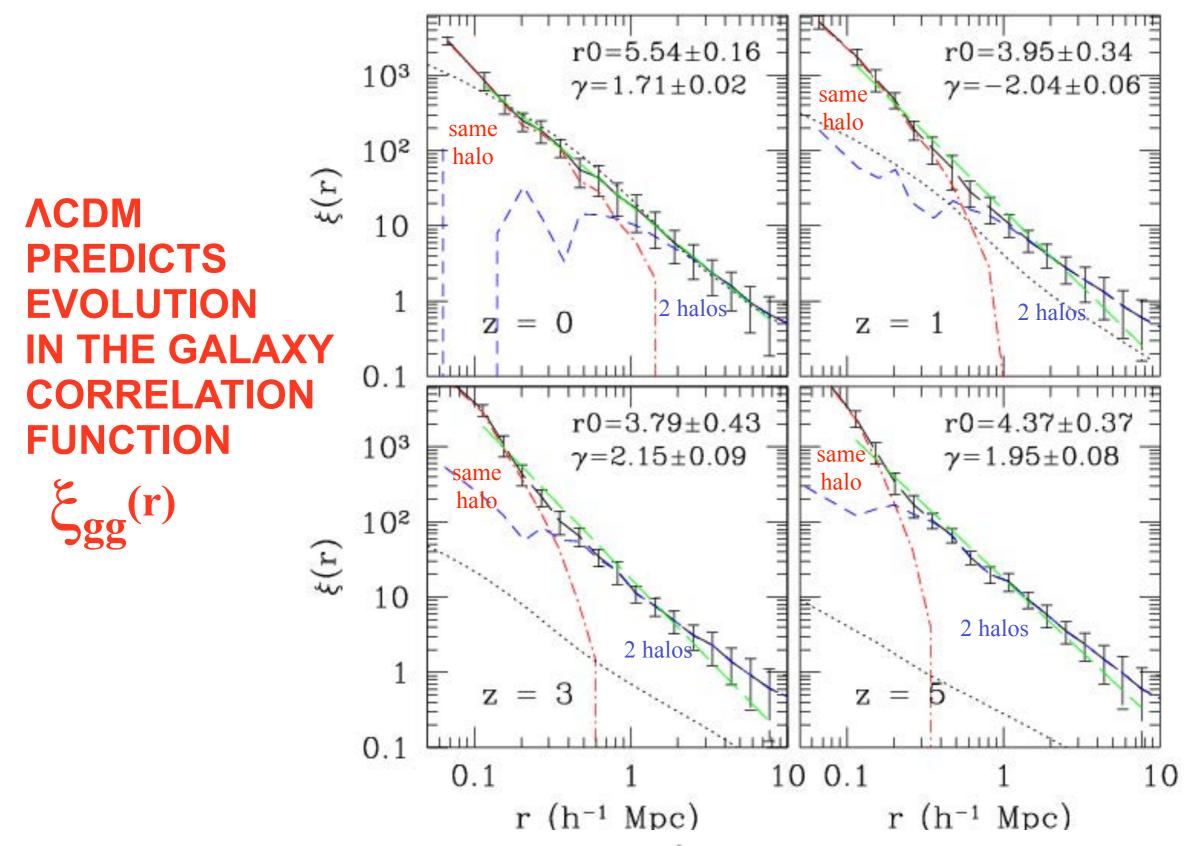
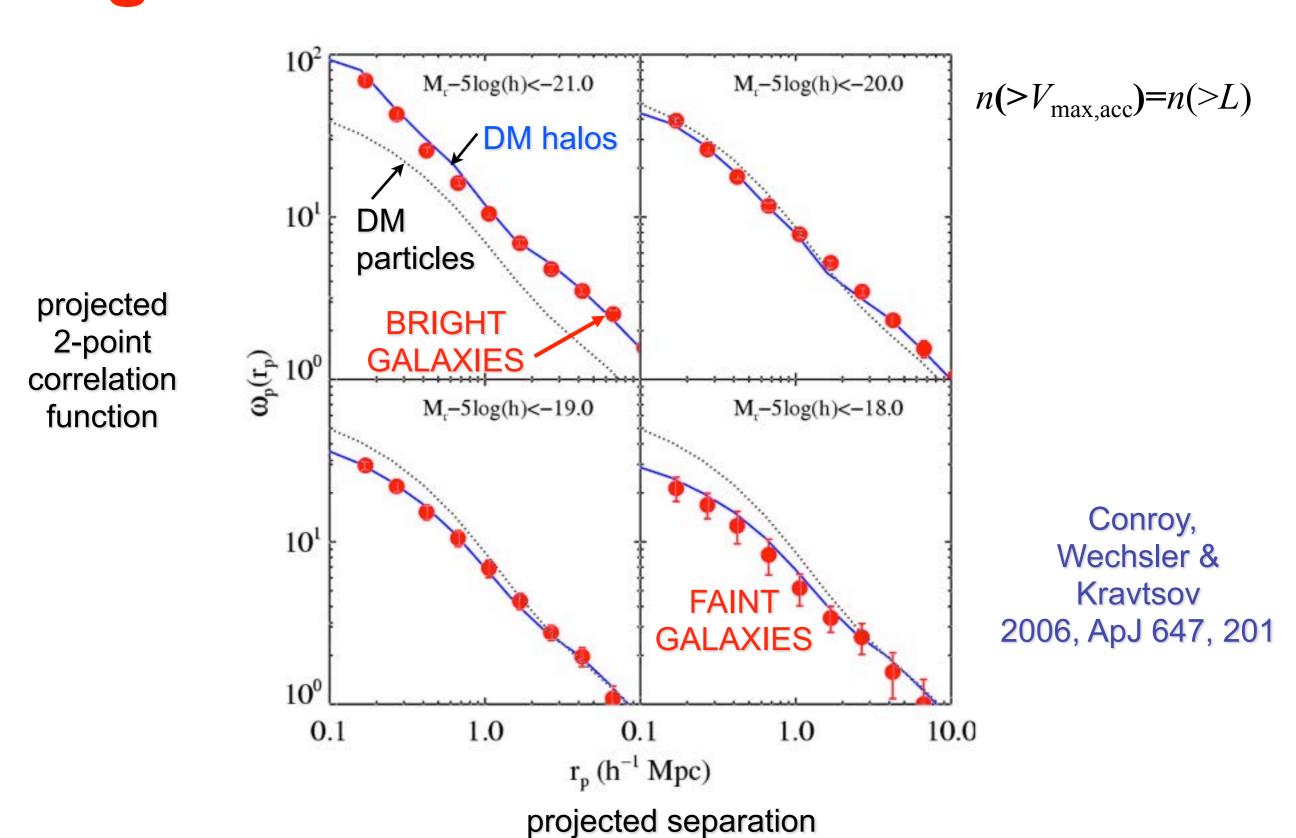


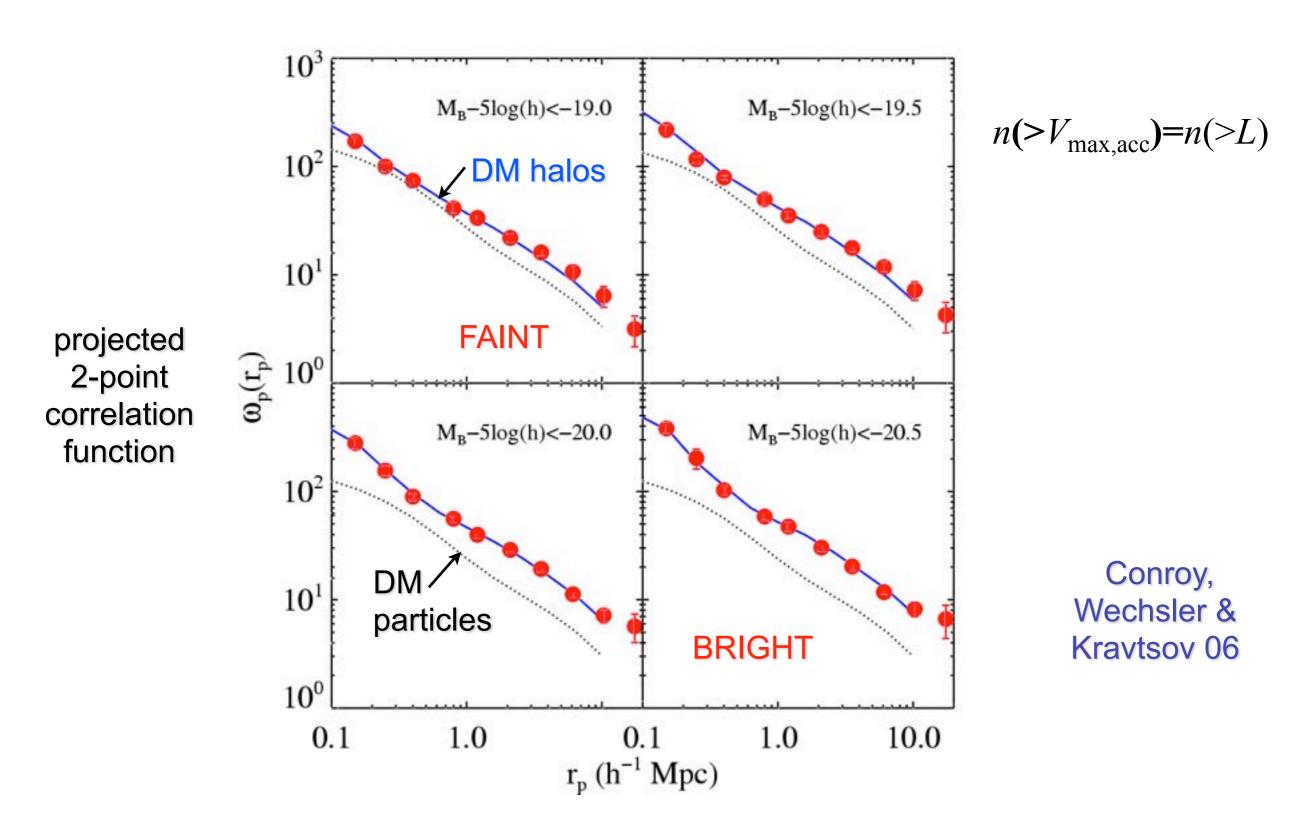
Fig. 8.— Evolution of the two-point correlation function in the $80h^{-1}$ Mpc simulation. The solid line with error bars shows the clustering of halos of the fixed number density $n = 5.89 \times 10^{-3}h^3$ Mpc⁻³ at each epoch. The error-bars indicate the "jack-knife" one sigma errors and are larger than the Poisson error at all scales. The dot-dashed and dashed lines show the corresponding one- and two-halo term contributions. The long-dashed lines show the power-law fit to the correlation functions in the range of $r = [0.1 - 8h^{-1} \text{ Mpc}]$. Although the correlation functions can be well fit by the power law at $r \gtrsim 0.3h^{-1}$ Mpc in each epoch, at z > 0 the correlation function steepens significantly at smaller scales due to the one-halo term.

Kravtsov, Berlind, Wechsler, Klypin, Gottloeber, Allgood, & Primack 2004

Galaxy clustering in SDSS at z~0 agrees with ΛCDM simulations

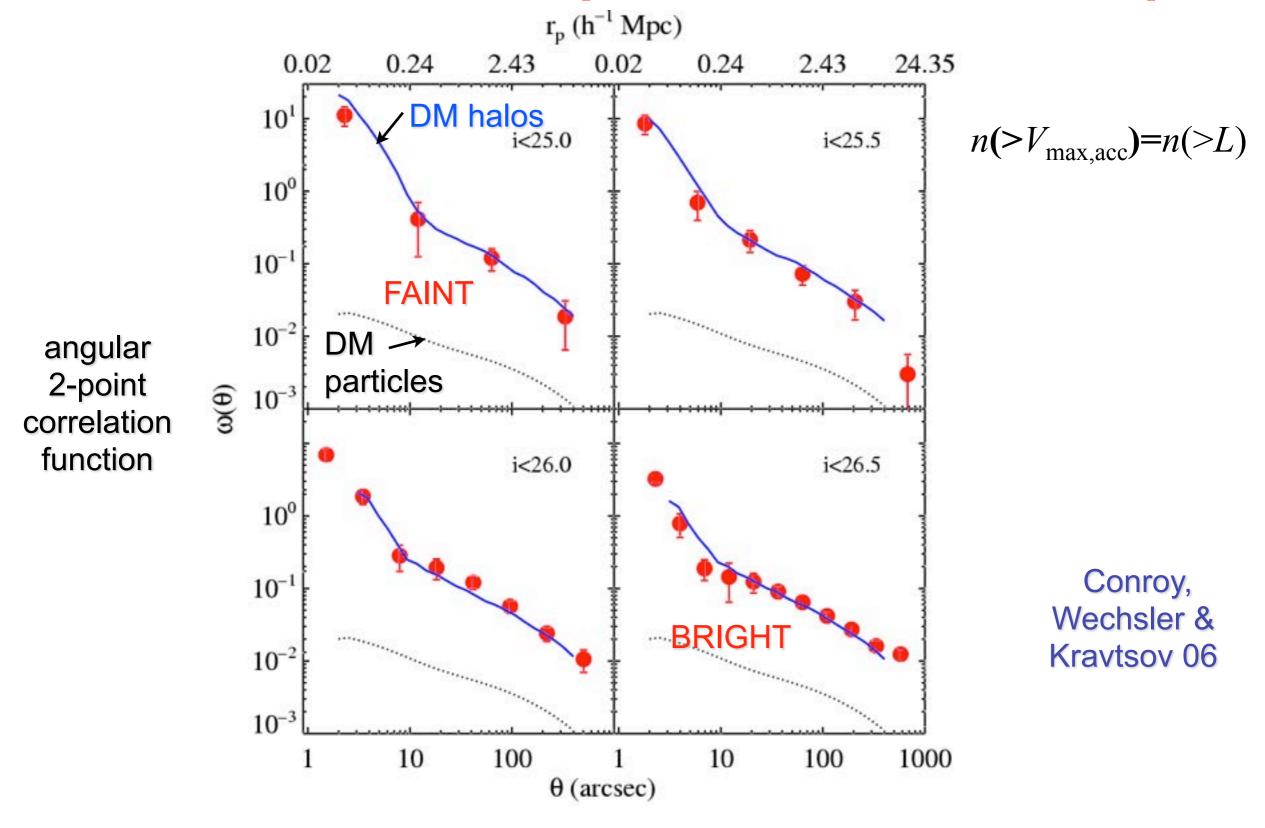


and at redshift z~1 (DEEP2)



projected separation

and at z~4-5 (LBGs, Subaru)!



