

XIII Ciclo de Cursos Especiais

27 a 31 de outubro de 2008

Lecture 3 - Galaxy Data and Galaxy Formation Theory: Simulations

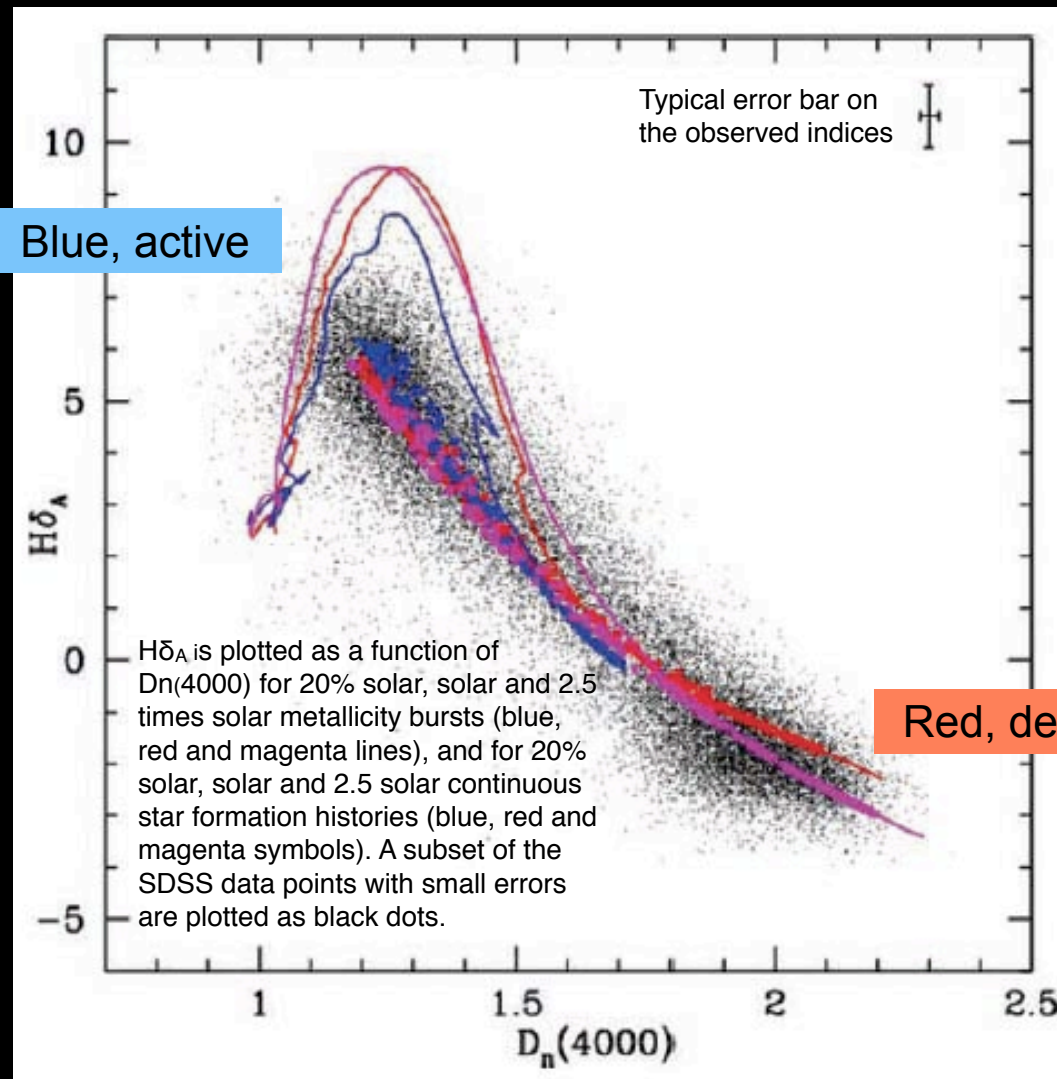
Joel Primack, UCSC

As I have discussed in Lectures 1 and 2, the Λ CDM theory of a universe dominated by dark energy and dark matter (the "Double Dark" standard cosmological model) is supported by a vast variety of observational data, and there is no convincing data that disagrees with predictions of this theory. The goals of cosmology now are to discover the nature of the dark energy and dark matter, and to understand the formation of galaxies and clusters within the cosmic web gravitational backbone formed by the dark matter in our expanding universe with an increasing fraction of dark energy. This lecture discusses the currently available data on galaxies both nearby and at high redshifts, and the state of the art in galaxy formation simulations. I thank my collaborators Avishai Dekel, Aaron Dutton, and Sandra Faber for some of the slides in this lecture.

Revolutionizing new developments

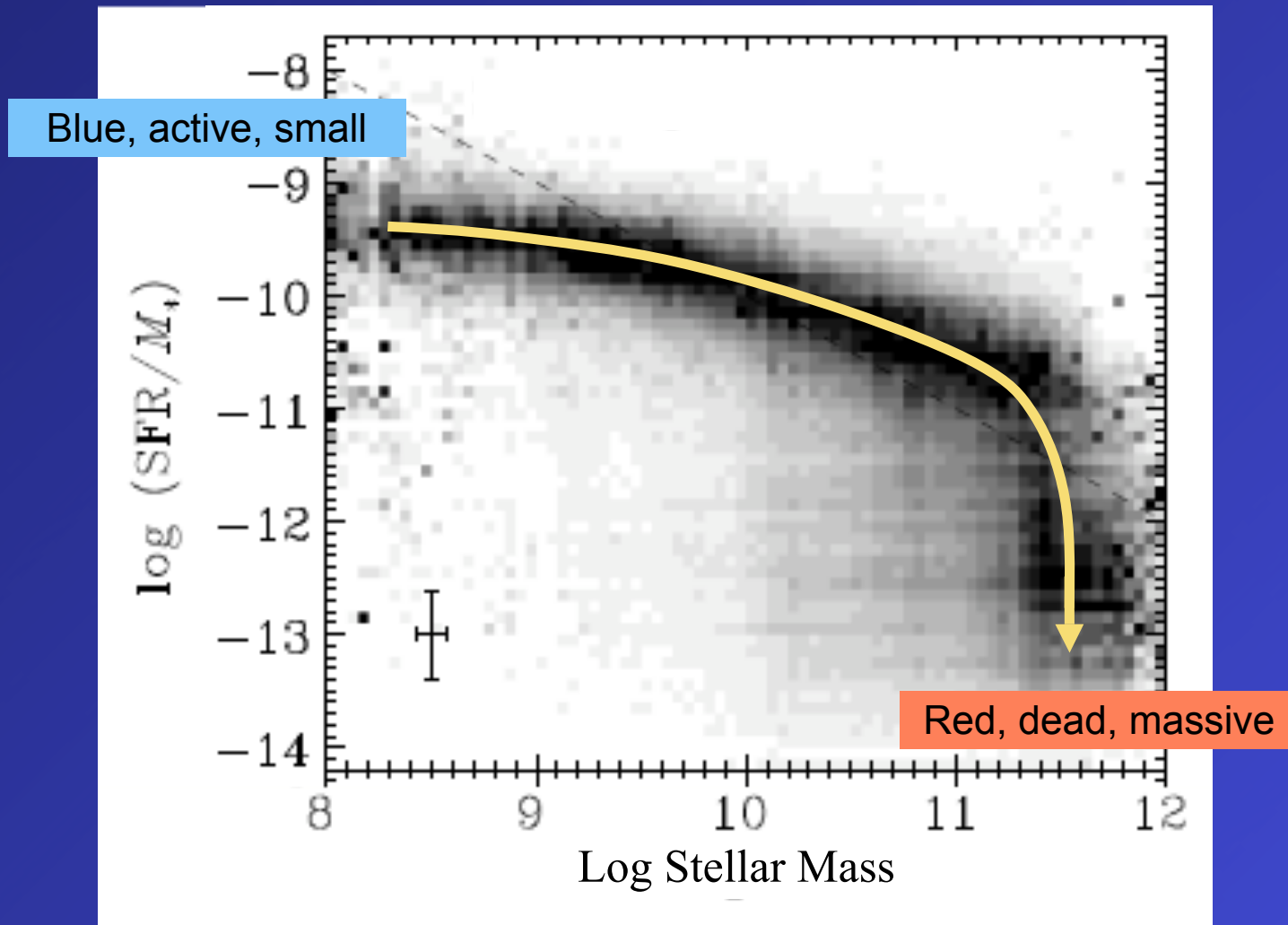
- Large redshift surveys:
 - Sloan Digital Sky Survey: 1 million spectra to $z = 0.3$, 3.4 Gyr back in time

The Star-Forming Sequence in Stellar Population Indices



The star-forming sequence is also a mass sequence

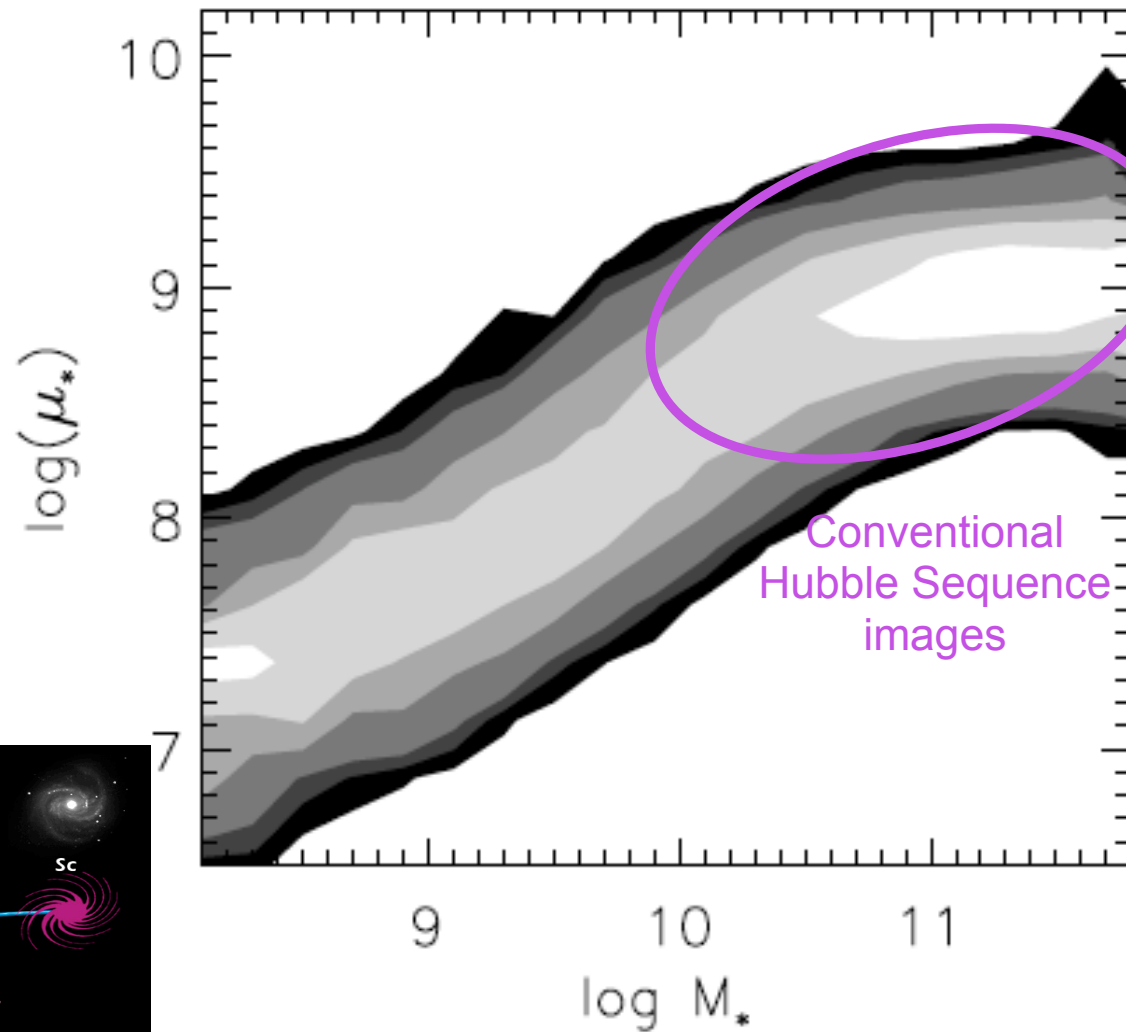
Specific SFR based on absorption-corrected GALEX UV flux



