Talk at Google 30 May 2017

New Insights on Galaxy Formation from Comparing Simulations and Observations

Joel Primack

Distinguished Professor of Physics Emeritus, UCSC

Brief introduction to modern cosmology, based on ACDM: dark energy and dark matter

Cosmic large scale structure simulations and star formation in galaxies

Comparing high-resolution hydrodynamic galaxy simulations with observations

Astronomers used to think that galaxies form as disks, that forming galaxies are pretty smooth, and that galaxies generally grow in radius as they grow in mass — but Hubble Space Telescope data show that all these statements are false, and our simulations may explain why.

We are using these simulations and deep learning to improve understanding of galaxy formation, with support from Google.





Dark Energy 70%

Imagine that the entire universe is an ocean of dark energy. On that ocean sail billions of ghostly ships made of dark matter... Dark Matter Ships

on a

Dark Energy Ocean All Other Atoms 0.01% H and He 0.5%

Visible Matter 0.5%

Matter and Energy Content of the Universe

Cold Dark Matter 25%

Dark Energy 70%

Invisible Atoms 4%

Imagine that the entire universe is an ocean of dark energy. On that ocean sail billions of ghostly ships made of dark matter... **ACDM**

Double Dark Theory



Cosmic Horizon (The Big Bang) **Cosmic Background Radiation Cosmic Dark Ages Bright Galaxies Form** - Big Galaxies Form Earth Forms Today Cosmic When we look out in space **Spheres** we look back of Time in time...

Cosmological Simulations

Astronomical observations represent snapshots of moments in time. It is the role of astrophysical theory to produce movies -- both metaphorical and actual -- that link these snapshots together into a coherent physical theory.

Cosmological dark matter simulations show large scale structure and dark matter halo properties, basis for semi-analytic models

Hydrodynamic galaxy formation simulations: evolution of galaxies, formation of galactic spheroids, mock galaxy images and spectra including stellar evolution and dust effects

Aquarius Simulation Volker Springel

Milky Way 100,000 light years



Milky Way Dark Matter Halo I.5 million light years



Bolshoi Cosmological Simulation

Anatoly Klypin & Joel Primack 8.6x10⁹ particles 1/h kpc resolution Pleiades Supercomputer at NASA Ames Research Center

Billion Light Years

100 Million Light Years



I Billion Light Years

How the Halo of the Big Cluster Formed





Bolshoi-Planck Cosmological Simulation

Merger Tree of a Large Halo

Peter Behroozi & Christoph Lee

We theorists make very complicated models of the star formation rate (SFR) in galaxies — but

Is Main Sequence SFR Controlled by Halo Mass Accretion?

by Aldo Rodríguez-Puebla, Joel Primack, Peter Behroozi, Sandra Faber MNRAS 2016

One can show that this must be true on average

Our radical SHARC (stellar halo accretion rate co-evolution) hypothesis is that this may be true halo-by-halo for many dark matter halos hosting star-forming galaxies

We then put SHARC in the bathtub, by combining the SHARC hypothesis with "bathtub" galaxy models



KEY BACKGROUND INFORMATION

- the stellar/halo mass relation
- the galaxy main sequence

Two Key Discoveries About Galaxies

Relationship Between Galaxy Stellar Mass and Halo Mass

Star-forming Galaxies Lie on a "Main Sequence"





The stellar mass to halo mass ratio at multiple redshifts as derived from observations compared to the Bolshoi cosmological simulation. Error bars show 1 σ uncertainties. A time-independent Star Formation Efficiency predicts a roughly **time-independent stellar mass to halo mass relationship**. (Behroozi, Wechsler, Conroy, ApJL 2013)

Just as the properties of hydrogen-burning stars are controlled by their mass, the galaxy star formation rate (SFR) is approximately proportional to the stellar mass, with the proportionality constant increasing with redshift up to about z = 2.5. (Whitaker et al. ApJ 2014)

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but if the M_{*}–M_{vir} relation is independent of redshift then the stellar mass of a central galaxy formed in a halo of mass $M_{vir}(t)$ is $M_* = M_*(M_{vir}(t))$. From this relation star formation

where $f_* = M_*/M_{vir}$. We call this Stellar-Halo Accretion Rate



Astronaut Andrew Feustel installing Wide Field Camera Three on the last visit to Hubble Space Telescope in 2009

The infrared capabilities of WFC3 allow us to see the full stellar populations of forming galaxies

The CANDELS Survey

candels.ucolick.org



CANDELS: A Cosmic Odyssey

(blue 0.4 μ m)(1+z) = 1.6 μ m @ z = 3 (red 0.7 μ m)(1+z) = 1.6 μ m @ z = 2.3

CANDELS is a powerful imaging survey of the distant Universe being carried out with two cameras on board the Hubble Space Telescope.