projected separation

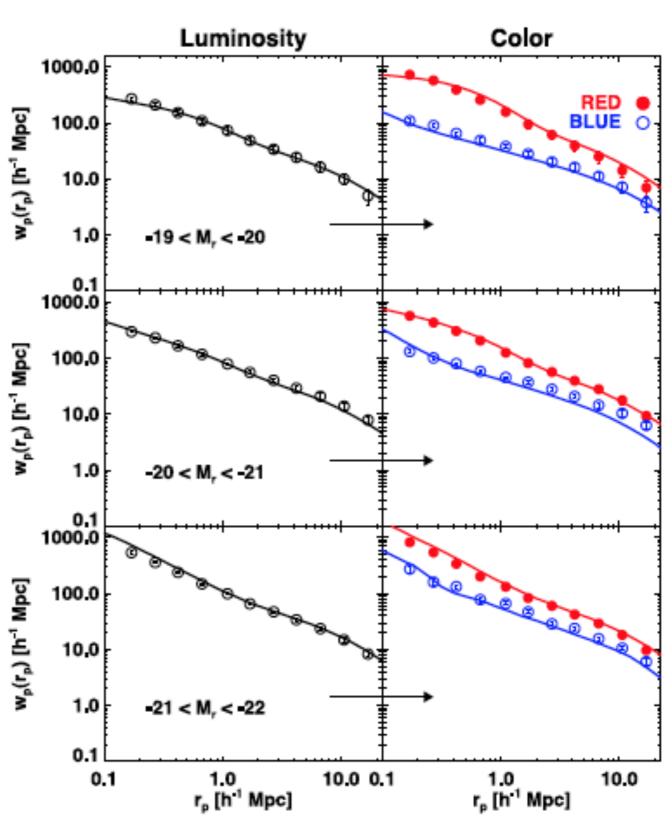
The dark side of galaxy colour

Andrew P. Hearin & Douglas F. Watson MNRAS 435, 1313 (2013)

Hearin and Watson 2013 showed that by extending the traditional abundance matching formalism to consider an additional halo property beyond V_{max}, the observed spatial distribution of galaxies as a function of luminosity and color could be accurately reproduced. Specifically, the authors considered the redshift, dubbed z_{starve}, that correlates with the epoch at which the star formation in the galaxy is likely stifled, ultimately leading to the quenching of the galaxy.

By using Bolshoi merger trees to map the full mass assembly history (MAH) of halos, a halo's z_{starve} value is determined by whichever of the following three events happens first in its MAH: (1) the epoch a halo accretes onto a larger halo, thus becoming a subhalo, (2) the epoch a halo reaches a characteristic mass, and (3) the epoch a halo transitioned from the fast- to slow-accretion regime. Under the simple assumption that z_{starve} correlates with g - r color at fixed luminosity, the age matching technique was able to accurately predict color-dependent clustering in the Sloan Digital Sky Survey (SDSS) and a variety of galaxy group statistics. The success of the model supports the idea that the assembly history of **ACDM** halos and their central galaxies are correlated.

Galaxy Angular Correlations

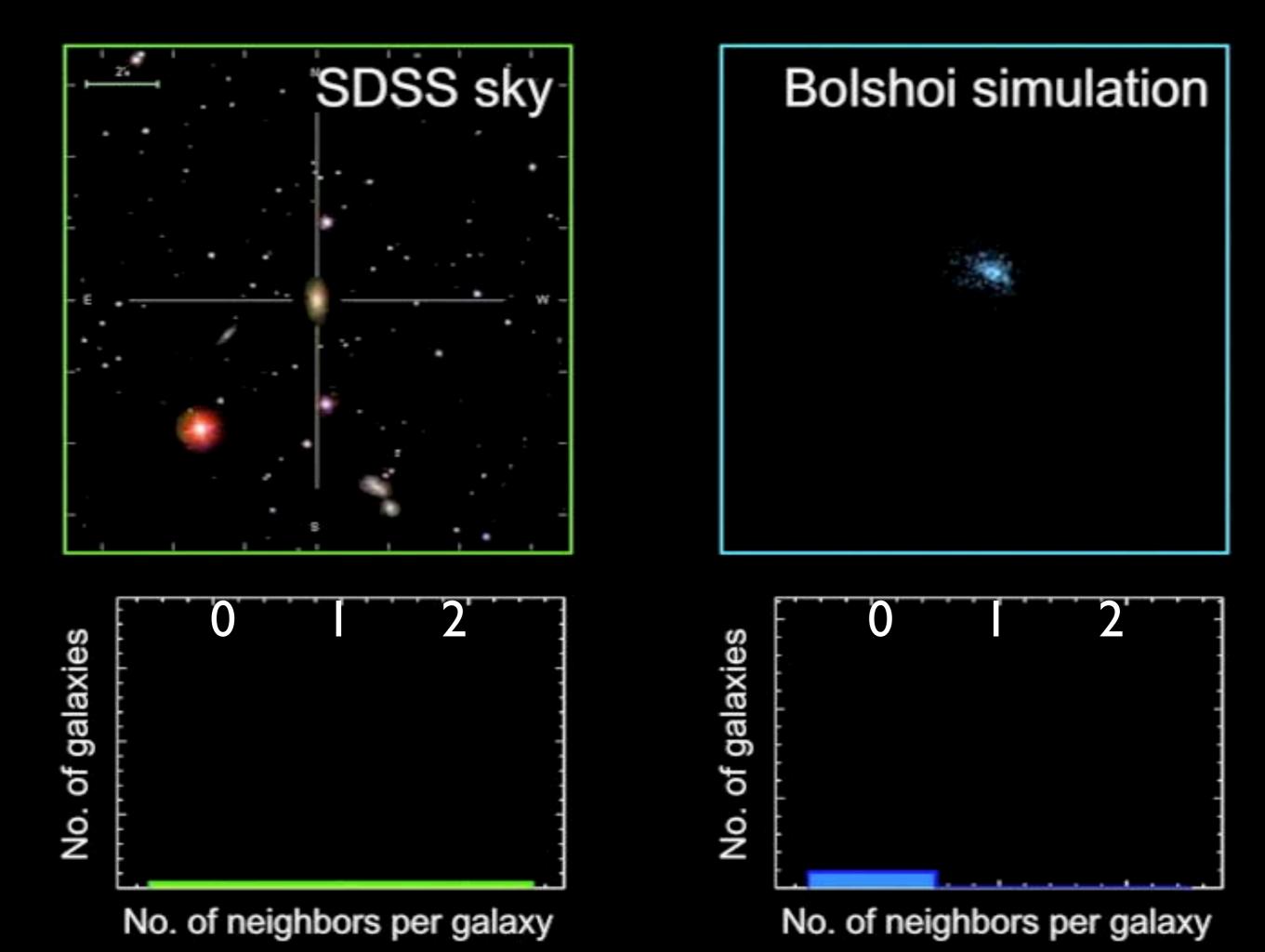


The Milky Way has two large satellite galaxies, the small and large Magellanic Clouds

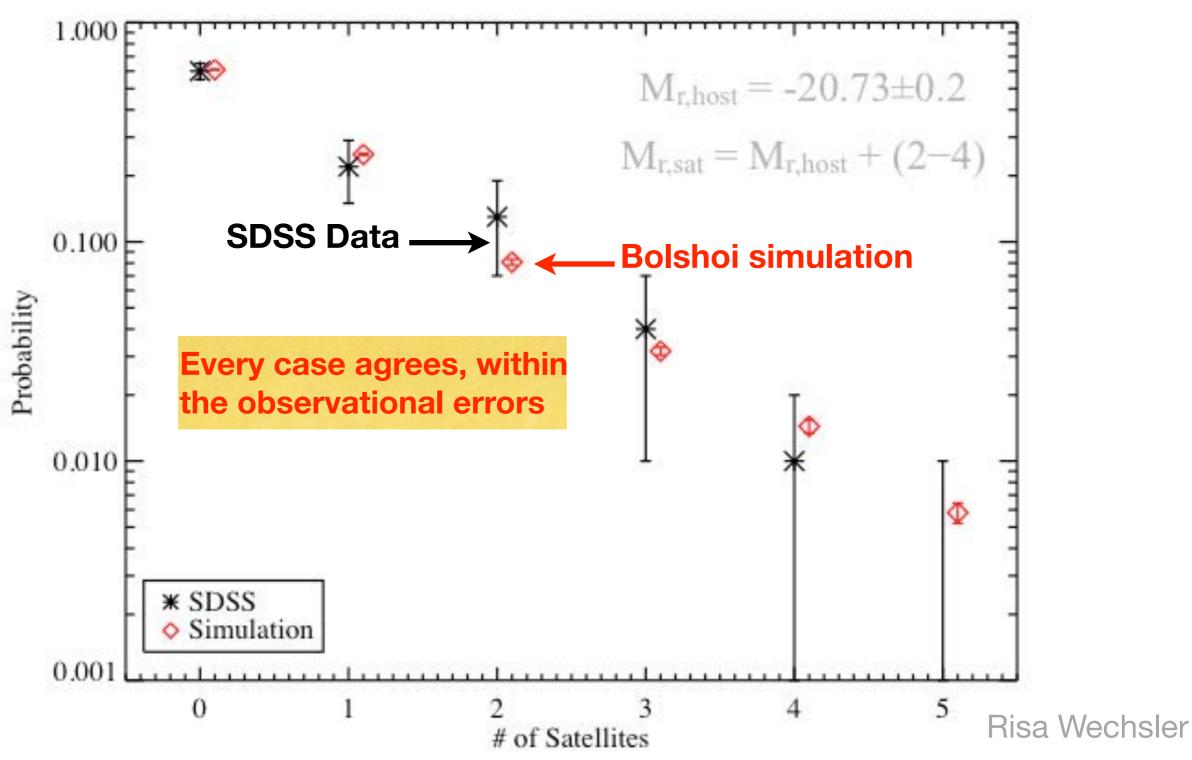
How common is this?



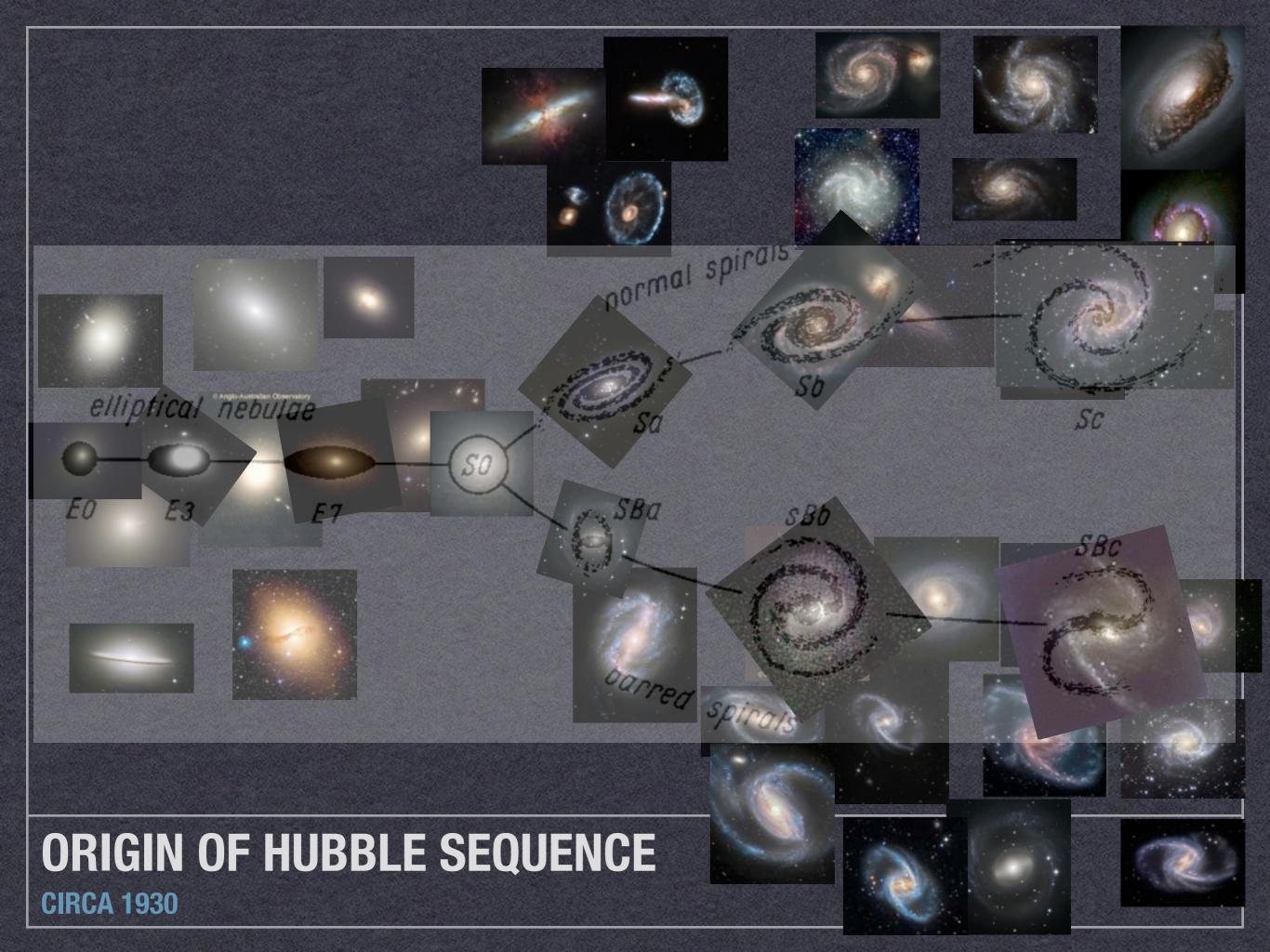
The Bolshoi simulation + sub-halo abundance matching predicts the likelihood of 0, 1, 2, 3, ... large satellites