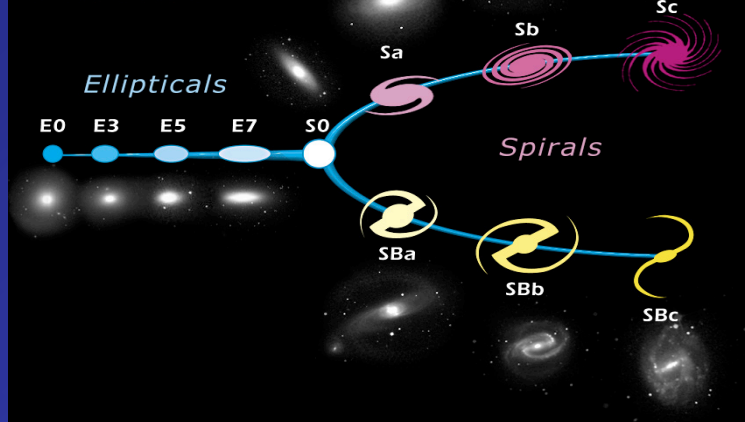
Samir et al. 2007

Other trends vs.
stellar mass --

Surface mass
density

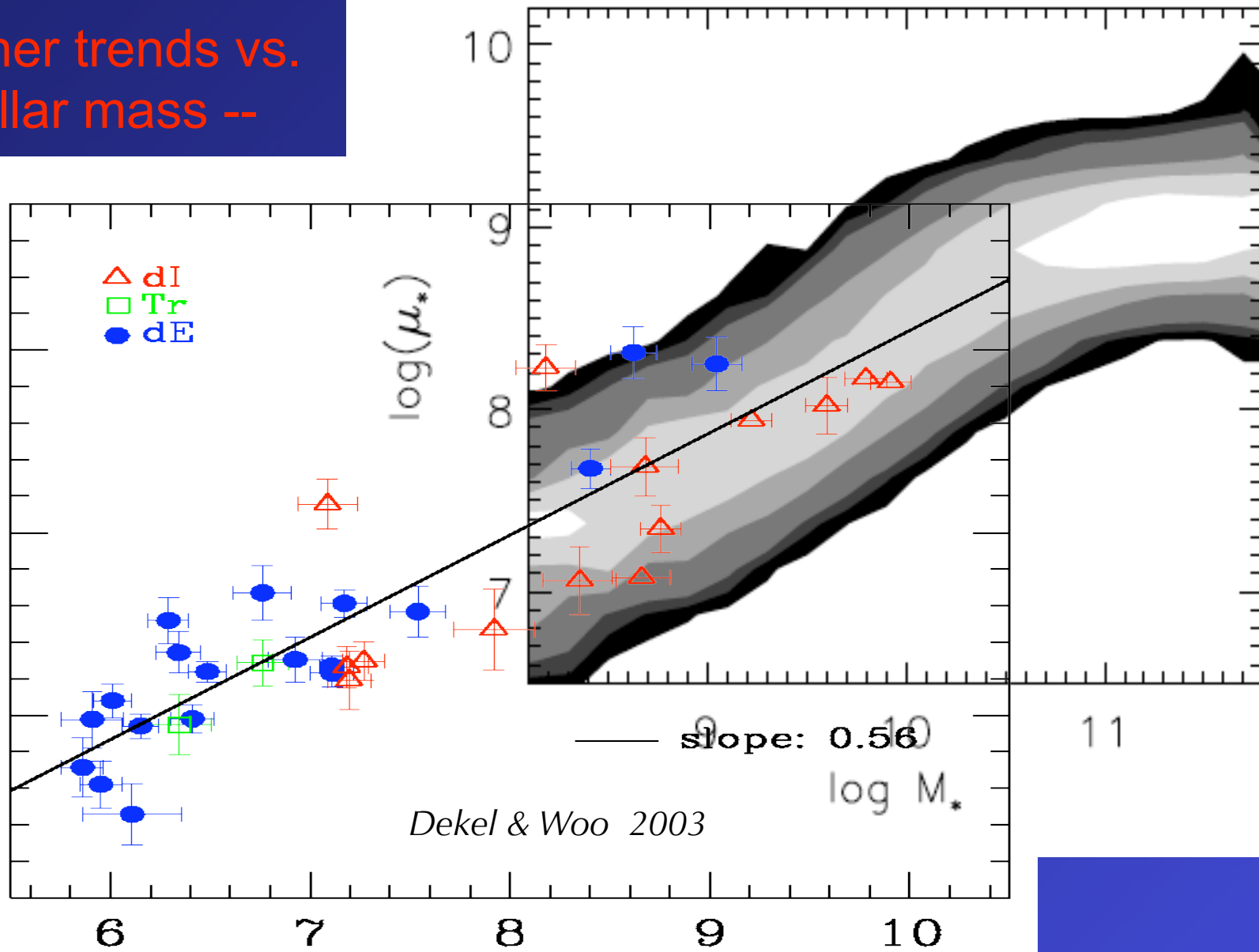


Edwin Hubble's
Classification
Scheme



Kauffmann et al. 2003: Sloan Survey

Other trends vs.
stellar mass --

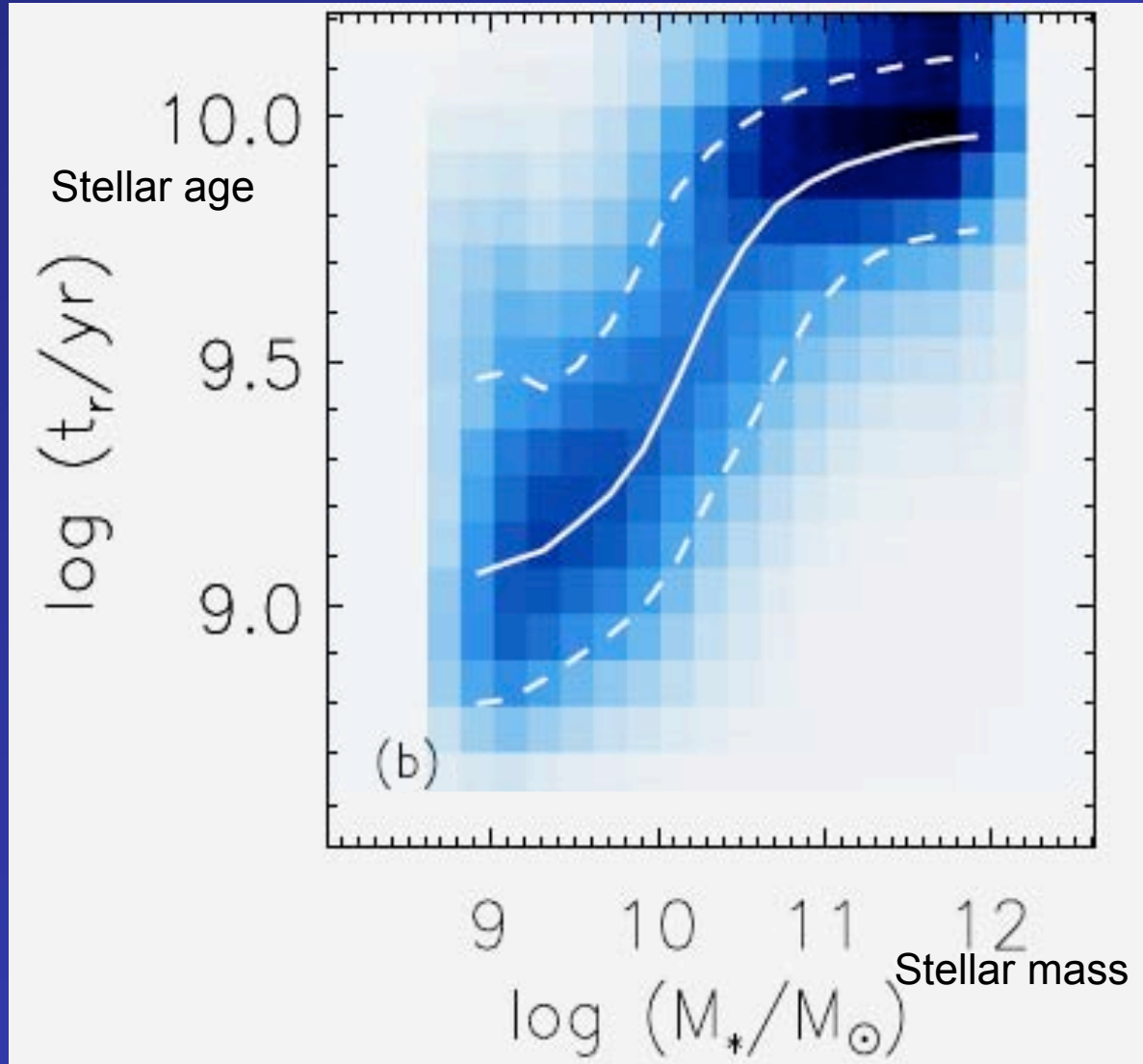


Other trends vs.
stellar mass --

Mean stellar age



Stars in more
massive
galaxies are
older.