- CANDELS is the largest project in the history of Hubble, with 902 assigned orbits of observing time. This
 is the equivalent of four months of Hubble time if executed consecutively, but in practice CANDELS will
 take three years to complete (2010-2013).
- The core of CANDELS is the revolutionary near-infrared WFC3 camera, installed on Hubble in May 2009. WFC3 is sensitive to longer, redder wavelengths, which permits it to follow the stretching of lightwaves caused by the expanding Universe. This enables CANDELS to detect and measure objects much farther out in space and nearer to the Big Bang than before. CANDELS also uses the visible-light ACS camera, and together the two cameras give unprecedented panchromatic coverage of galaxies from optical wavelengths to the near-IR.
- CANDELS will exploit this new lookback power to construct a "cosmic movie" of galaxy evolution that follows the life histories of galaxies from infancy to the present time. This work will cap Hubble's revolutionary series of discoveries on cosmic evolution and bequeath a legacy of precious data to future generations of astronomers.



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Galaxy Hydro Simulations: 2 Approaches

1. Low resolution (~ kpc)

Advantages: it's possible to simulate many galaxies and study galaxy populations and their interactions with CGM & IGM. Disadvantages: we learn little about how galaxies themselves evolve, and cannot compare in detail with high-z galaxy images and spectra.

Examples: Overwhelmingly Large Simulations (OWLs, EAGLE), AREPO simulations in 100 Mpc box (Illustris)

2. High resolution (~10s of pc)

Advantages: it's possible to compare in detail with high-z galaxy images and spectra, to discover how galaxies evolve, morphological drivers (e.g., galaxy shapes, clumps and other instabilities, origins of galactic spheroids, quenching). Radiative feedback essential?

Disadvantages: it's hard to run statistical galaxy samples, so the best approach puts simulation insights into SAMs. **Examples:** ART and FIRE simulation suites, AGORA simulation comparison project



Clumpy Galaxies in hydroART Generation 1 Simulations

Figure 1: Violently unstable disks in ~ $10^{11}M_{\odot}$ halos with ~ $10^{9}M_{\odot}$ clumps at z = 2.3: (a) face-on, (b) edge-on (Ceverino et al. 2009, resolution 70 pc, images 10 kpc across). RGB color images of the same simulated galaxy through dust using *Sunrise*: (c) face-on, (d) edge-on, illustrating how the clumps can be reddened and obscured when viewed edge-on.



Ly alpha blobs from same simulation



Fumagalli, Prochaska, Kasen, Dekel, Ceverino, & Primack 2011





Zolotov+2015

Compaction and Quenching in the Inner 1 kpc





Prolate Galaxies Dominate at High Redshifts & Low Masses



Our cosmological zoom-in simulations often produce elongated galaxies like observed ones. The elongated stellar distribution follows the elongated inner dark matter halo.

Prolate DM halo \rightarrow elongated galaxy



Monthly Notices

ROYAL ASTRONOMICAL SOCIETY

MNRAS 453, 408–413 (2015)

Formation of elongated galaxies with low masses at high redshift

Daniel Ceverino, Joel Primack and Avishai Dekel

ABSTRACT

We report the identification of elongated (triaxial or prolate) galaxies in cosmological simulations at $z \sim 2$. These are

preferentially low-mass galaxies ($M_* \le 10^{9.5} M_{\odot}$), residing in

dark matter (DM) haloes with strongly elongated inner parts, a common feature of high-redshift DM haloes in the cold dark matter cosmology. A large population of elongated galaxies produces a very asymmetric distribution of projected axis ratios, as observed in high-z galaxy surveys. This indicates that the majority of the galaxies at high redshifts are not discs or spheroids but rather galaxies with elongated morphologies

Nearby large galaxies are mostly disks and spheroids — but they start out looking more like pickles.









Formation of elongated galaxies with low masses at high redshift Daniel Ceverino, Joel Primack and Avishai Dekel MNRAS 2015





²⁰ kpc



Also Tomassetti et al. 2016 MNRAS Simulated elongated galaxies are aligned with cosmic web filaments, become round after compaction (gas inflow to center)

How we are using galaxy simulations and deep learning to improve understanding of galaxy formation, with support from Google.

Sander Dieleman used a deep learning code to predict Galaxy Zoo nearby galaxy image classifications with 99% accuracy, winning 2014 Kaggle competition

Marc Huertas-Company used Dieleman's code to classify CANDELS galaxy images H-C et al. 2015, Catalog of Visual-like Morphologies in 5 CANDELS Fields Using Deep Learning

H-C et al. 2016, Mass assembly and morphological transformations since z ~ 3 from CANDELS

Google supports Marc H-C's visits to UCSC Summer 2016 and 2017, and his grad student Fernando Caro's visit March-August 2017 using deep learning, CANDELS images, and Primack group's galaxy simulations to understand galaxy formation

UCSC group here today: Profs. David Koo, Joel Primack; grad students Fernando Caro, Christoph Lee, Viraj Pandya, astrophysics senior thesis student Sean Larkin

Related UCSC deep learning project: better galaxy environment estimates

Here today: Dr. Doug Hellinger, grad students James Kakos, Dominic Pasquali

Related UCSC deep learning project: damped Lya systems in SDSS spectra Here today: Dr. Shawfeng Dong Sander Dieleman used a deep learning code to predict Galaxy Zoo nearby galaxy image classifications with 99% accuracy, winning 2014 Kaggle competition







Krizhevsky-style diagram of the architecture of the best performing network.