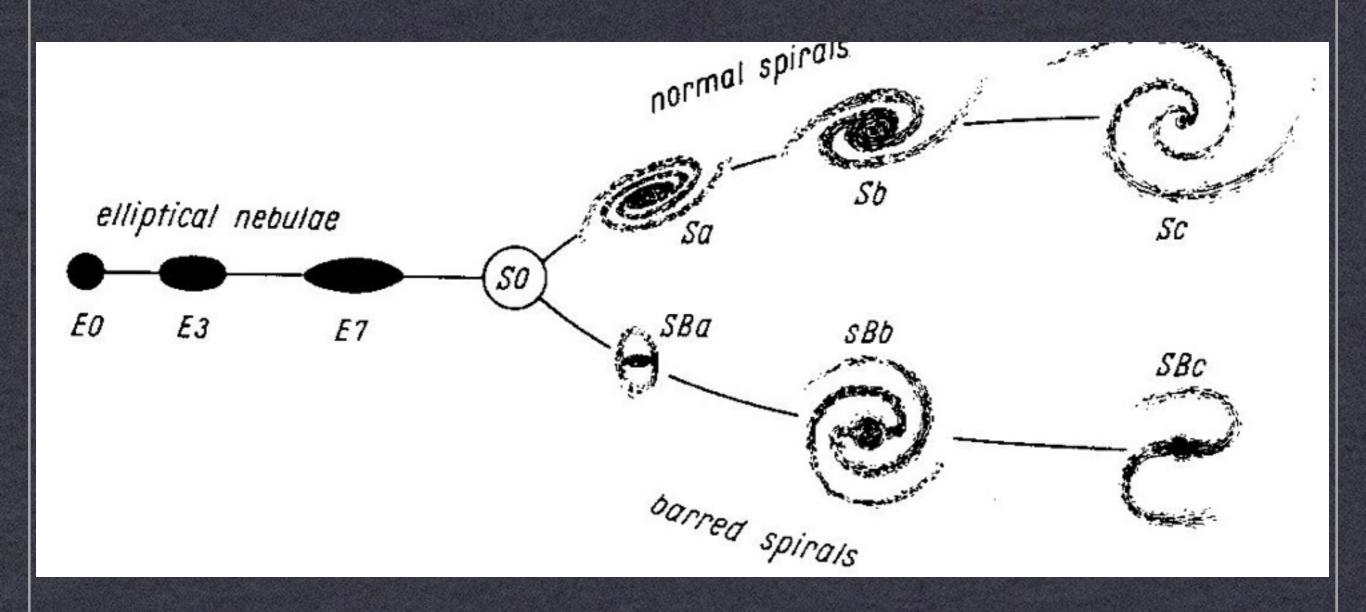


Statistics of MW bright satellites: Sloan Digital Sky Survey data vs. Bolshoi simulation



Busha et al. 2011 ApJ Liu et al. 2011 ApJ





ORIGIN OF HUBBLE SEQUENCE

CIRCA 1930

Galaxy Formation via SemiAnalytic Models

 gas is collisionally heated when perturbations 'turn around' and collapse to form gravitationally bound structures

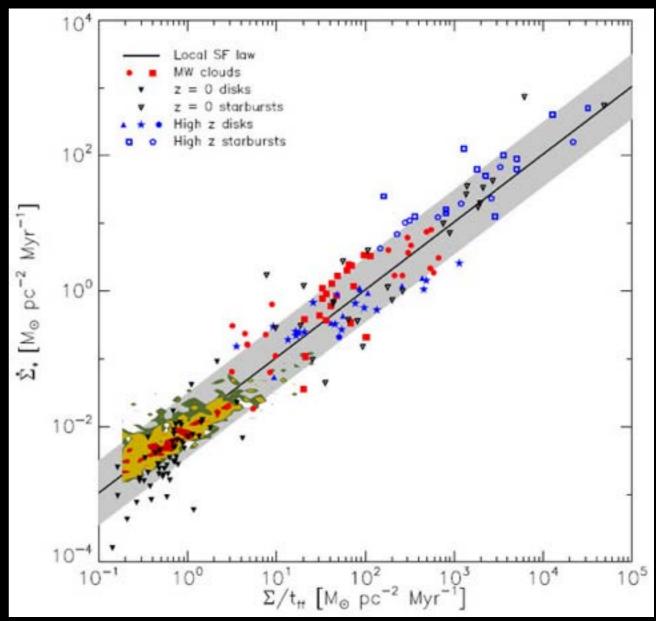
gas in halos cools via atomic line transitions (depends on density, temperature, and metallicity)

cooled gas collapses to form a rotationally supported disk

 cold gas forms stars, with efficiency a function of gas density (e.g. Schmidt-Kennicutt Law, metallicity effects?)

Schmidt-Kennicutt laws on nearby (including Local Group galaxies as shaded regions) and distant galaxies, as well as Milky Way Giant Molecular Clouds (Krumholz et al. 2012):

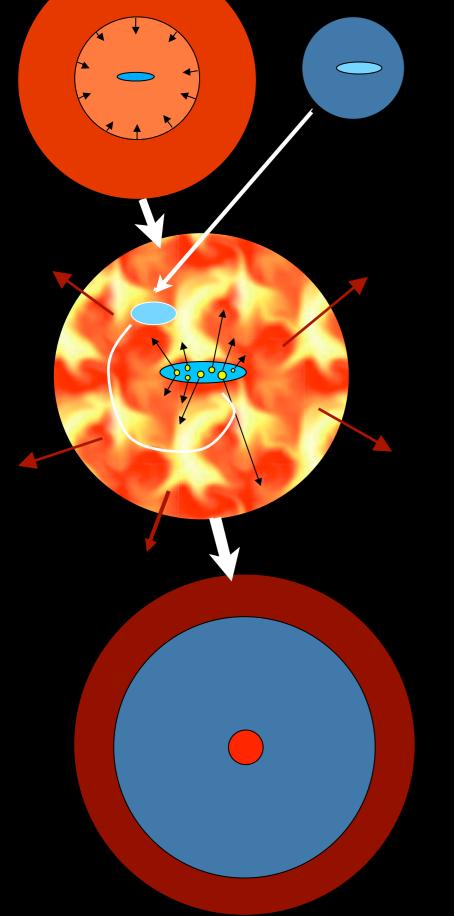
Rate of change of stellar surface density is proportional to gas surface density divided by free-fall time $t_{\rm ff}=(G\rho)^{-1/2}$

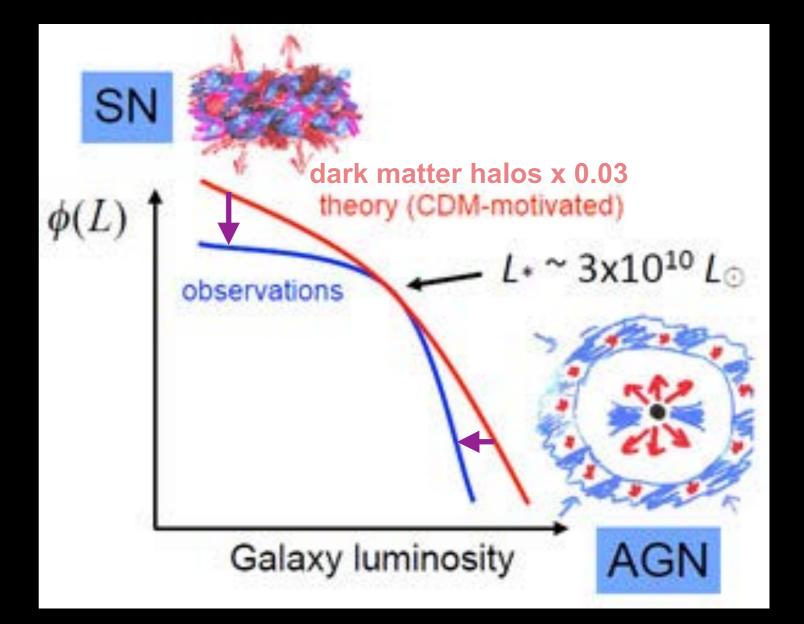


Galaxy Formation via SemiAnalytic Models

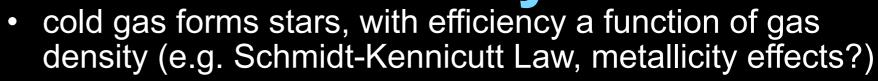


- cold gas forms stars, with efficiency a function of gas density (e.g. Schmidt-Kennicutt Law, metallicity effects?)
- massive stars and SNe reheat (and in small halos expel) cold gas and some metals
- galaxy mergers trigger bursts of star formation; 'major' mergers transform disks into spheroids and fuel AGN
- AGN feedback cuts off star formation

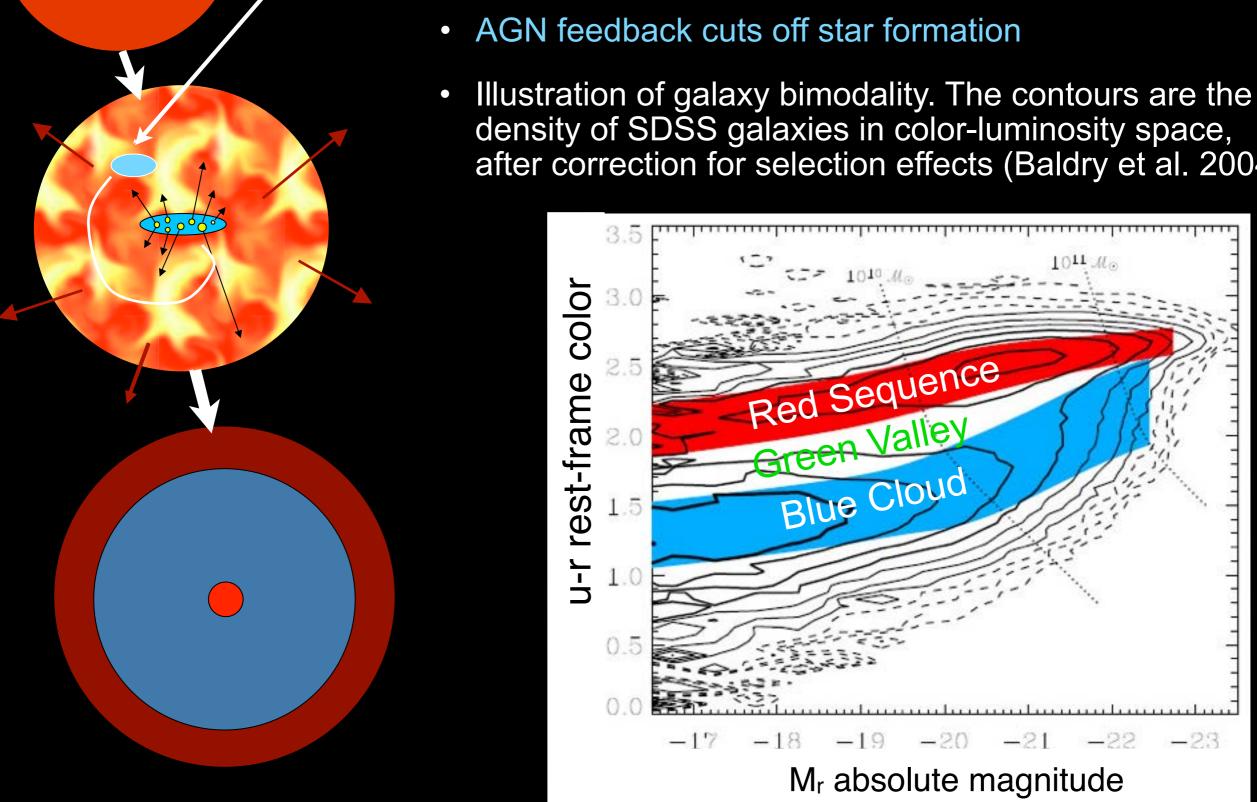




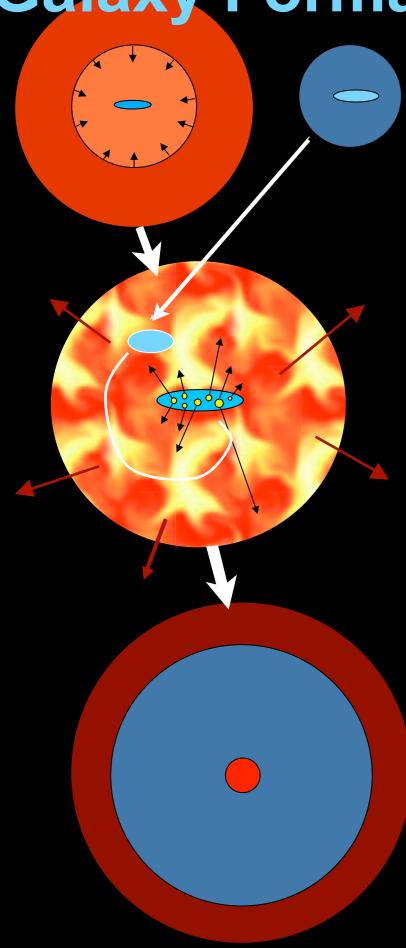
Galaxy Formation via SemiAnalytic Models



- massive stars and SNe reheat (and in small halos expel) cold gas and some metals
- density of SDSS galaxies in color-luminosity space, after correction for selection effects (Baldry et al. 2004).