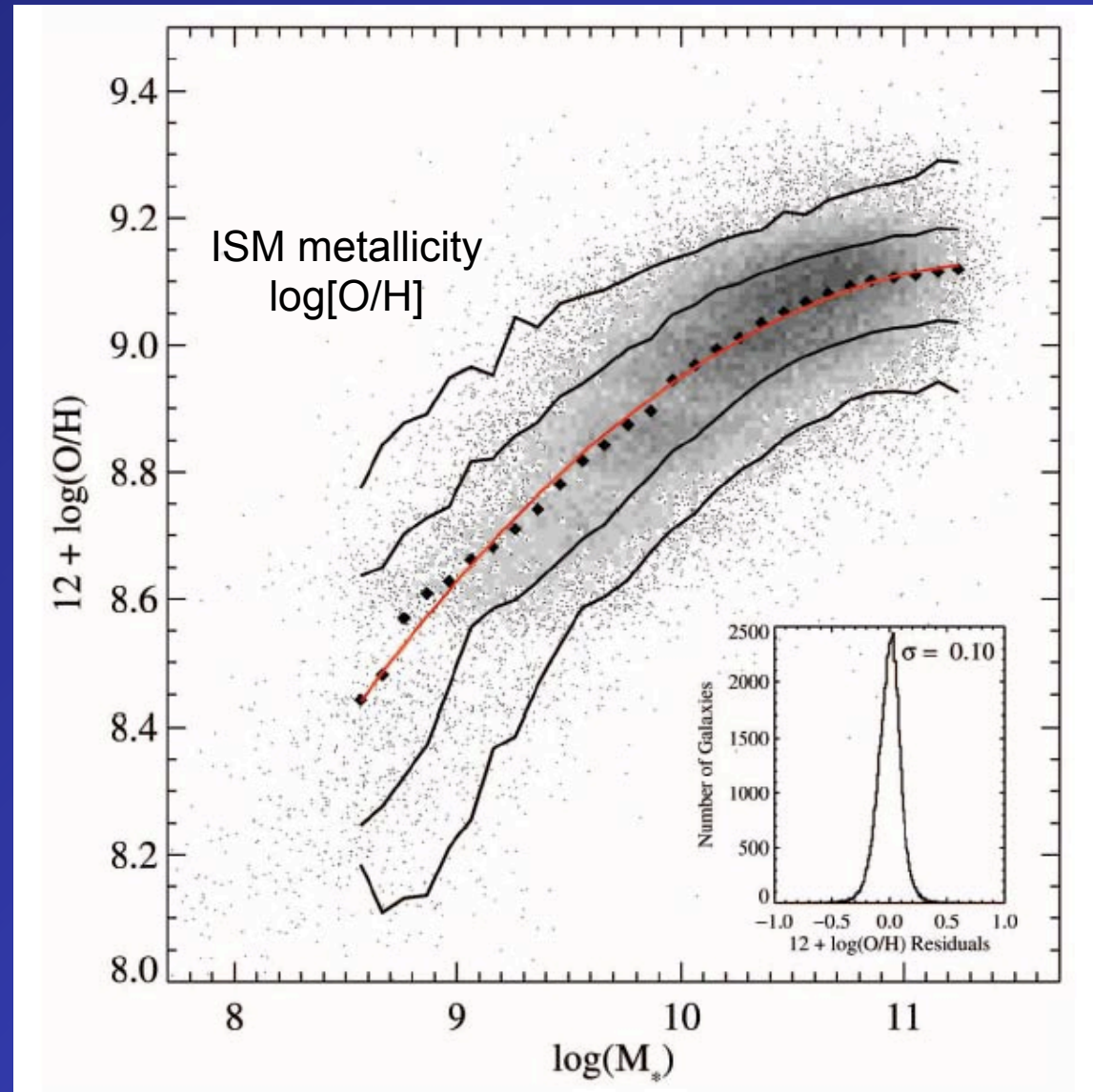
Gallazzi et al. 2005: Sloan Survey

Other trends vs.
stellar mass --

Interstellar
gas
metallicity



Stars in more
massive
galaxies are
more metal
rich.

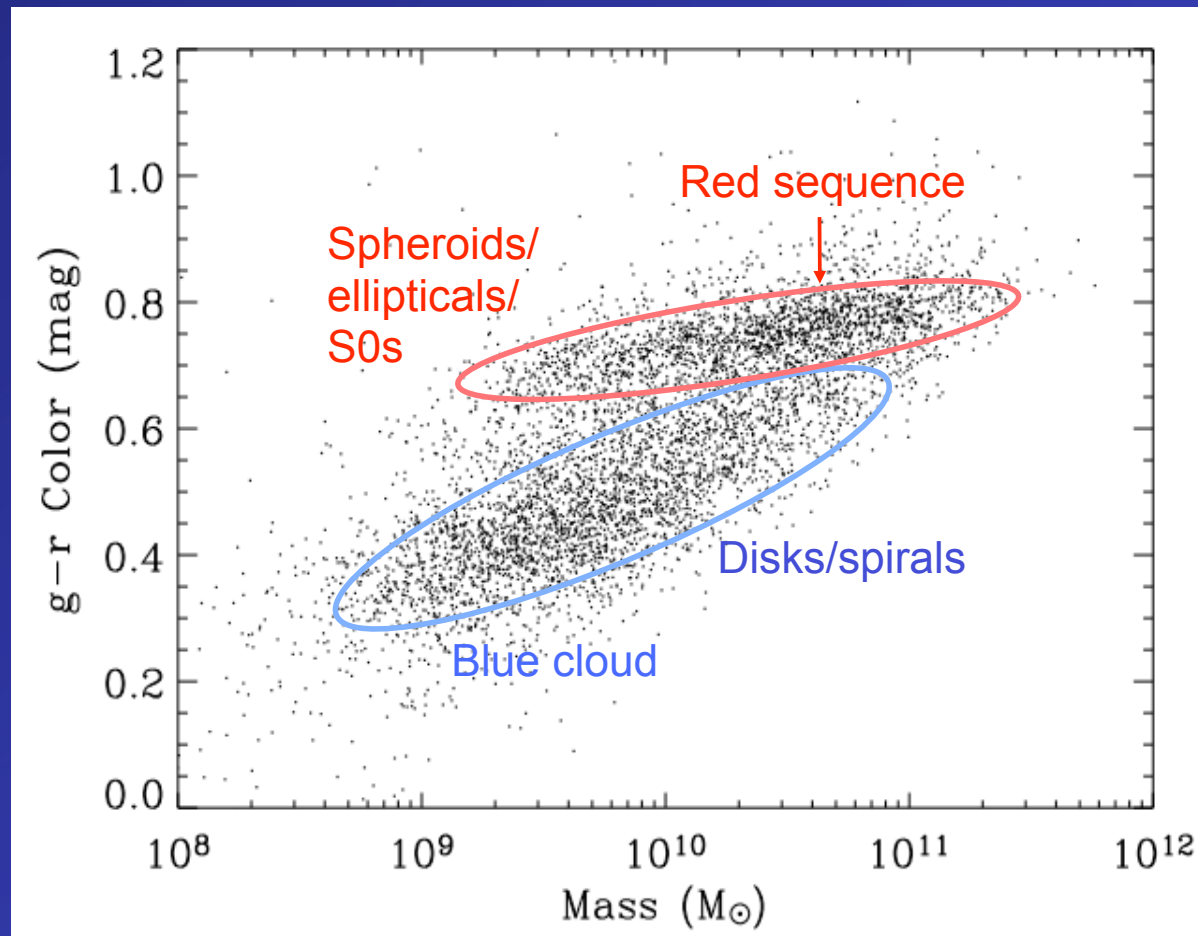
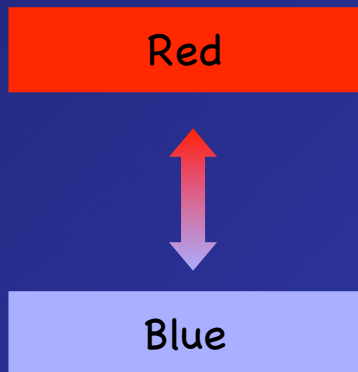


Tremonti et al. 2004: Sloan Survey

Color bimodality seen in Sloan galaxies

“Red-and dead” ellipticals/S0s populate the red sequence

Star-forming blue, disk galaxies populate the “blue cloud”



Color vs. stellar mass for Sloan Digital Sky Survey galaxies

old stars



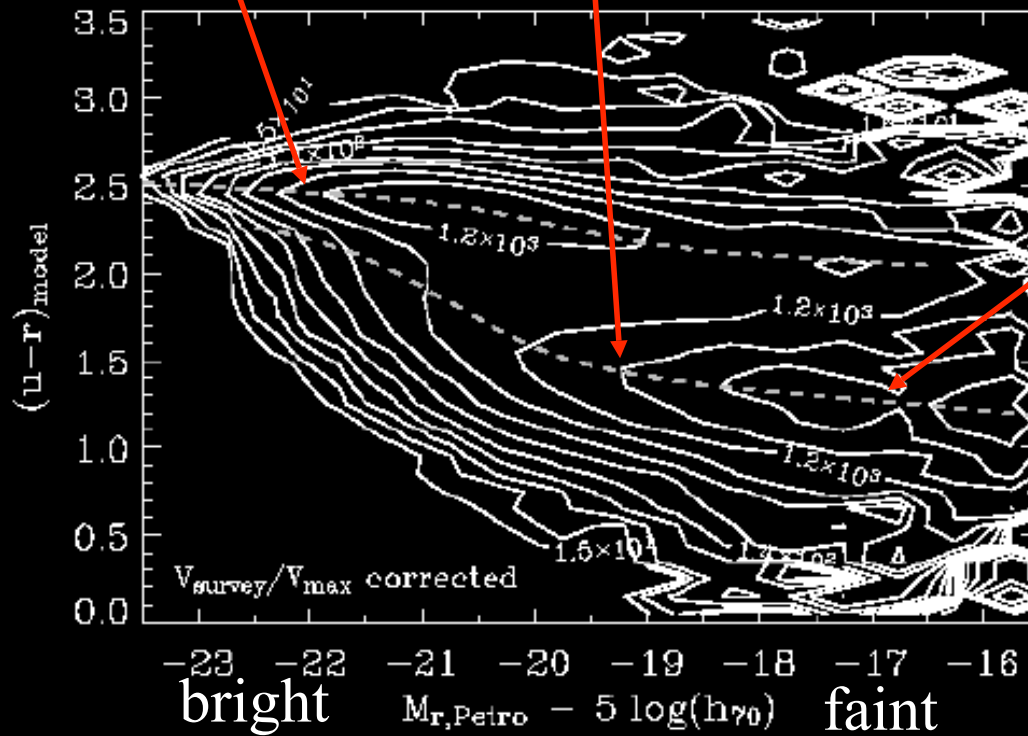
Local Universe: galaxies are bimodal in color, morphology, & structure



young stars



red
color
blue



strong correlation between stellar mass & galaxy type

SDSS

Baldry et al. 2003

Revolutionizing new developments

- **Large redshift surveys:**
 - **Sloan Digital Sky Survey:** 1 million spectra to $z = 0.3$, 3.4 Gyr back in time
 - **DEEP2 Survey:** 50,000 spectra to $z = 1.4$, 9.0 Gyr back