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Dieleman, Willett, Dambre 2015, Rotation-invariant convolutional neural networks for galaxy morphology prediction, MNRAS

From the ABSTRACT: The Galaxy Zoo project successfully applied a crowdsourcing strategy, inviting online users to classify images by answering a series of questions. We present a deep neural network model for galaxy morphology classification which exploits translational and rotational symmetry. For images with high agreement among the Galaxy Zoo participants, our model is able to reproduce their consensus with near-perfect accuracy (>99 per cent) for most questions.

Marc Huertas-Company used Dieleman's code to classify CANDELS galaxy images

H-C et al. 2015, Catalog of Visual-like Morphologies in 5 CANDELS Fields Using Deep Learning

In this work, we mimic human perception with deep learning using convolutional neural networks (ConvNets). The ConvNet is trained to reproduce the CANDELS visual morphological classification based on the efforts of 65 individual classifiers who contributed to the visual inspection of all of the galaxies in the GOODS-S field. It was then applied to the other four CANDELS fields. The galaxy classification data was then released to the astronomical community.



Configuration of the Convolutional Neural Network used in this paper, based on the one used by Dieleman et al. (2015) on SDSS galaxies. It is made of 5 convolutional layers followed by 2 fully connected perceptron layers.

Following the approach in CANDELS, we associate five real numbers with each galaxy corresponding to the frequency at which expert classifiers flagged a galaxy as having a bulge, having a disk, presenting an irregularity, being compact or point-source, and being unclassifiable. Galaxy images are interpolated to a fixed size, rotated, and randomly perturbed before feeding the network to (i) avoid over-fitting and (ii) reach a comparable ratio of background versus galaxy pixels in all images. ConvNets are able to predict the votes of expert classifiers with a <10% bias and a ~10% scatter. This makes the classification almost equivalent to a visual-based classification. The training took 10 days on a GPU and the classification is performed at a rate of 1000 galaxies/hour.

H-C et al. 2016, Mass assembly and morphological transformations since z ~ 3 from CANDELS

From the ABSTRACT: We quantify the evolution of star-forming and quiescent galaxies as a function of morphology from $z \sim 3$ to the present. Our main results are: 1) At $z \sim 2$, 80% of the stellar mass density of star-forming galaxies is in irregular systems. However, by $z \sim 0.5$, irregular objects only dominate at stellar masses below $10^9 M_{\odot}$. 2) Quenching: We confirm that galaxies reaching a stellar mass $M_* \sim 10^{10.8} M_{\odot}$ tend to quench. Also, quenching implies the presence of a bulge: the abundance of massive red disks is negligible at all redshifts Google supports Marc H-C's visits to UCSC Summer 2016 and 2017, and his grad student Fernando Caro's visit March-August 2017 using deep learning, CANDELS images, and Primack group's galaxy simulations to understand galaxy formation



Evolution of zoom-in galaxy simulation VELA23-RP. The upper three panels show the probabilities that the galaxy is best fit by GALFIT as a single-Sersic Bulge or Disk, or instead as a double Sersic Bulge+Disk, based on classifications by a deep learning code trained using synthetic images. (Note that these probabilities do not need to sum to unity, since they are independent.) Classifications are plotted for 20 different orientations, with the medians plotted as heavy lines.

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Related UCSC deep learning project: better galaxy environment estimates

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Images at various wavelengths (=>photometric redshifts, photo-z's) are much more plentiful than spectroscopic redshifts. How can we best combine a few spectroscopic z's with many photo-z's to estimate the environment of each galaxy? A preprint by Nicholas Tejos, Aldo Rodriguez-Puebla, and Joel Primack introduces a method ("sort") to do this. Can deep learning do better?



Related UCSC deep learning project: damped Lya (DLA) systems in SDSS spectra

Here today: Dr. Shawfeng Dong; co-authors David Park, Prof. J. Xavier Prochaska, Dr. Zheng Cai

DLA systems seen in quasar spectra, corresponding to at least $2x10^{20}$ hydrogen atoms/cm², represent most of the neutral hydrogen in the universe at redshifts z = 2 to 4. About 7000 DLAs were identified by astronomers in about 100,000 quasar spectra. The additional 270,000 sightlines that recently became available from the Sloan Digital Sky Survey were scanned for DLAs by a deep learning code, and the resulting DLA catalog will be made publicly available.



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