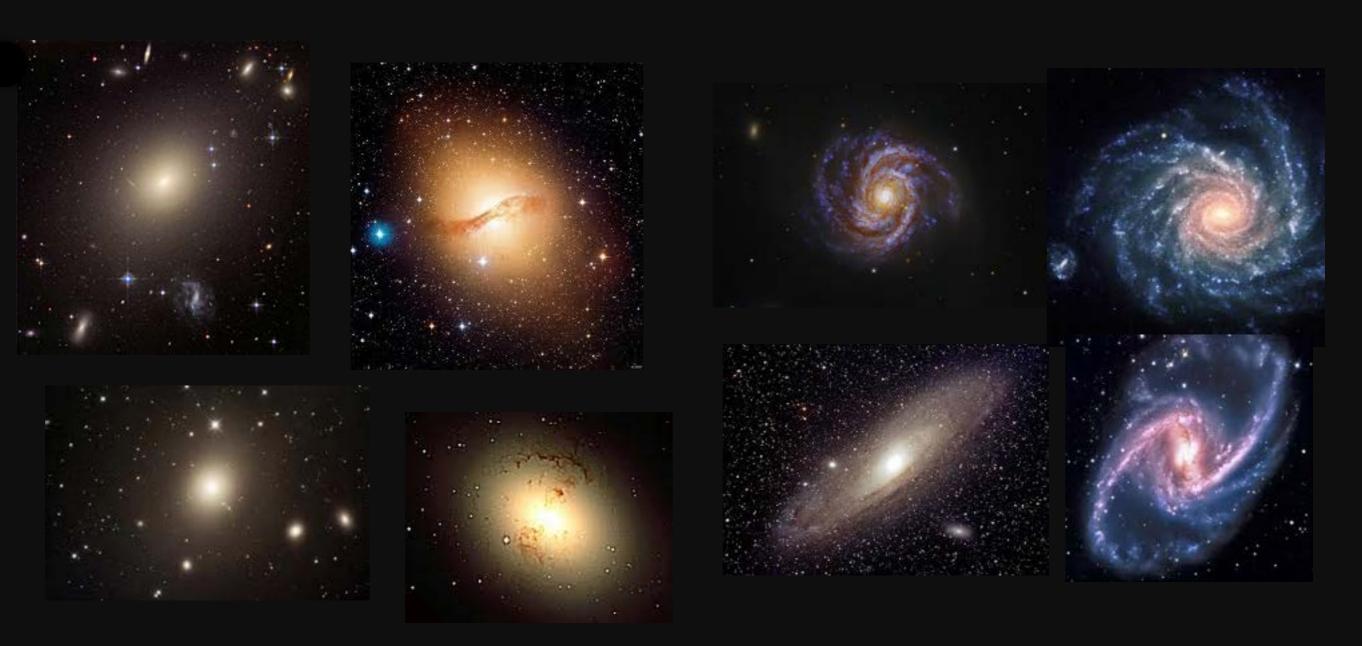
Galaxy Formation via SemiAnalytic Models



- gas is collisionally heated when perturbations 'turn around' and collapse to form gravitationally bound structures
 - gas in halos cools via atomic line transitions (depends on density, temperature, and metallicity)
- cooled gas collapses to form a rotationally supported disk
- cold gas forms stars, with efficiency a function of gas density (e.g. Schmidt-Kennicutt Law, metallicity effects?)
- massive stars and SNe reheat (and in small halos expel) cold gas and some metals
- galaxy mergers trigger bursts of star formation; 'major' mergers transform disks into spheroids and fuel AGN
- AGN feedback cuts off star formation
- including effects of dissipation in gas-rich galaxy mergers leads to observed elliptical size-mass relation
- including spheroid formation by disk instability is essential to reproduce the observed elliptical luminosity function

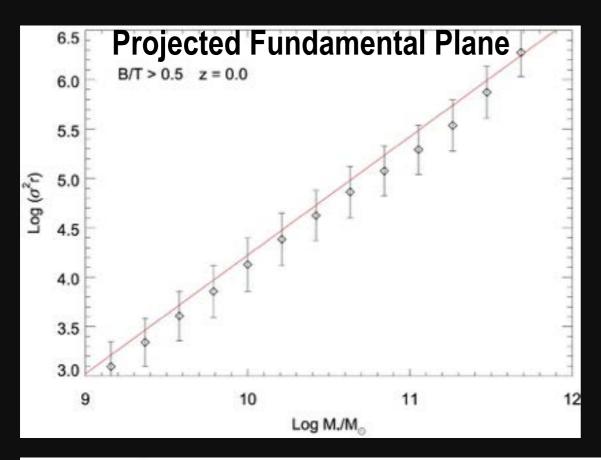
White & Frenk 91; Kauffmann+93; Cole+94; Somerville & Primack 99; Cole+00; Somerville, Primack, & Faber 01; Croton et al. 2006; Somerville +08; Fanidakis+09; Covington et al. 10, 11; Somerville, Gilmore, Primack, & Dominguez 11; Porter et al.

- Elliptical galaxies follow a size-mass relation. Our semi-analytic model correctly predicts this and the other scaling relations of elliptical galaxies.
- Disk galaxies follow a relation between their rotation velocity and their luminosity. The model also correctly predicts this.

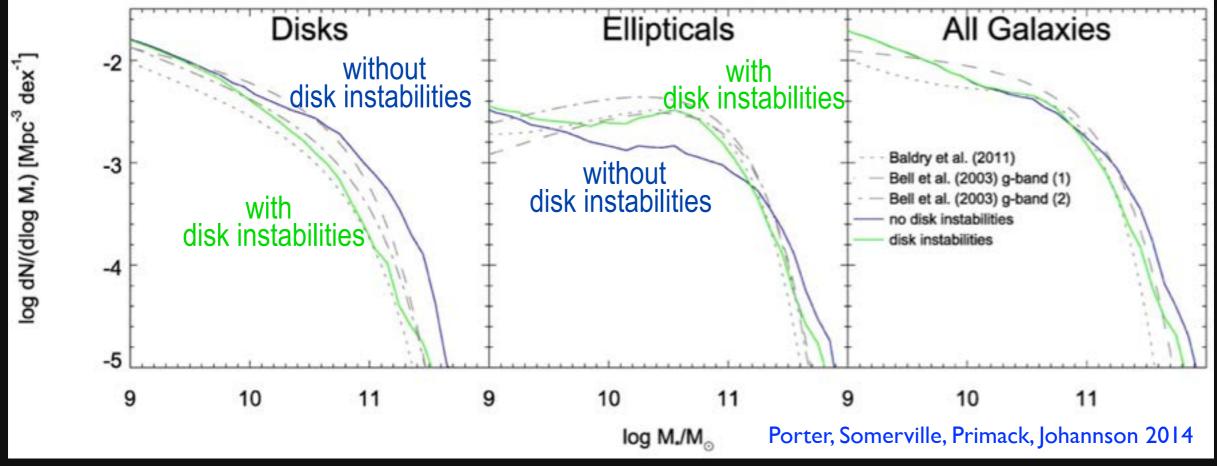


Our semi-analytic model also correctly predicts the numbers of Disk galaxies and Elliptical galaxies of all masses.

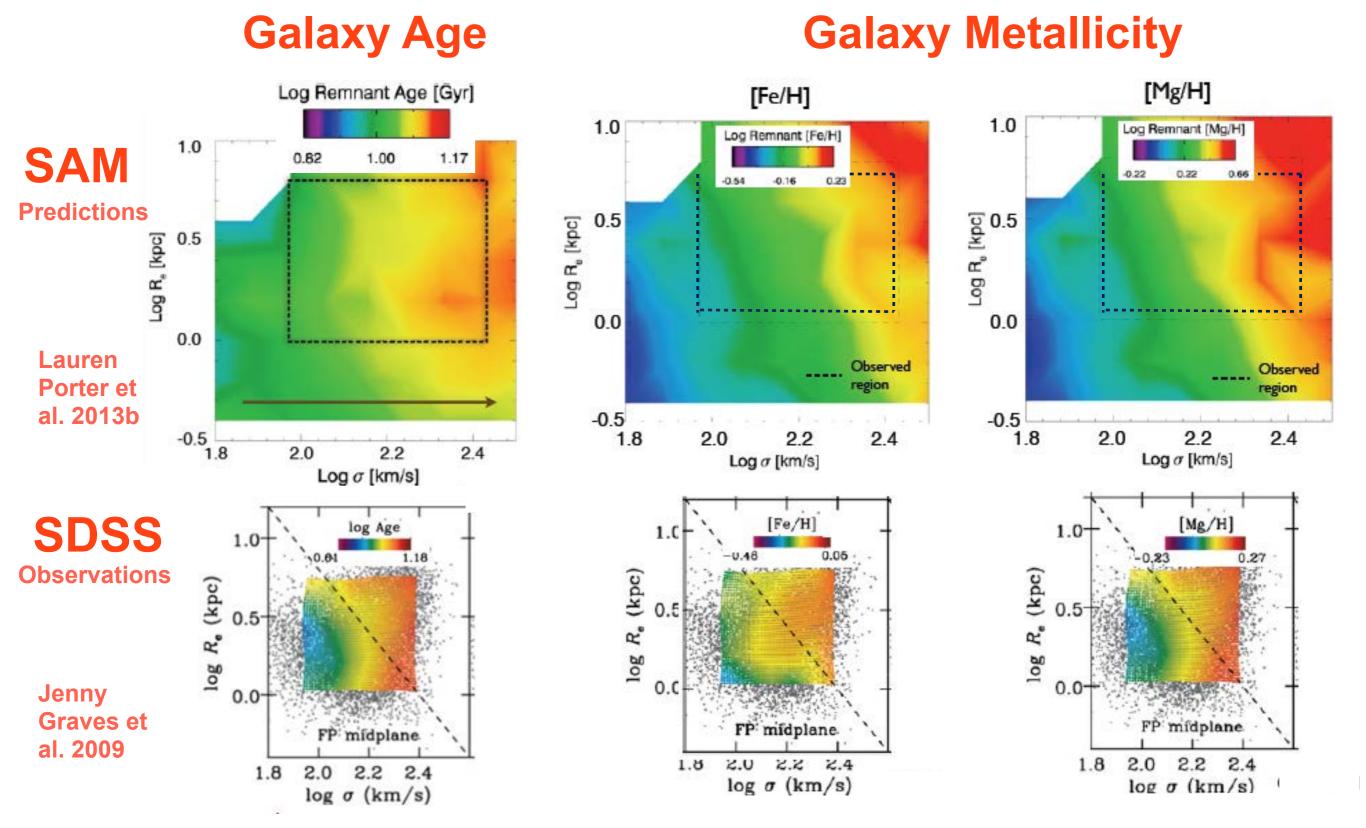
SemiAnalytic Model Low-Redshift Galaxies



- Correctly reproduces the z=0 size-mass, Faber-Jackson, and Fundamental Plane relations
- Forming spheroids with major mergers + disk instabilities reproduces the morphologyselected z=0 mass function