Revolutionizing new developments

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- **Broad wavelength coverage**
 - Old stars, young stars, star-formation rates, dust and gas, accreting BHs
 - Example: **AEGIS Survey**, outgrowth of DEEP2 in Groth Strip
 - Chandra (X-rays), GALEX (UV), Hubble (optical), SIRTf (IR), VLA (radio)



AEGIS

All-wavelength **E**xte**n**d**e**d **G**roth **s**tr**i**p **I**ntern**a**tional **S**urvey

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New: AEGIS is in Google Sky! [Click here to explore X-ray, ultraviolet, visible, and infrared images.](#)



VLA



Spitzer



Palomar



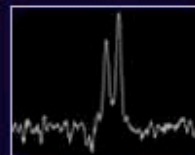
CFHT



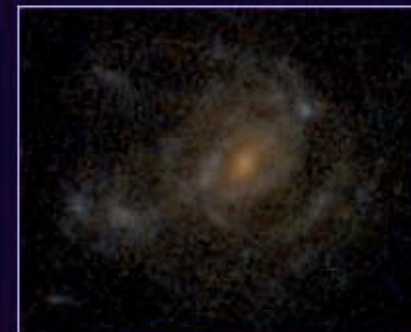
Keck



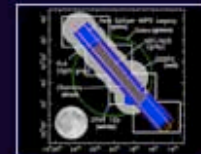
Hubble



News



Images

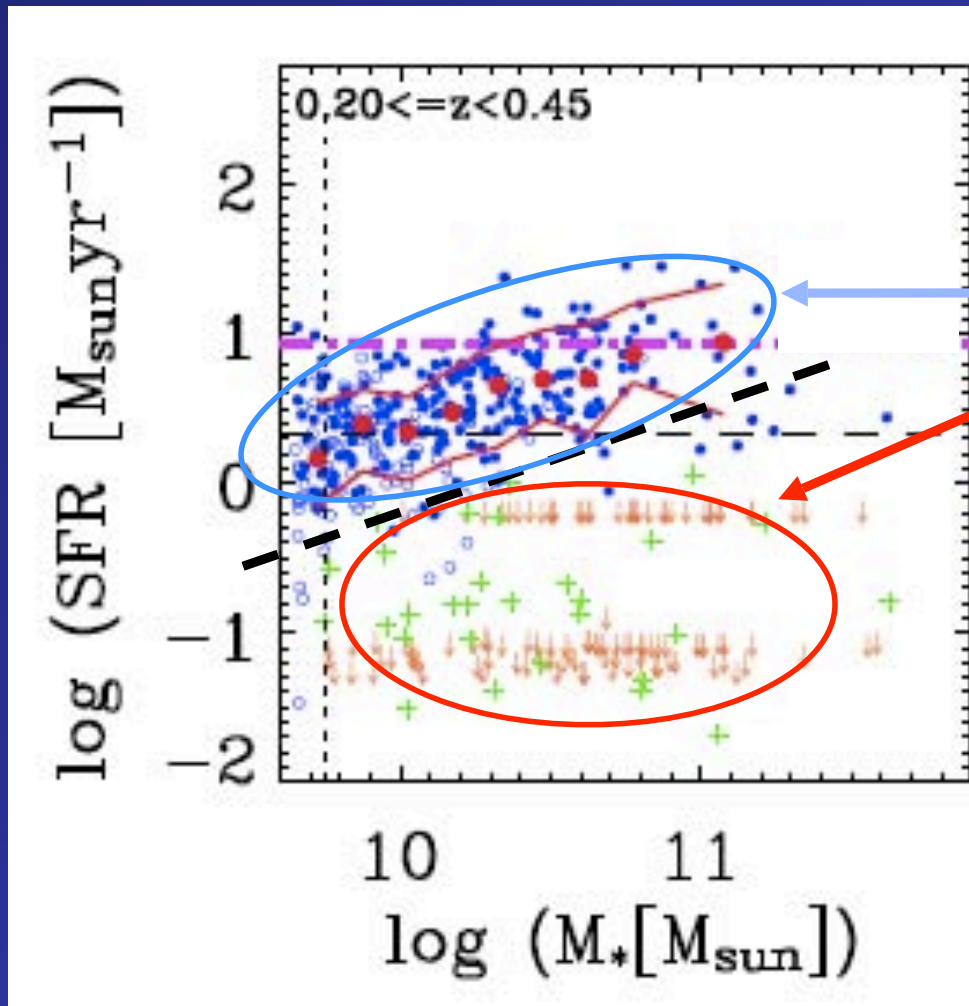


EGS Map

The AEGIS Survey...

...is unlocking the secrets of galaxy and large-scale structure formation over the last 9 billion years.

Star-formation rate from AEGIS



Galaxies are in two groups:

Blue: star-forming

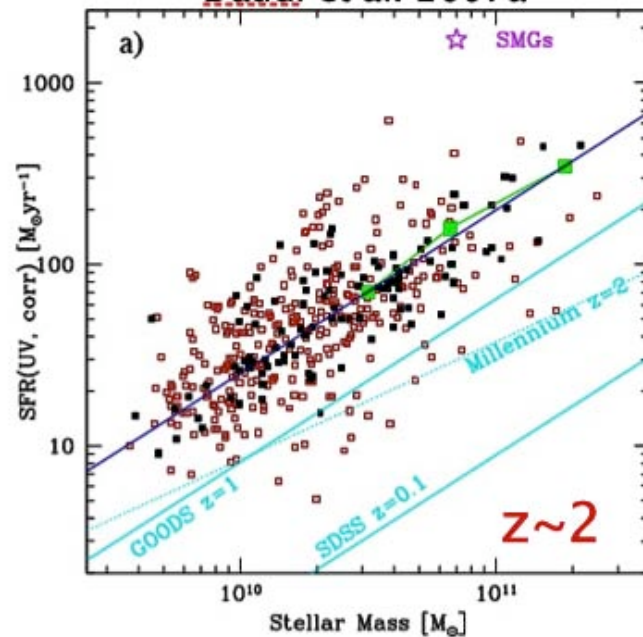
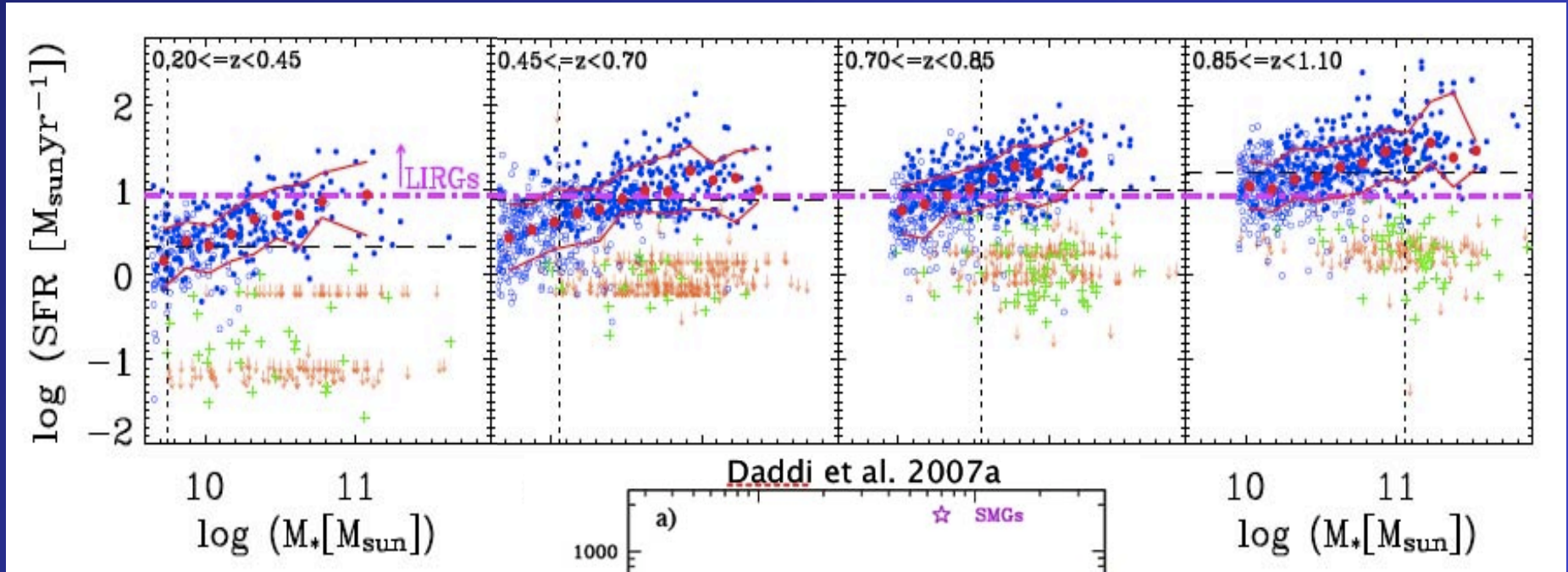
Red: quenched

For blue galaxies, star formation rate (SFR) has rms scatter of only:

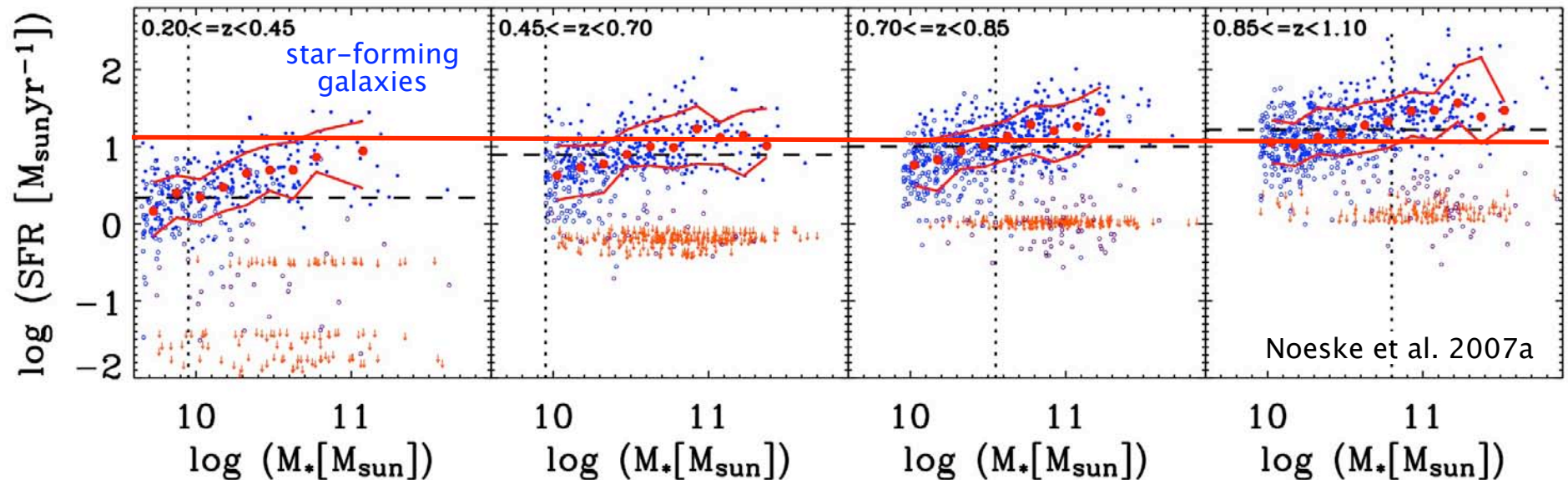
± 0.3 dex

Noeske et al. 2007

Star-formation rate from AEGIS



The Star Formation Rate–Stellar Mass Relation (“Main Sequence”)

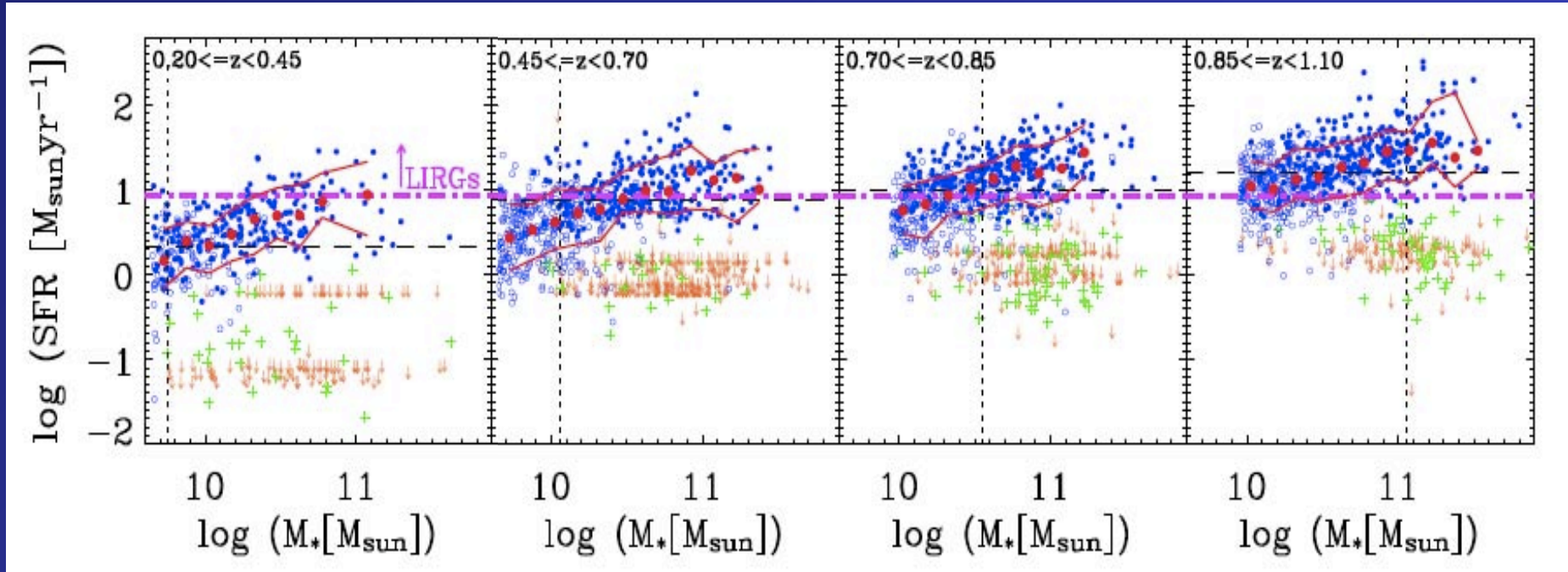


1) Star-forming galaxies form a defined relation:
SFR – stellar mass out to $z > 2$.

2) Range of $\log(\text{SFR}) \sim \pm 0.3$ dex (1σ) at all z :
starbursts had only a modest, barely evolving role out to $z \sim 2$

3) Normalization evolves strongly with z :
evolution of SF since $z \sim 2$ dominated by a gradual decrease of SFR

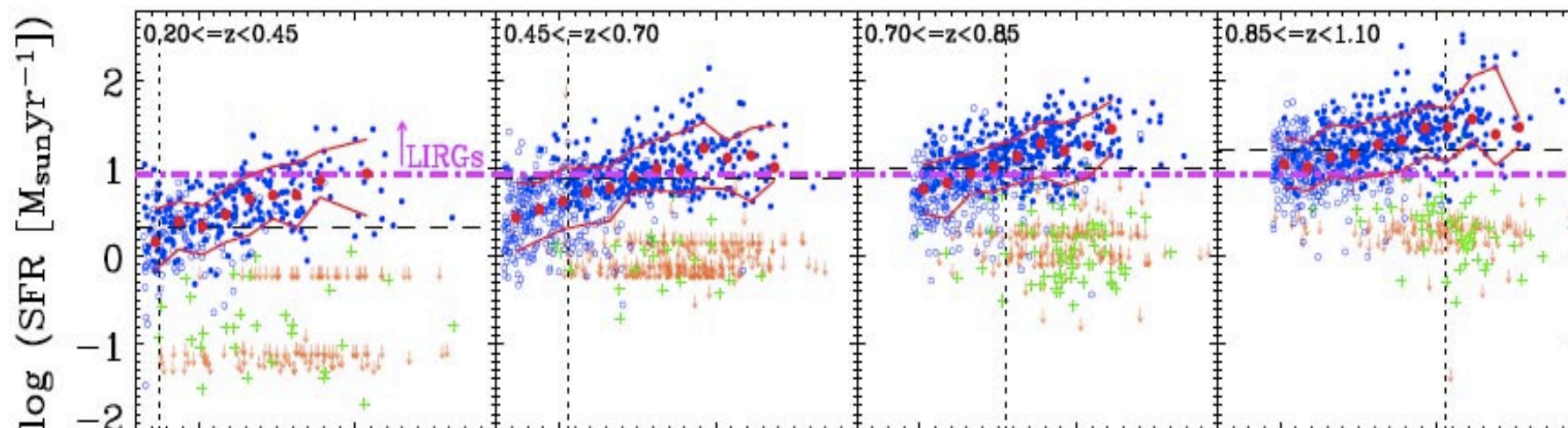
Star-formation rate from AEGIS



Star-forming “main sequence”: (Noeske et al. 2007)

- Star formation declines exponentially in each galaxy
- Bigger galaxies turn on sooner and decay faster
- Downsizing!

Star-formation rate from AEGIS



SFR

Massive galaxy: starts early, finishes fast, red today

“Staged Galaxy Formation”