SAM Predictions vs. SDSS Observations



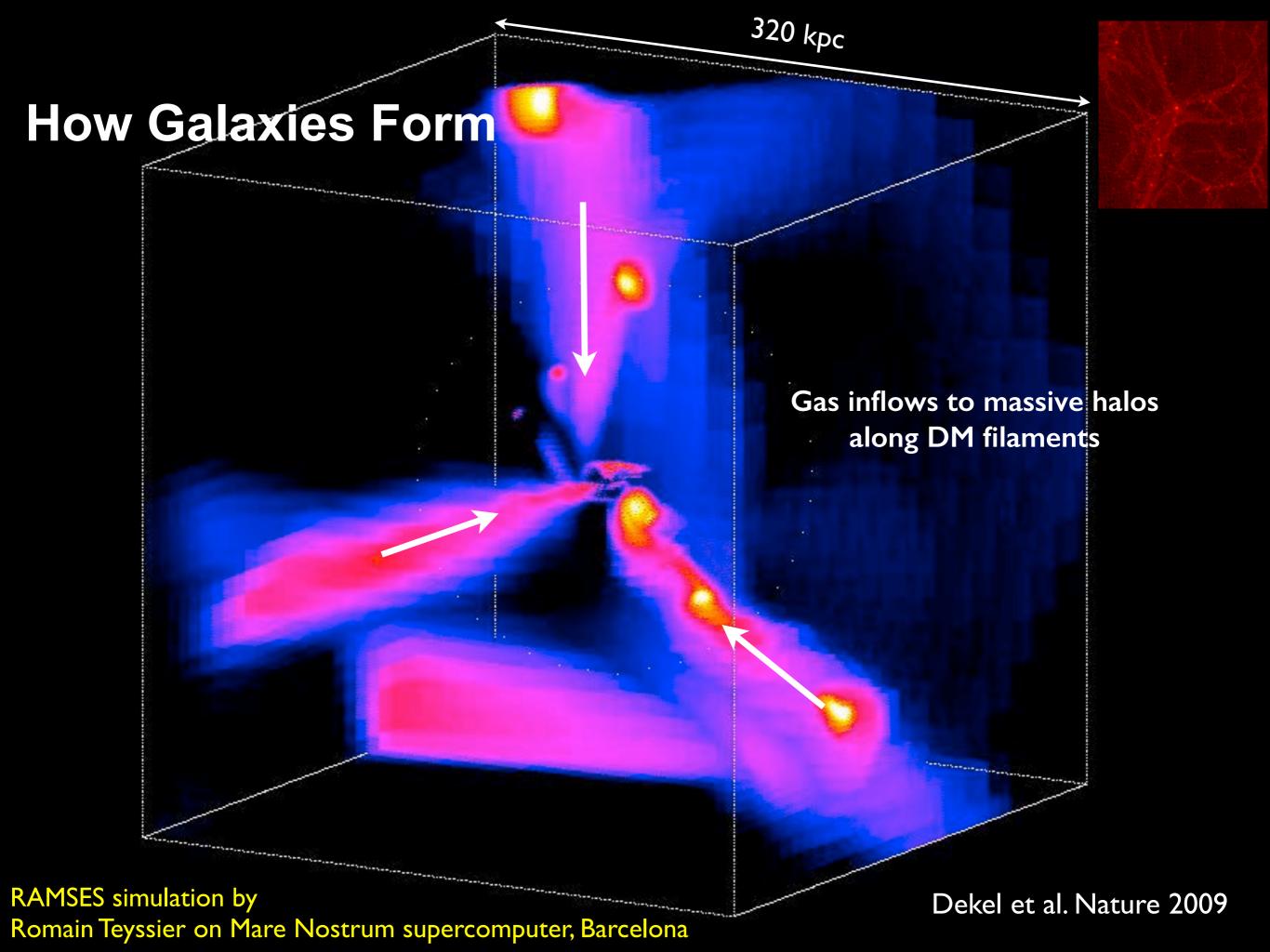
Lauren Porter et al. 2014b

Cosmological Simulations

Astronomical observations represent snapshots of moments in time. It is the role of astrophysical theory to produce movies -- both metaphorical and actual -- that link these snapshots together into a coherent physical theory.

Cosmological dark matter simulations show large scale structure, growth of structure, and dark matter halo properties

Hydrodynamic galaxy formation simulations: evolution of galaxies, formation of galactic spheroids via mergers, galaxy images in all wavebands including stellar evolution and dust



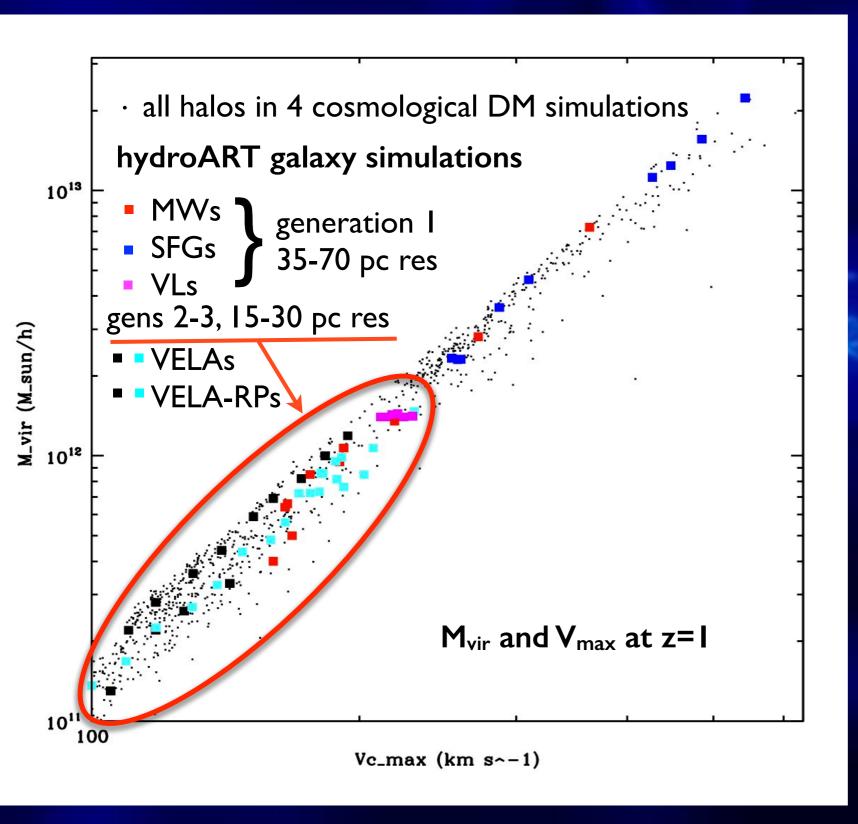


Stars

How Gas moves and Stars form according to galaxy simulations



3 Generations of hydroART simulations



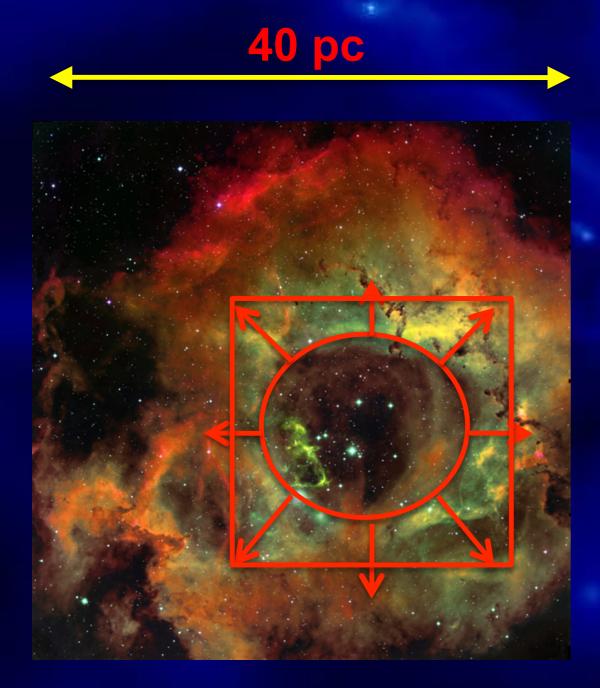
Generations 2 & 3

- ~35 zoom-in simulations
- 15-30 pc reso
- $\bullet M_{DM} = 8 10^4 Ms$
- $M_*=10^3 Ms$
- z=1-3

10¹¹ Ms/h < M_H < 10¹² Ms/h Vc_max =100-200 km/s @ z=I

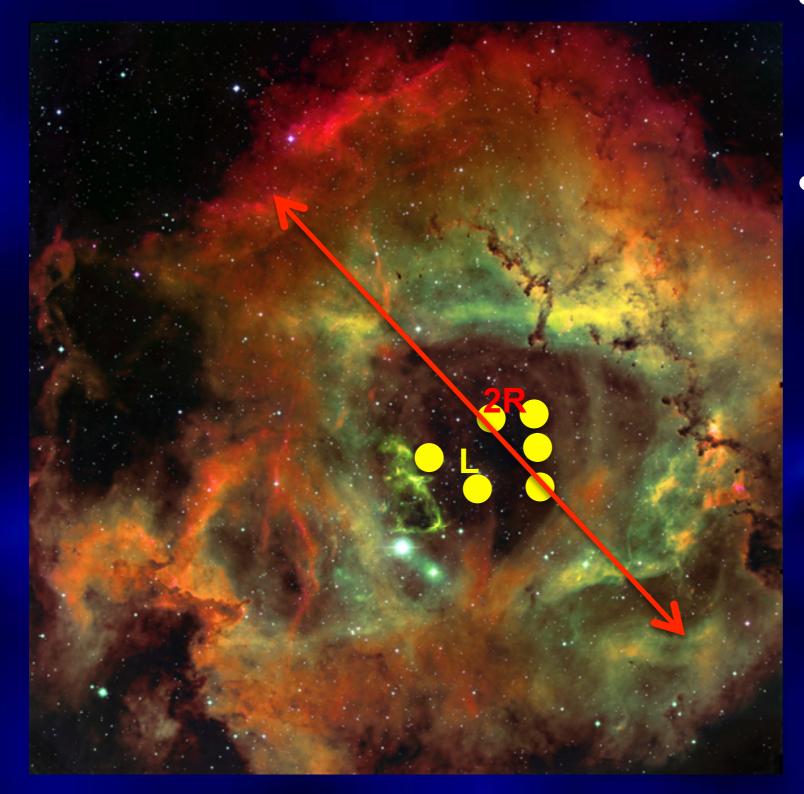
Radiative feedback

Rosette Nebula



No Supernova explosion yet
Stellar winds
Thermal pressure
Radiation pressure
from ionizing photons