Small galaxy: starts late, finishes slowly, blue today

0 = Big Bang

Time -->

14 Gyr = now

Revolutionizing new developments

- **Large redshift surveys:**

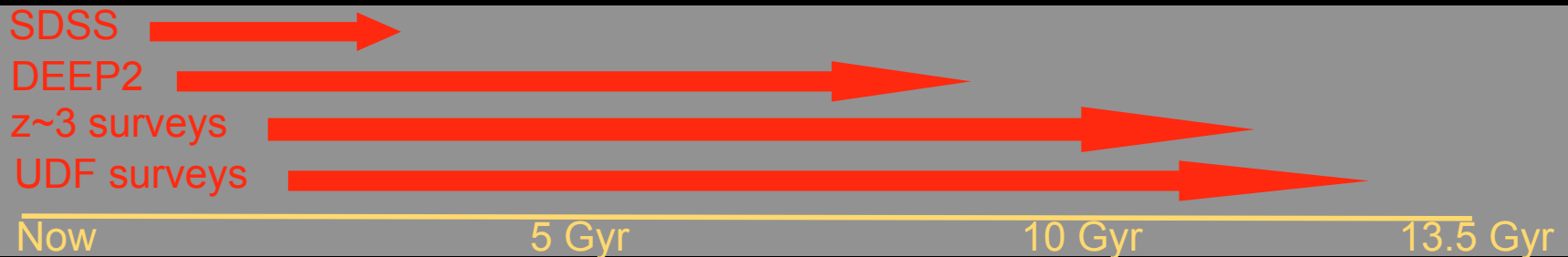
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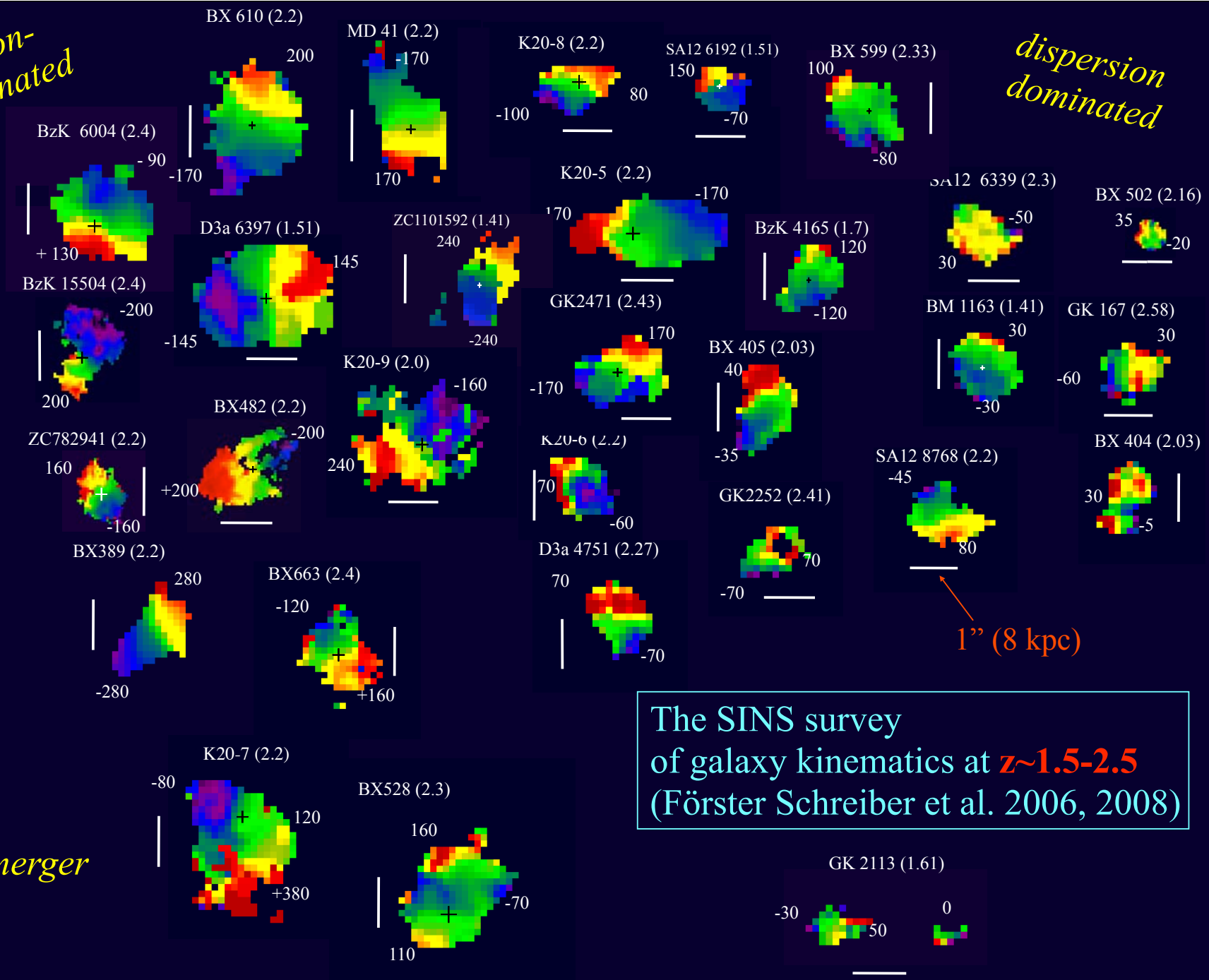
- **Deep redshift penetration back in time**

- Large surveys like DEEP2 to $z \sim 1.5$ **9.0 Gyr**
- Several $\sim 1,000$ -galaxy surveys to $z \sim 4$ **11.9 Gyr**
- Handfuls of galaxies to $z \sim 7$ **12.7 Gyr**



rotation-dominated

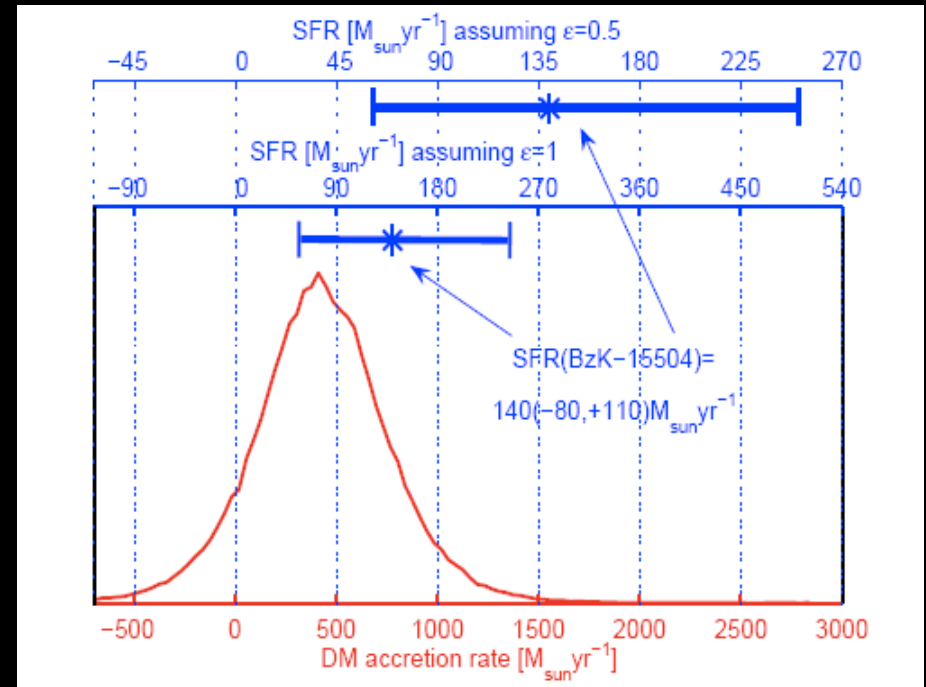
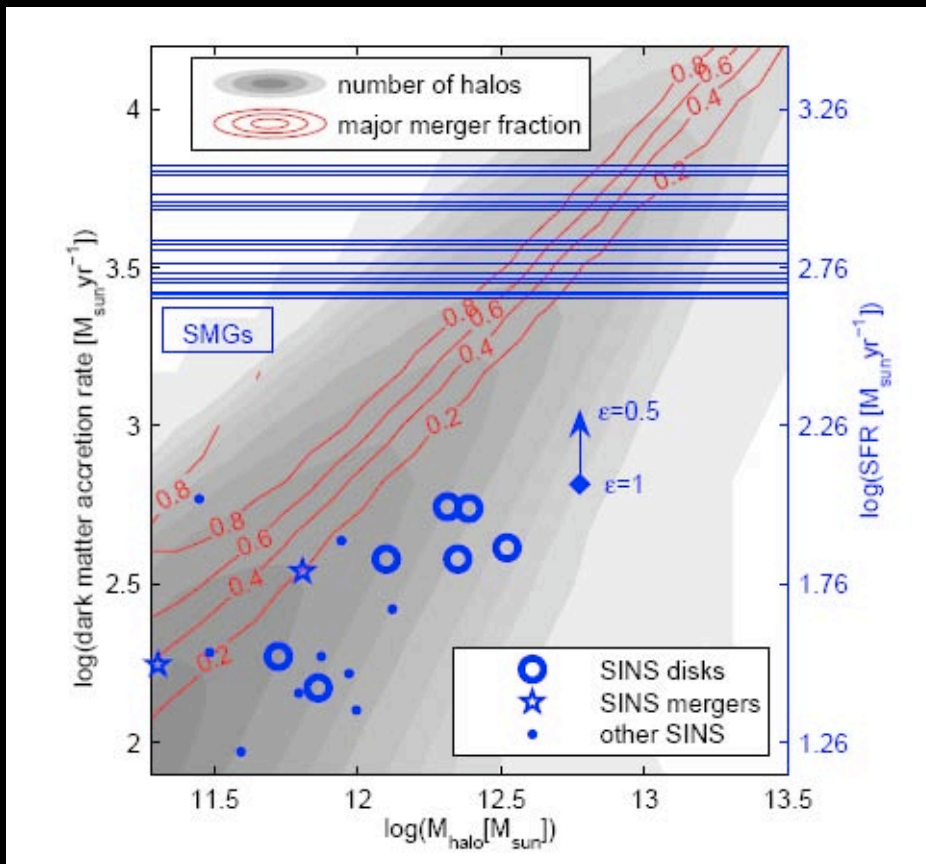
dispersion dominated



merger

The SINS survey of galaxy kinematics at $z \sim 1.5-2.5$ (Förster Schreiber et al. 2006, 2008)

The large star formation rates are consistent with CDM simulations (even) without (major) mergers



observed SFR can be accounted for by DM simulations for

- $$\text{SFR} \sim \left(\frac{\epsilon_{\text{SFR}}}{0.5} \right) \left(\frac{b}{0.18} \right) \left(\dot{M}_{dm} \right)_{z,M}$$
- cold flow regime
- mostly gaseous accretion

Genel et al. 2008, astro-ph 0808.0194, Dekel et al. 2008

R. Genzel 2008

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- **Better models**
 - Cosmology & clustering of Dark Matter are understood: **“GRAVITY BACKBONE”**
 - Gas and star-formation are still a challenge; **semi-analytic models** are advancing

-- Sandra Faber

Recent Progress in Simulations

Improvements in resolution in DM simulations [Diemand](#), [Madau](#), [Zemp](#); [Springel](#), [Aquarius simulations](#), ...

Stream-fed galaxies form most of the stars in the universe [Birnboim & Dekel 03+](#), [Keres+05](#), [Dekel+08](#)

Improvements in resolution and feedback treatment leading to formation of more realistic disk galaxies [Fabio Governato's group](#), [Klypin & Ceverino](#), ...

Predict appearance of interacting galaxies, AGN formation, and properties of merger remnants [TJ Cox04](#), [Cox+06,+08](#), [Patrik Jonsson04,06](#), [Hernquist's group+05++](#), [Jonsson +06](#), [Greg Novak+06,08](#), [Matt Covington08,+08](#), ...

Statistically compare to observations (GOODS and AEGIS) [Jennifer Lotz](#), [Madau](#), & [Primack 04](#); [Lotz et al. 05, 06, 08](#); [Cristy Pierce+06](#),... [Nandra+06](#), [Georgakakis+08](#), [Pierce+08](#)

Cosmological Simulation Methods

Dissipationless Simulations

- Particle-Particle (PP) - Aarseth NbodyN, $N=1, \dots, 6$
- Particle Mesh (PM) - see Klypin & Holtzman 1997
- Adaptive PM (P3M) - Efstathiou et al.
- Tree - Barnes & Hut 1986, PKDGRAV Stadel
- TreePM - GADGET2, Springel 2005
- Adaptive Mesh Refinement (AMR) - Klypin (ART)

Hydrodynamical Simulations

- Fixed Grid - Cen & Ostriker
- Smooth Particle Hydrodynamics (SPH) - Springel 2005 (GADGET2)
 - Wadsley, Stadel, & Quinn (Gasoline)
- Adaptive Grid - Klypin & Kravtsov (ART+hydro), Tessier (RAMSES)

Initial Conditions

- Standard: Gaussian $P(k)$ realized uniformly, Zel'dovich displacement
- Multimass - put lower mass particles in a small part of sim volume
- Constrained Realization - large scale: simulate particular region
 - small scale: generate fluctuations from $P(k)$

Reviews

- Bertschinger ARAA 1998, Klypin lectures 2002, U Washington website

Via Lactea II

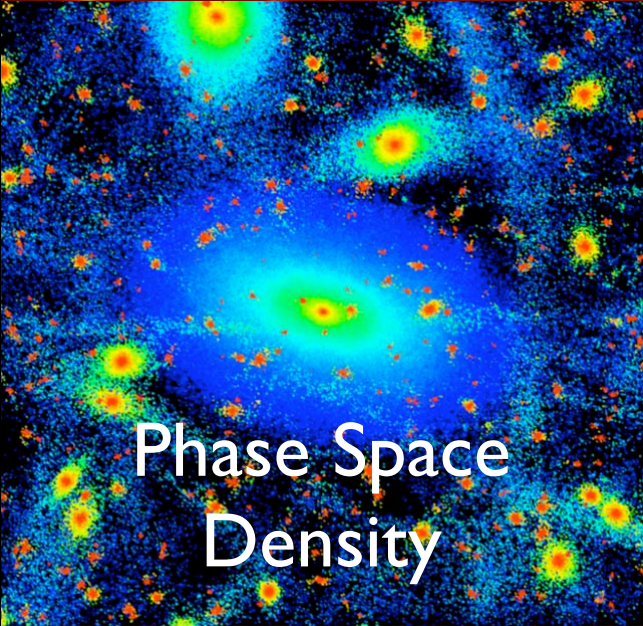
WMAP3 parameters

> 10^9 particles

> 10^6 cpu hours

Cray XT3 "Jaguar"

ORNL



Phase Space
Density

A phase space density plot showing a distribution of particles in a 6D phase space. The plot is color-coded, with blue representing lower density and yellow/red representing higher density. Several distinct clumps or structures are visible against a noisy background.



40 kpc

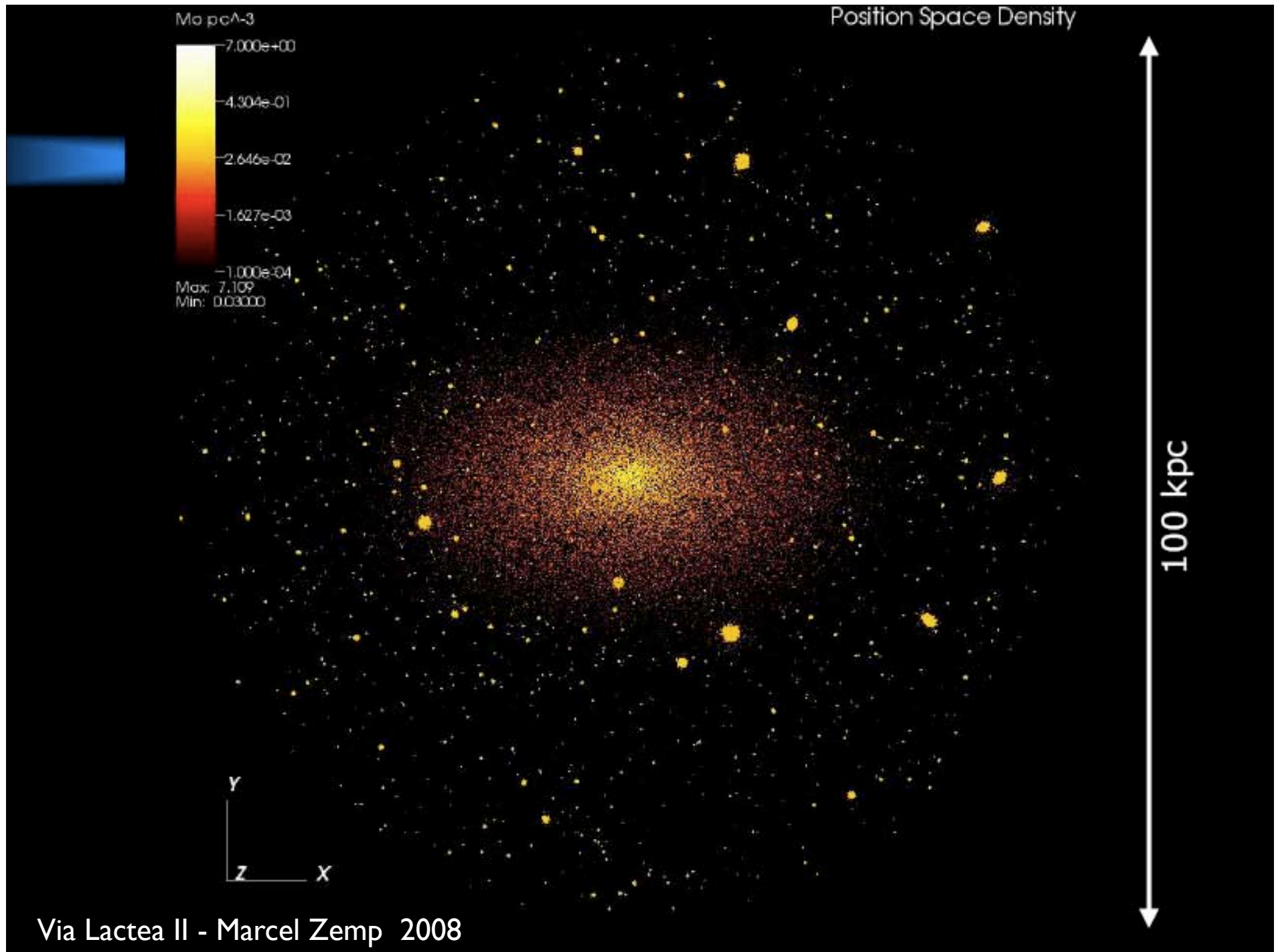
Density²



Density

A density plot showing a large, diffuse, elliptical structure. The center is the most dense, shown in red, transitioning through yellow and green to blue at the edges. The background is dark blue with scattered small particles.

J. Diemand,
M. Kuhlen,
P. Madau,
M. Zemp,
B. Moore,
D. Potter,
& J. Stadel



$\text{M}_0 \text{ pc}^{-3} \text{ km}^{-3} \text{ s}^3$

$2.000\text{e-}03$

$5.318\text{e-}05$

$1.414\text{e-}06$

$3.761\text{e-}08$

$1.000\text{e-}09$

Max: 0.0006413

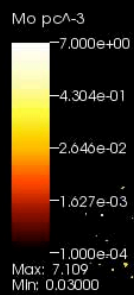
Min: $1.000\text{e-}09$

Phase Space Density

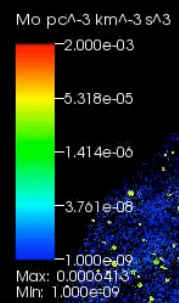
100 kpc

y
z x

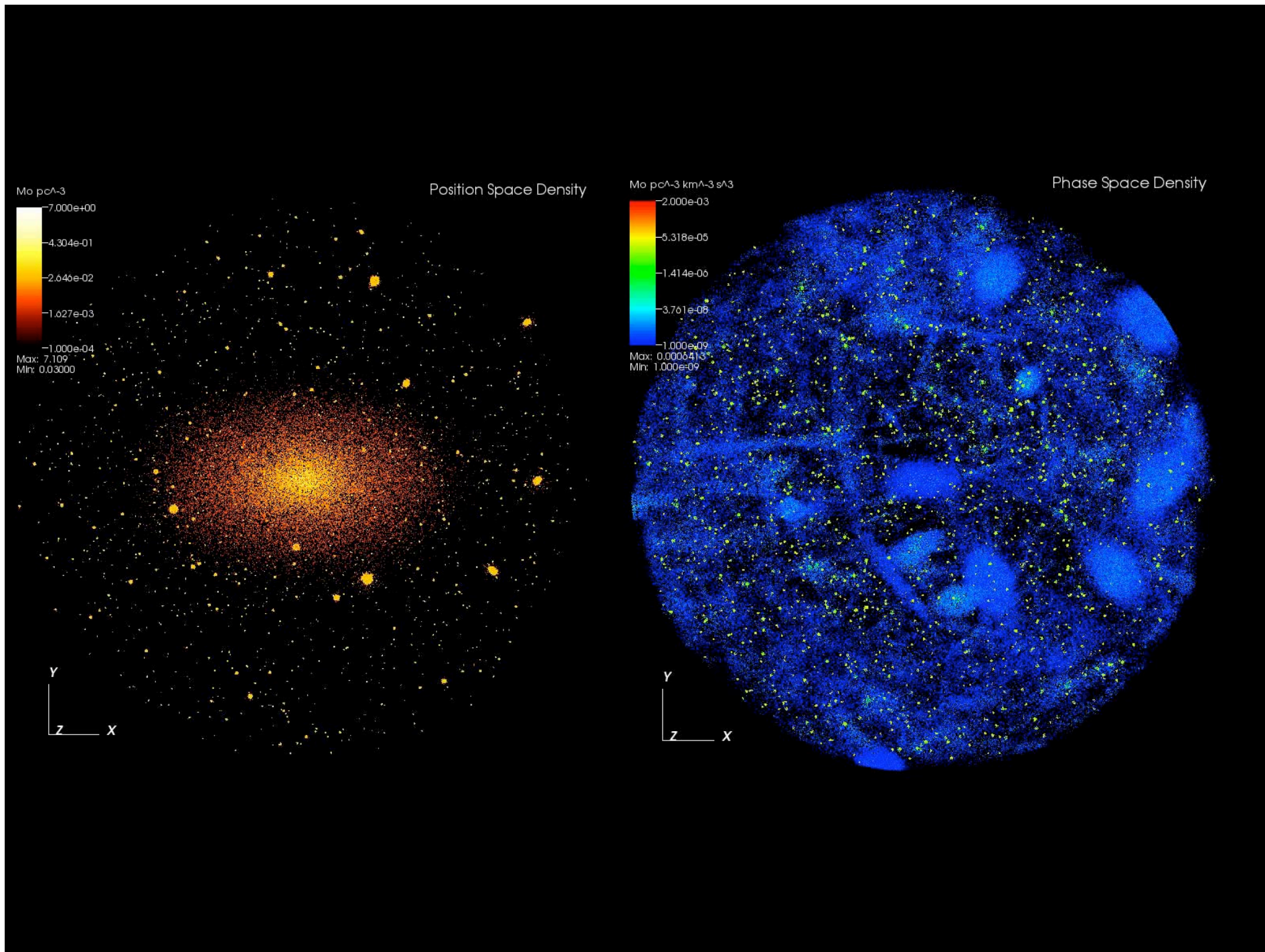
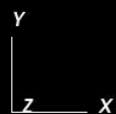
Via Lactea II - Marcel Zemp 2008