Typical resolution of our zoom-in, cosmological simulation: ~ 20 pc



- At high column densities
- Add pressure

$$P_{rad} = L / (R^2 c)$$

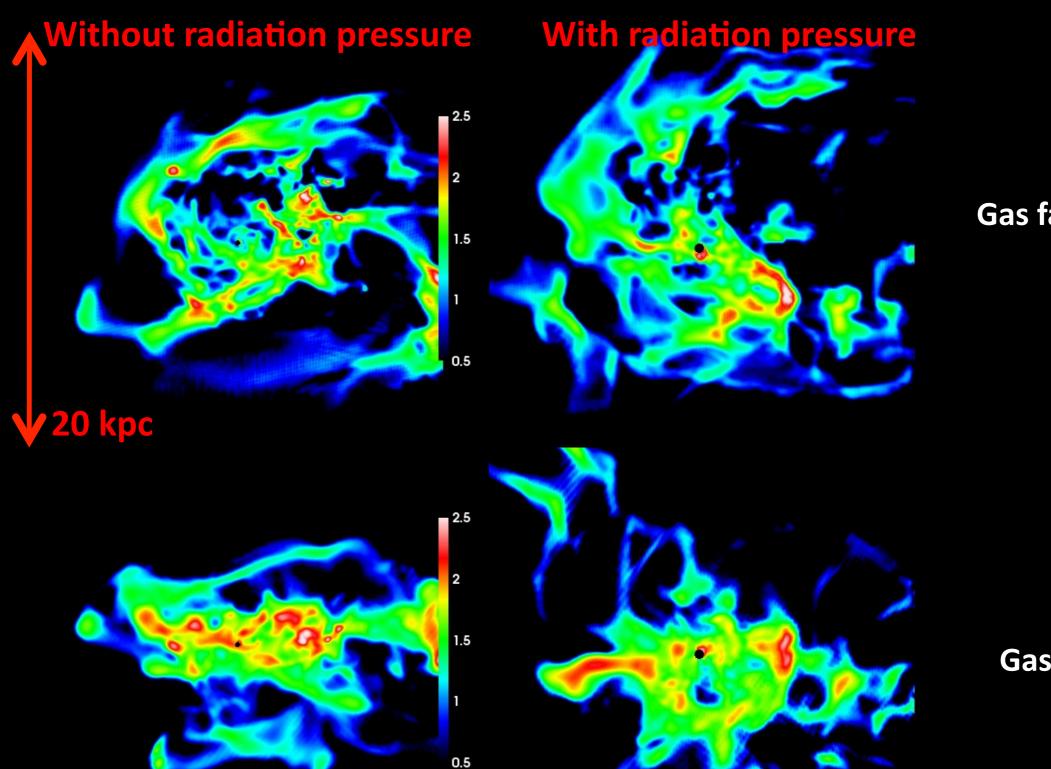
$$L = M_* \Gamma$$

 Γ = cte for 5 Myr

For column densities >10²¹ cm⁻²

No free parameters

Gas distributions



Gas face-on

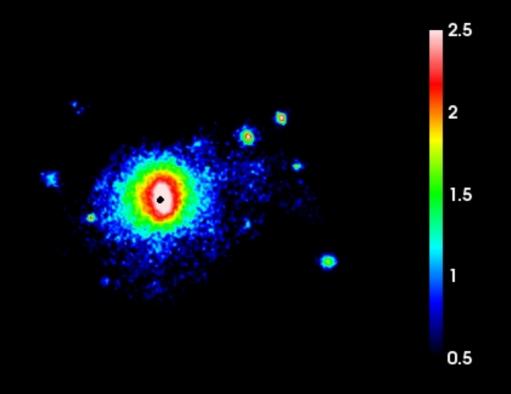
Gas edge-on

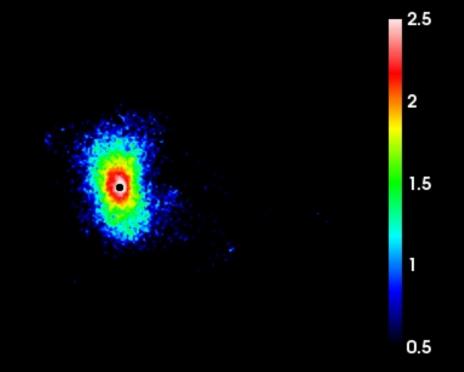
Daniel Ceverino

Stars face-on

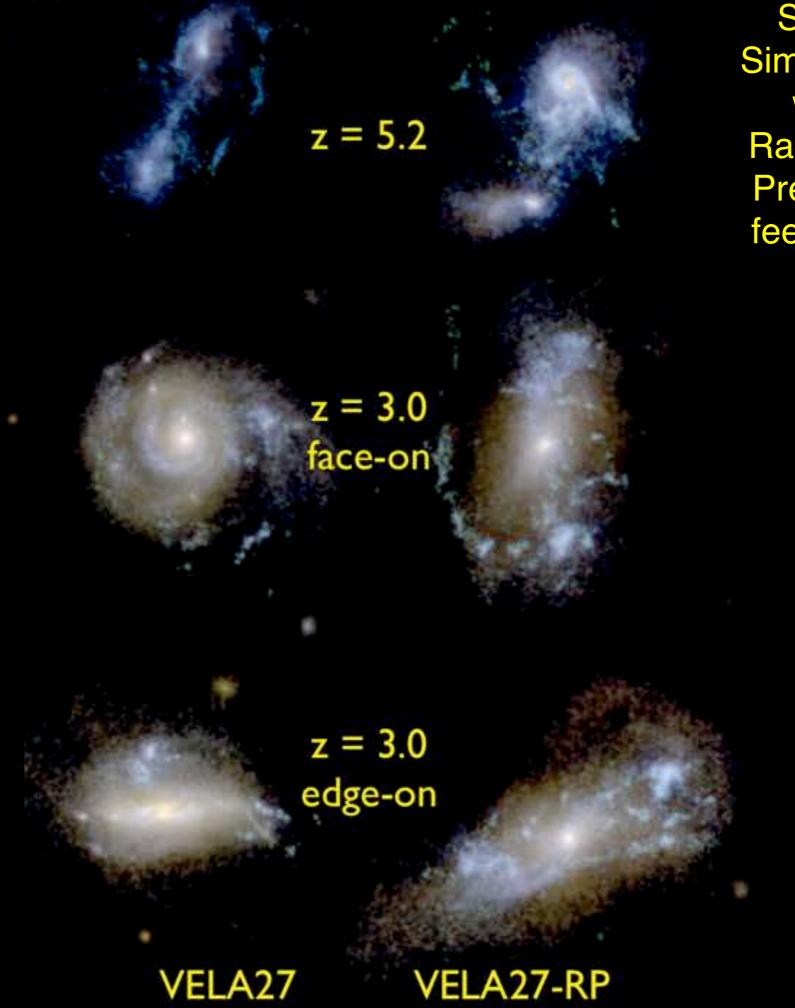
Without radiation pressure

With radiation pressure





Simulation without Radiation Pressure feedback



Same
Simulation
with
Radiation
Pressure
feedback

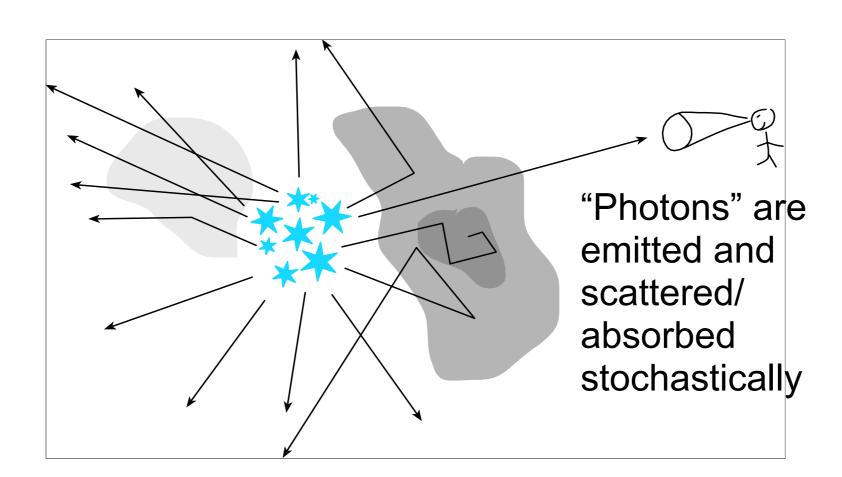
candles
paper in
preparation:
galaxy
elongation
observed

Sunrise Radiative Transfer Code

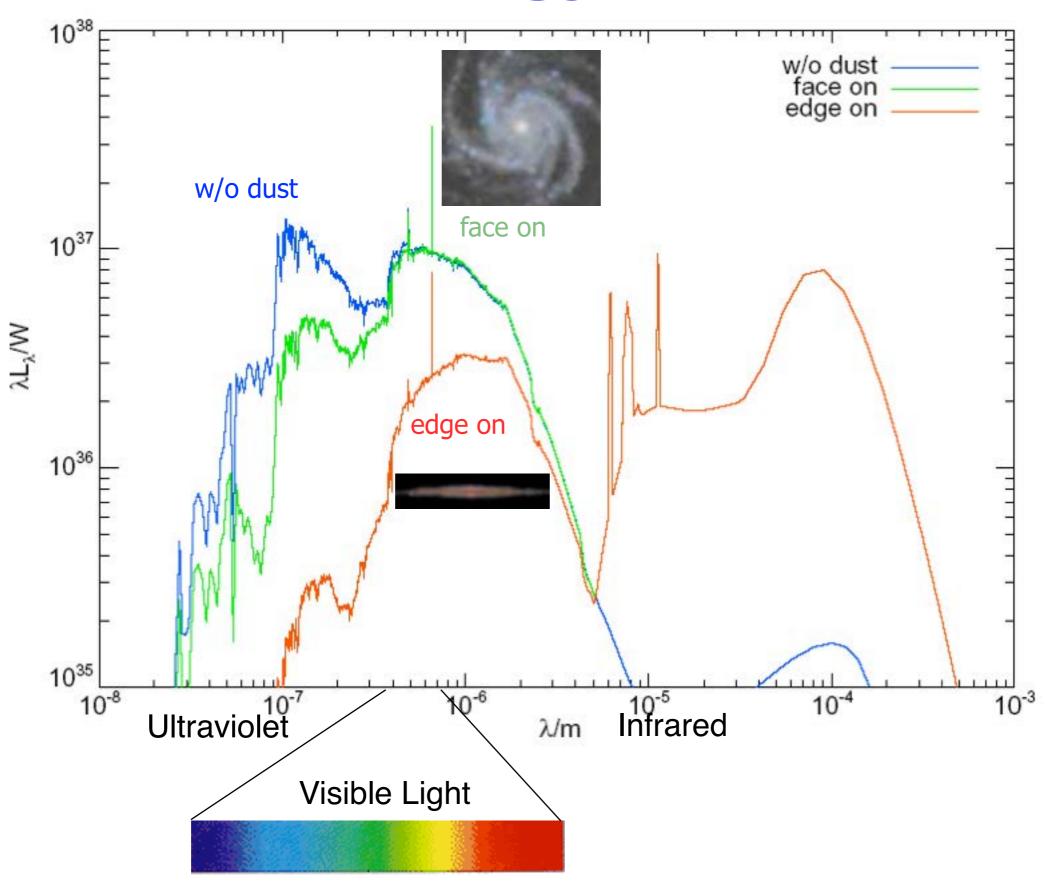
For every simulation snapshot:

Patrik Jonsson & Joel Primack

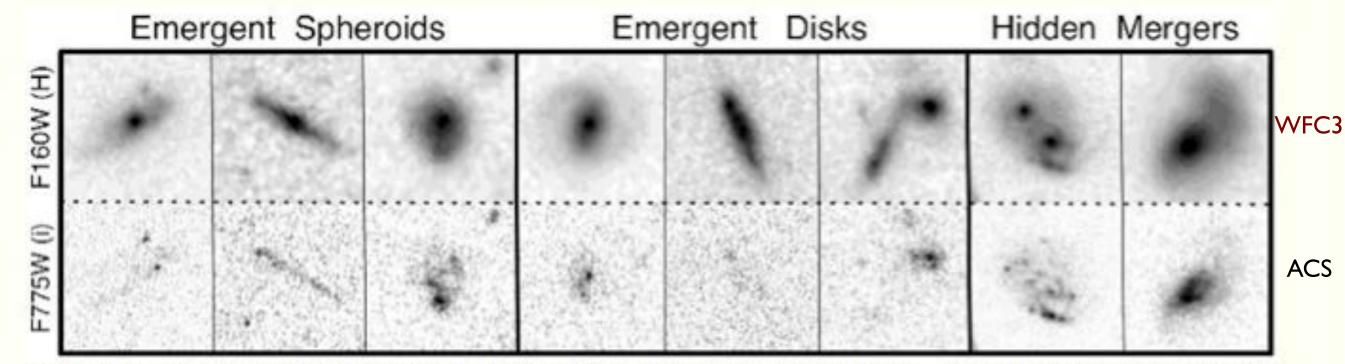
- Evolving stellar spectra calculation
- Adaptive grid construction
- Monte Carlo radiative transfer
- "Polychromatic" rays save 100x CPU time
- Graphic Processor Units give 10x speedup



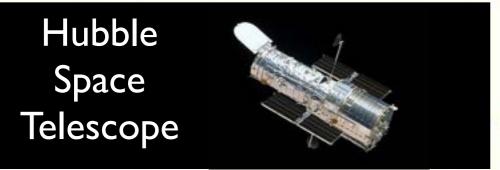
Spectral Energy Distribution



The CANDELS Survey with new near-IR camera WFC3 GALAXIES ~10 BILLION YEARS AGO



CANDELS makes use of the near-infrared WFC3 camera (top row) and the visible-light ACS camera (bottom row). Using these two cameras, CANDELS will reveal new details of the distant Universe and test the reality of cosmic dark energy.

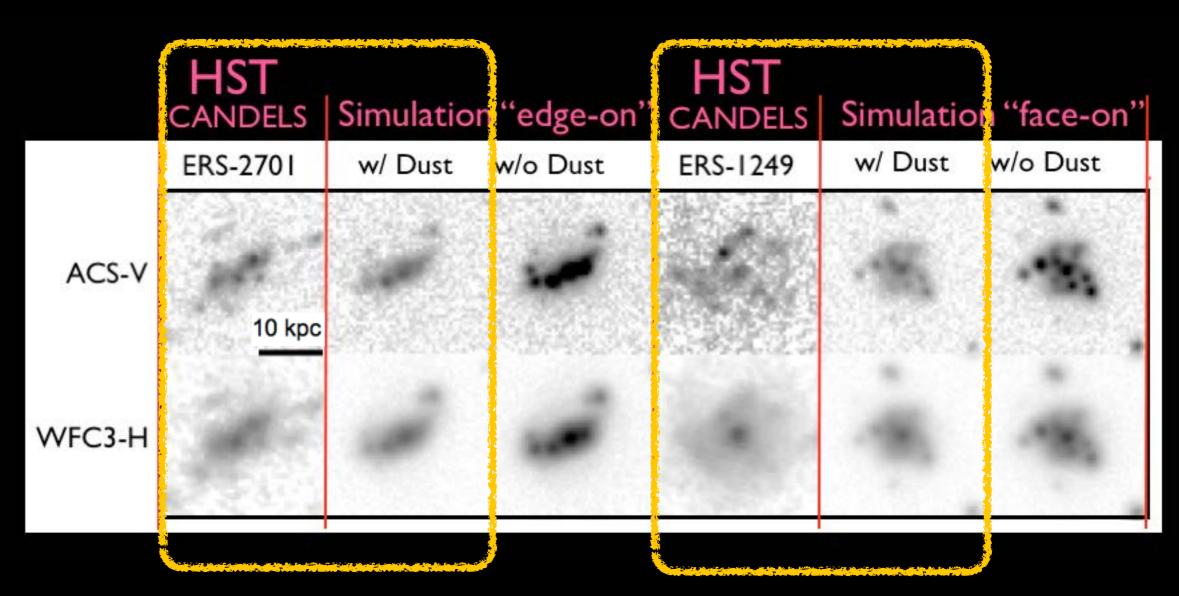


http://candels.ucolick.org

CANDELS is a powerful imaging survey of the distant Universe being carried out with two cameras on board the Hubble Space Telescope.

- CANDELS is the largest project in the history of Hubble, with 902 assigned orbits of observing time. This
 is the equivalent of four months of Hubble time if executed consecutively, but in practice CANDELS will
 take three years to complete (2010-2013).
- The core of CANDELS is the revolutionary near-infrared WFC3 camera, installed on Hubble in May 2009.
 WFC3 is sensitive to longer, redder wavelengths, which permits it to follow the stretching of lightwaves
 caused by the expanding Universe. This enables CANDELS to detect and measure objects much farther
 out in space and nearer to the Big Bang than before. CANDELS also uses the visible-light ACS camera,
 and together the two cameras give unprecedented panchromatic coverage of galaxies from optical
 wavelengths to the near-IR.

Our Simulations w/ Dust look a lot like galaxies from 10 billion years ago that we see with Hubble Space Telescope



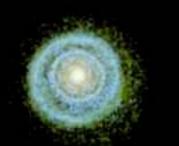
We are now systematically comparing simulated and observed galaxy images

What's the effect of including dust?

with dust

Dramatic effects on

- -Appearance
- -Half-mass radii (bigger with dust)
- -Sersic index (lower with dust)

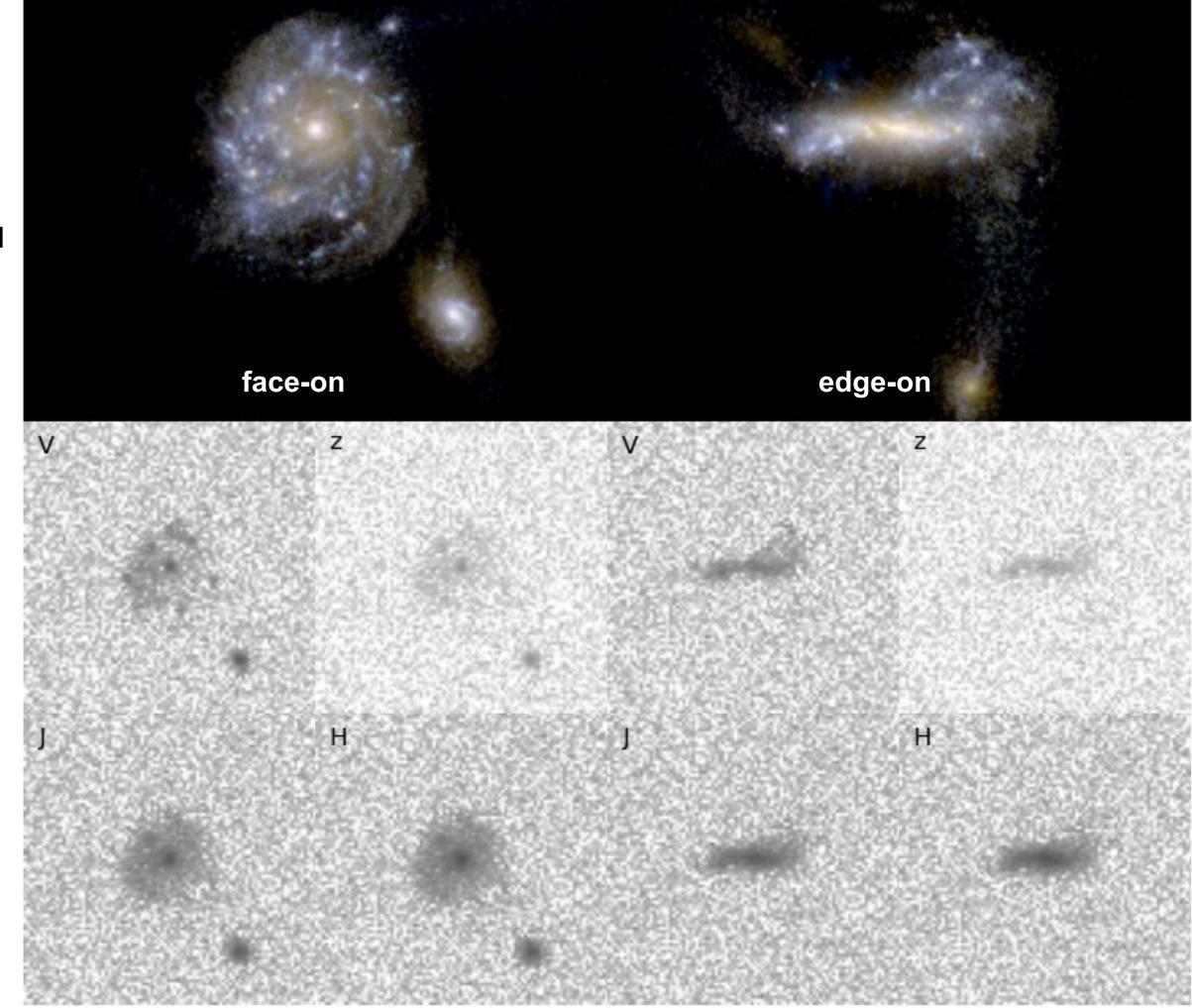


stars only Simulated
Galaxy
10 billion
years ago

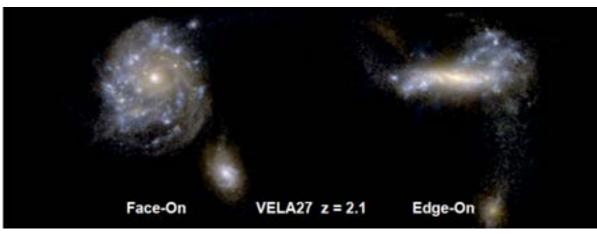
as it would appear nearby to our eyes

as it
would
appear to
Hubble's
ACS
visual
camera

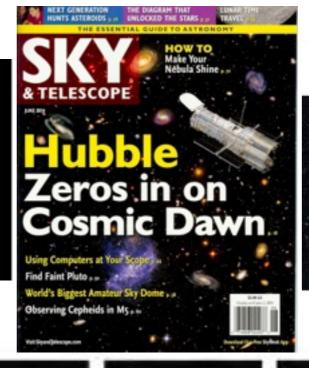
as it
would
appear to
Hubble's
WFC3
infrared
camera



High-resolution Sunrise Images



From June 2014 Sky & Telescope article



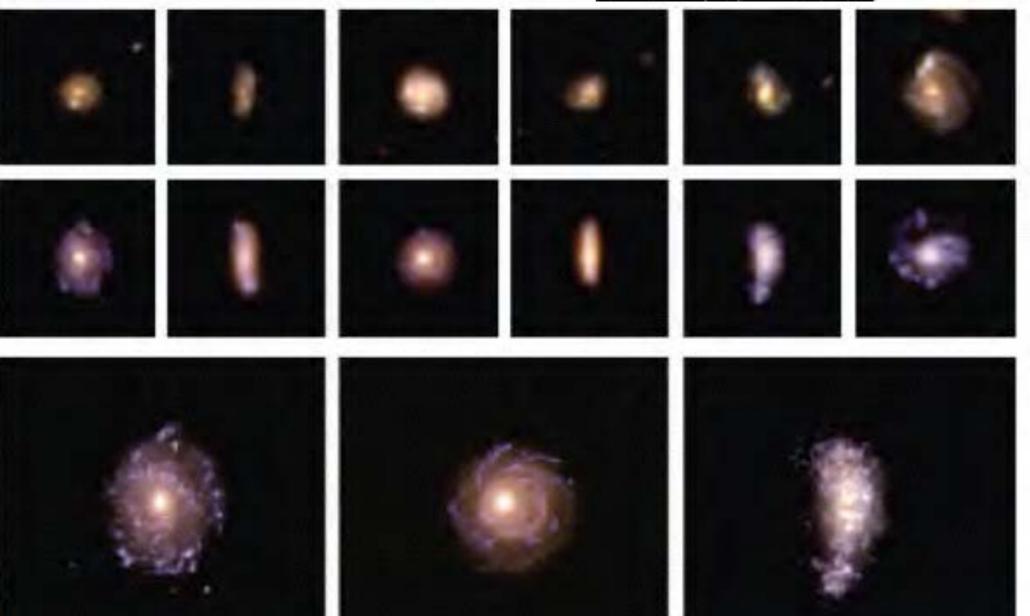
Staring Back to Cosmic Dawn



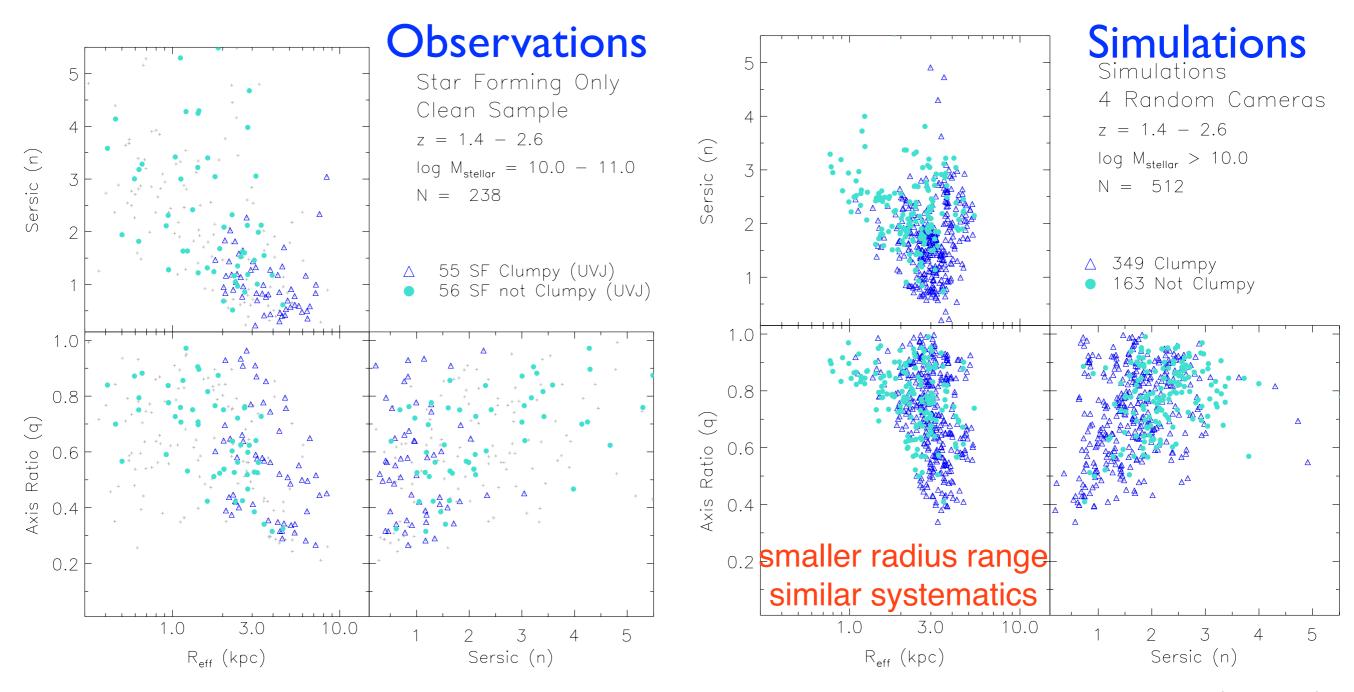
The state of the s

CLUMPY GALAXIES

Top row: Six galaxies from CANDELS are seen when the universe was 4 to 6 billion years old. Middle row: These computer simulation frames show three disk galaxies as if imaged by CANDELS when viewed roughly face-on (left of pair) and edge-on (right). Bottom row: This is how these galaxies would appear if we could see them closer up from one angle. All three are about 4 billion years old and have large clumps of rapidly forming stars ignited by instabilities in their disks.



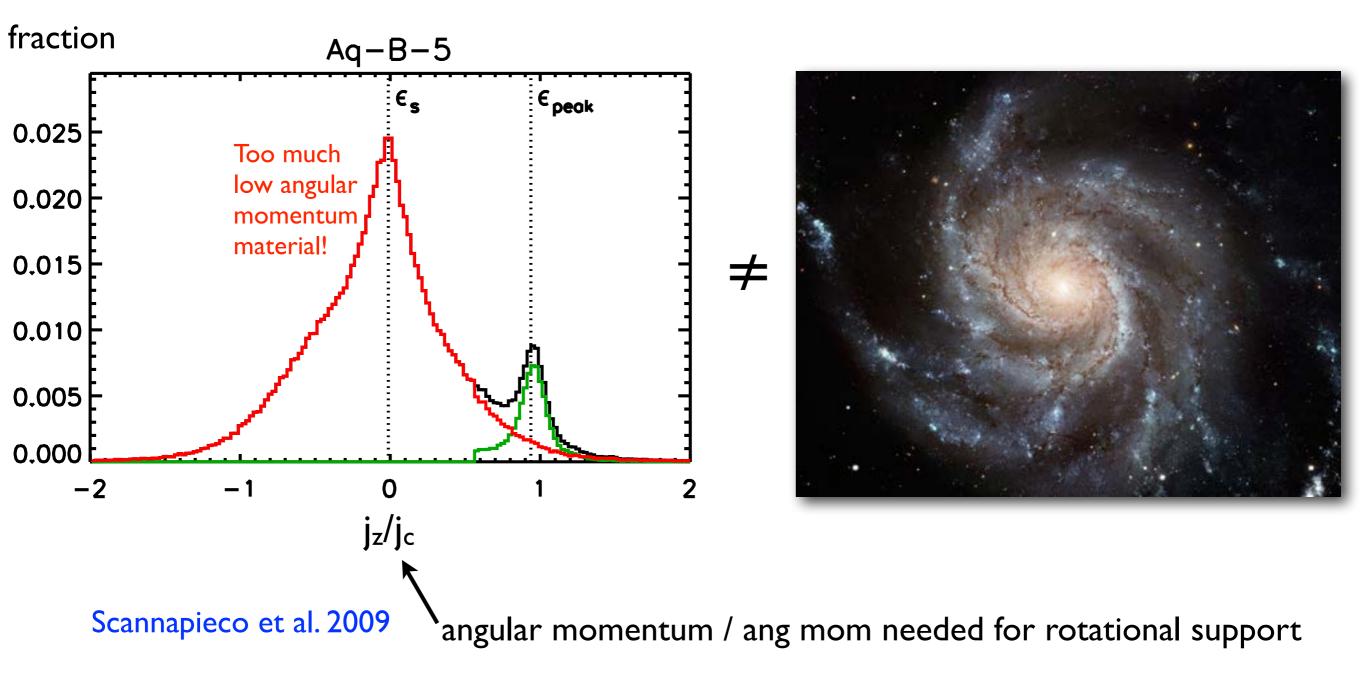
CANDELS Galaxies Compared with Generations I & 2 hydroART simulations using R_{eff}, Axis Ratio q, Sersic n, with clumpy vs. not clumpy from by-eye classification



Mark Mozena (in prep)

The Angular Momentum Catastrophe

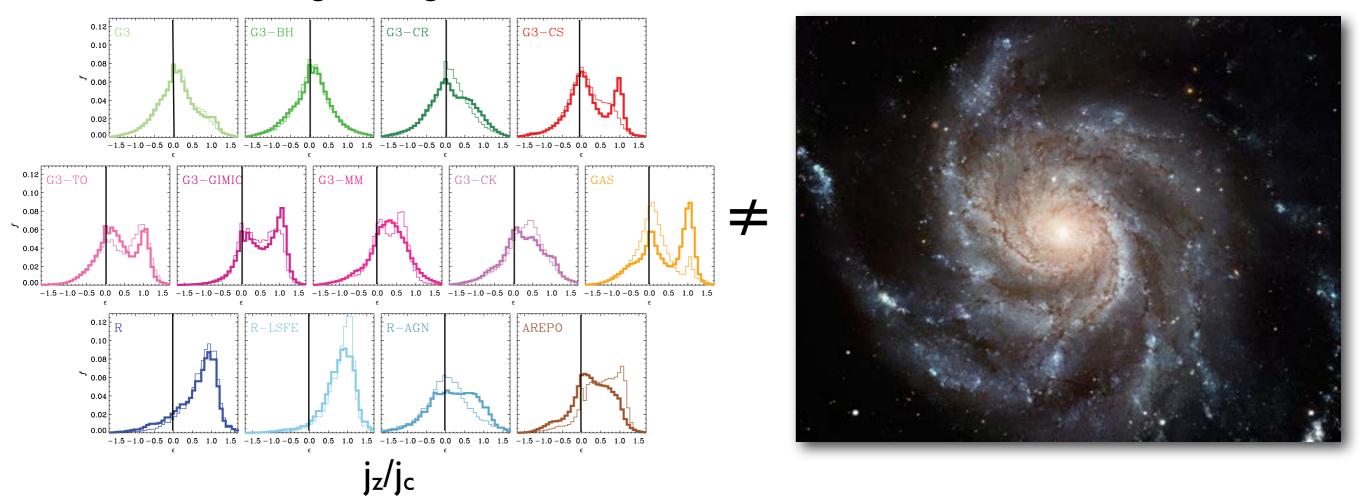
In practice it is not trivial to form galaxies with massive, extended disks and small spheroids. The angular momentum content of the disk determines its final structure.



The Angular Momentum Catastrophe

In practice it is not trivial to form galaxies with massive, extended disks and small spheroids. The angular momentum content of the disk determines its final structure. None of the 2012 Aquila low-resolution galaxy simulations had realistic disks.

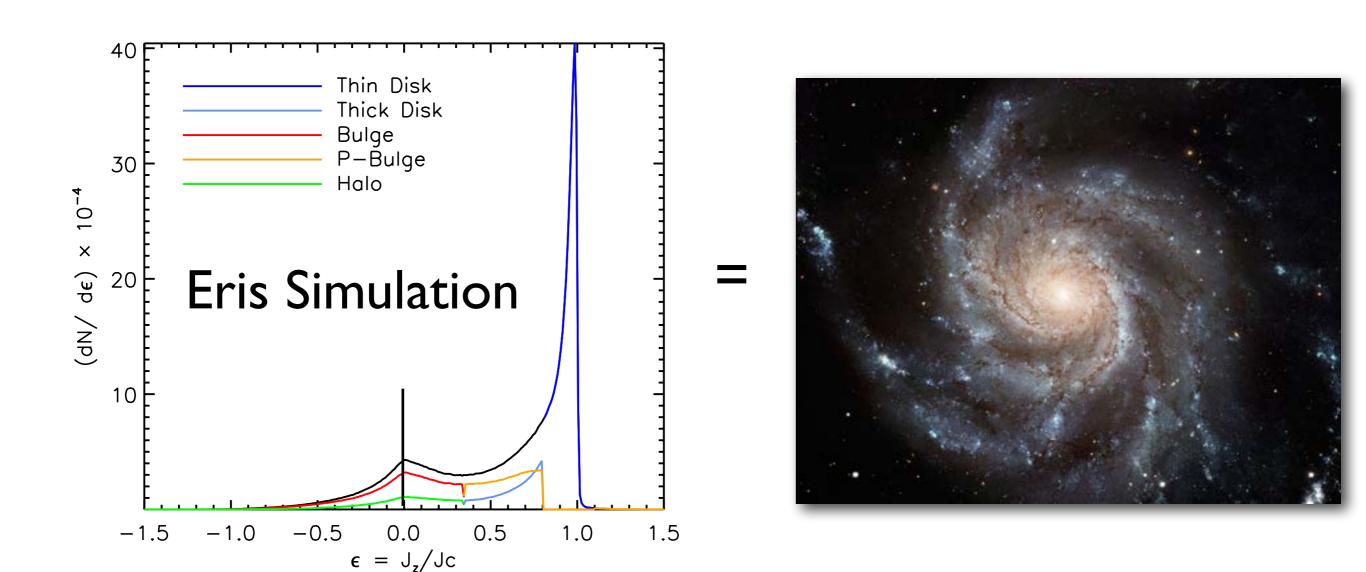
fraction of stars with given angular momentum



Scannapieco et al., Aquila Galaxy Simulation Comparison, 2012

The Angular Momentum Catastrophe

Eris, the first high-resolution simulation of formation of a $\sim 10^{12}$ M_{\odot} galaxy, produced a realistic spiral galaxy. Adequate resolution and physically realistic feedback appear to be sufficient.



Guedes, Callegari, Madau, Mayer 2011 ApJ

University of California
High-Performance
AstroComputing Center
(UC-HiPACC)
Joel Primack, Director





University of California
Santa Cruz
Next Telescope Science
Institute (NEXSI)
Piero Madau, Director

Assembling Galaxies of Resolved Anatomy **AGORA High-Resolution Galaxy Simulation** Comparison Project Steering Committee Piero Madau & Joel R. Primack, UCSC, Co-Chairs Tom Abel, Stanford Nick Gnedin, Chicago/Fermilab Lucio Mayer, University of Zurich Romain Teyssier, urich James Wadsle Ji-hoon Kim, UCS ator)

105 astrophysicists using the lacodes have join ed AGORA

www.AGORAsimulations.org

AGORA High-Resolution Simulation Comparison

Initial Conditions for Simulations

MUSIC galaxy masses at $z\sim0$: $\sim10^{10}$, 10^{11} , 10^{12} , 10^{13} M_{\odot} with both quiet and busy merging trees isolation criteria agreed for Lagrangian regions Isolated Spiral Galaxy at $z\sim1$: $\sim10^{12}$ M_{\odot}

Astrophysics that all groups will include

UV background (Haardt-Madau 2012) cooling function (based on ENZO and Eris cooling)

Tools to compare simulations based on yt, to be available for all codes used in AGORA

Images and SEDs for all timesteps from yt Sunrise

www.AGORAsimulations.org

AstroComputing is Prototypical Scientific Computing

Astronomy has several advantages:

The data tends to be pretty clean

The data is (mostly) non-proprietary

The research is (mostly) funded

The data is pretty sexy

There's a lot of public involvement:



Big Challenges of AstroComputing

Big Data

Sloan Digital Sky Survey (SDSS) 2008

2.5 Terapixels of images

40 TB raw data ■ 120 TB processed

35 TB catalogs

Mikulski Archive for Space Telescopes

185 TB of images (MAST) 2013

25 TB/year ingest rate

>100 TB/year retrieval rate

Large Synoptic Survey Telescope (LSST)

15 TB per night for 10 years 2019

100 PB image archive

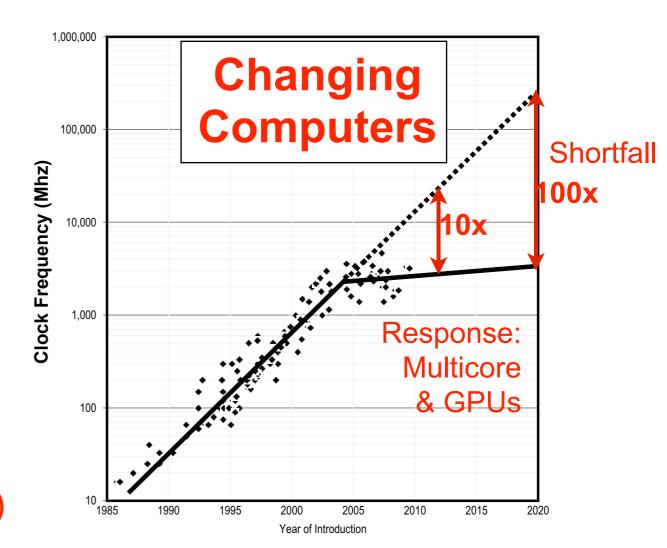
20 PB final database catalog

Square Kilometer Array (SKA) ~2024

1 EB per day (~ internet traffic today)

100 PFlop/s processing power

~1 EB processed data/year



Increasingly inhomogeneous computers are harder to program! We need computational scientists and engineers and new compilers that generate code for nodes with cores+accelerators with automatic load balancing and fault tolerance.

High Performance Scientific Computing Needs

The challenges facing us are

"Big data" -- too large to move -- from more powerful observations, larger computer outputs, and falling storage costs

Changing high-performance computer architecture -- from networked single processors to multicore and GPUs

These challenges demand new collaborations between natural scientists and computer scientists to develop

Tools and scientific programmers to convert legacy code and write new codes efficient on multicore/GPU/MIC architectures, including fault tolerance and automatic load balancing

New ways to visualize and analyze big data remotely

Train new generations of scientific & engineering computer users Improve education and outreach

UC-HiPACC is proposing a California Scientific Computing Institute in Silicon Valley to work on these issues -- we welcome collaboration!

Double Dark Theory Successes

- Predicted Cosmic Background Radiation
- Predicted Large Scale Galaxy Distribution
- Predicted Abundance of Big Satellite Galaxies
- Explains Main Properties of Spiral & Elliptical Galaxies

Big Remaining Questions

- Nature of Dark Matter and Dark Energy
- Explanation of the Proportions of DE, DM, "Baryons"
- Galaxy Formation and Evolution in Detail
- Galaxy Details: Cusp-Core, Satellites, Substructure
- Supercomputing the Universe Challenges

Thanks!

Supercomputing the UniverseJoel R. Primack, UCSC

http://scipp.ucsc.edu/personnel/profiles/primack.html

Websites related to this talk:

http://hipacc.ucsc.edu University of California High-Performance AstroComputing Center (UC-HiPACC)

http://hipacc.ucsc.edu/v4/ International Astronomy Visualization Gallery

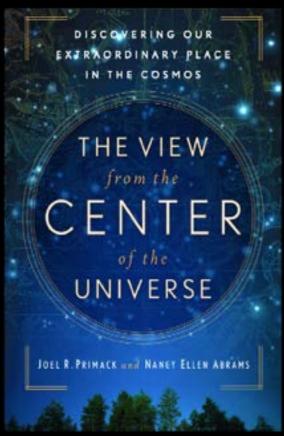
http://hipacc.ucsc.edu/Bolshoi Bolshoi simulations

http://candels.ucolick.org CANDELS survey

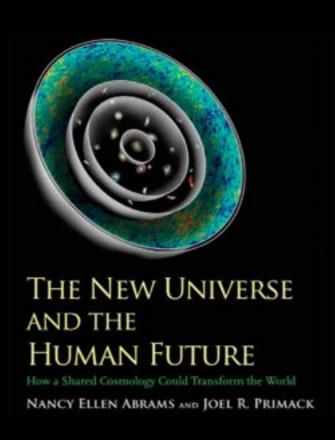
http://code.google.com/p/sunrise/ Sunrise dust code

Nancy Abrams & Joel Primack Book Websites with images and videos:

ViewfromtheCenter.com



New-Universe.org



El-Nuevo-Universo.org