Position Space Density



Phase Space Density



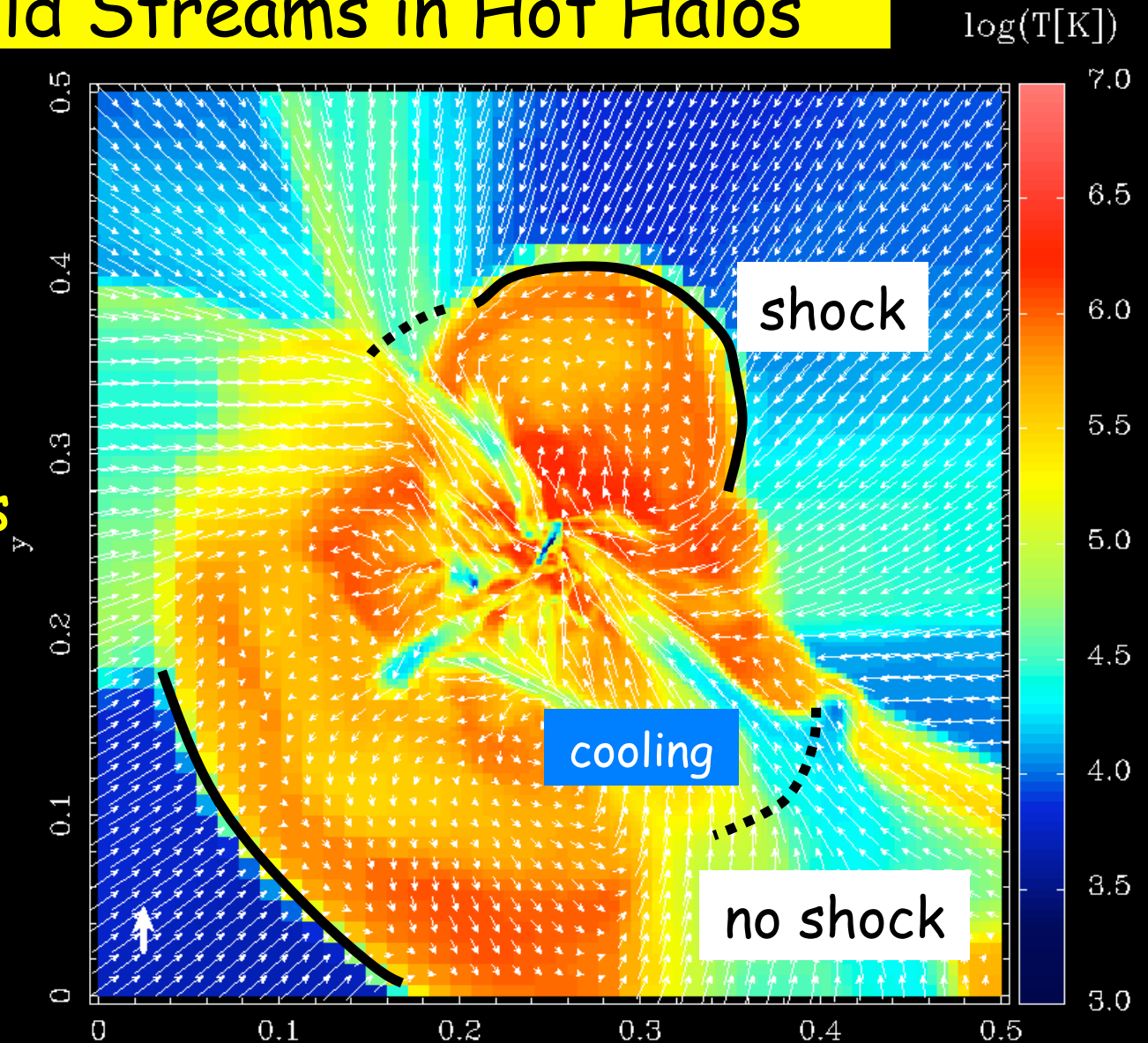
At High z , in Massive Halos: Cold Streams in Hot Halos

in $M > M_{\text{shock}}$

Totally hot
at $z < 1$

Cold streams
at $z > 2$

Dekel &
Birnboim
2006

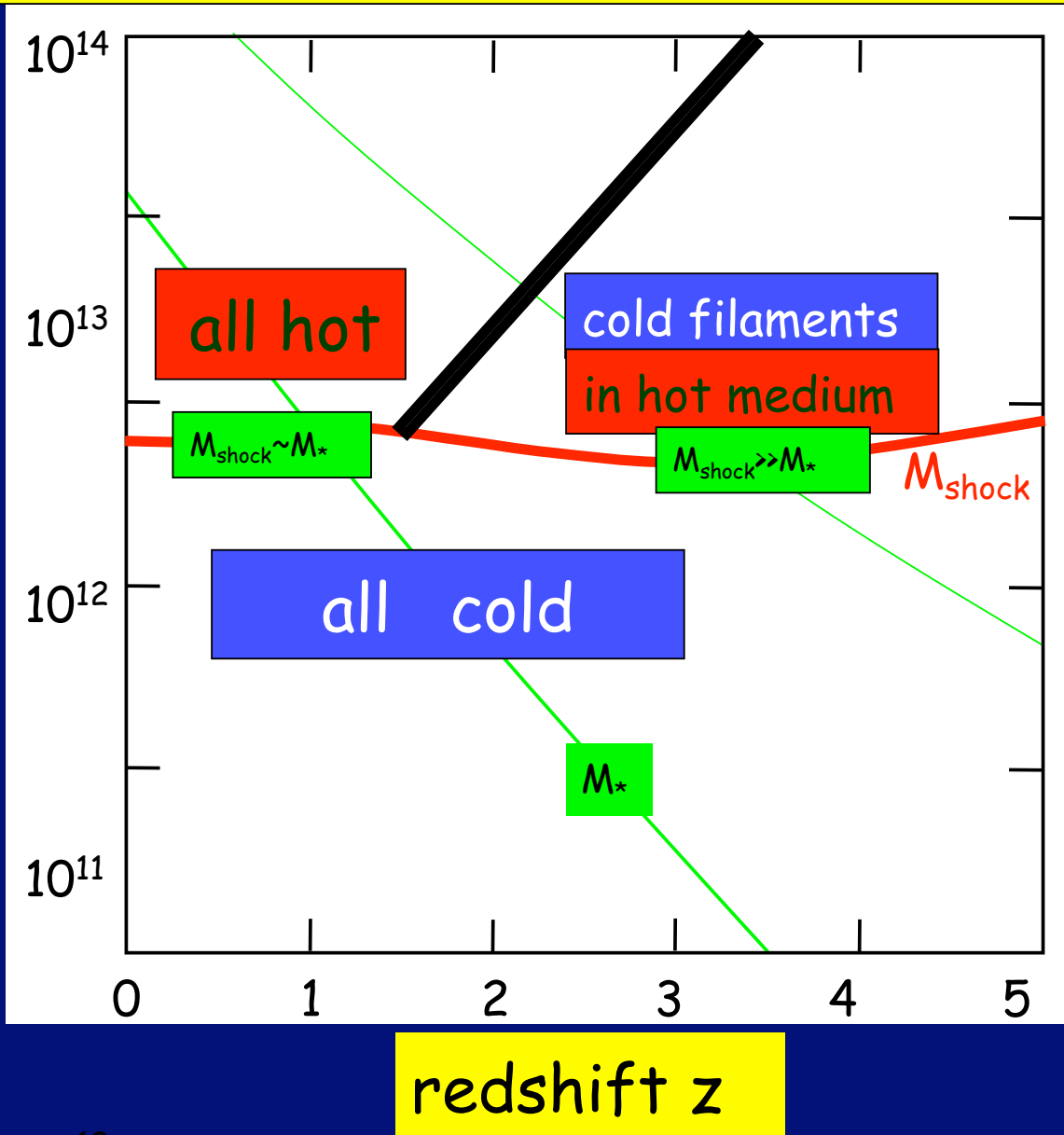


Cold Streams in Big Galaxies at High z

M_{vir}
[M_{\odot}]



spherical cow
approximation



Dekel &
Birnboim 06
Fig. 7

The image displays a complex, interconnected network of filaments and halos from a cosmological simulation. The filaments are thin, dense structures that form a web-like pattern, while the halos are larger, more diffuse structures. The color scheme is a gradient from purple to yellow, with the most intense regions appearing as bright yellow or white. Two white arrows point from the text boxes to specific features in the simulation: one points to a bright, dense filament, and the other points to a more diffuse, spherical structure.

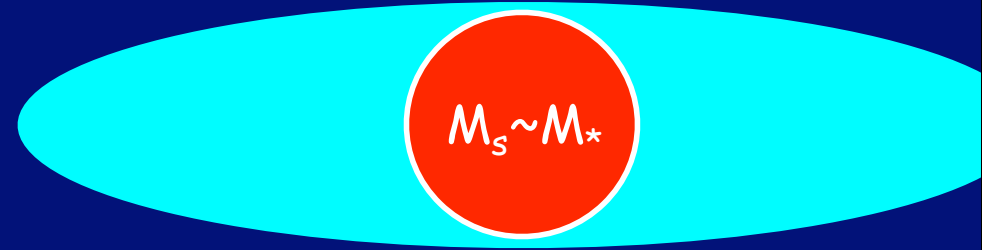
high-sigma halos: fed by relatively thin, dense filaments
→ cold narrow streams

typical halos: reside in relatively thick filaments, fed ~spherically
→ no cold streams

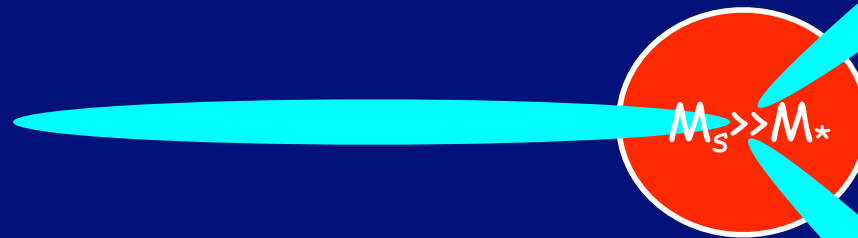
the millenium cosmological simulation

Origin of dense filaments in hot halos ($M \geq M_{\text{shock}}$) at high z

At low z , M_{shock} halos are typical:
they reside in thicker filaments
of comparable density



At high z , M_{shock} halos are high- σ peaks:
they are fed by a few thinner filaments
of higher density

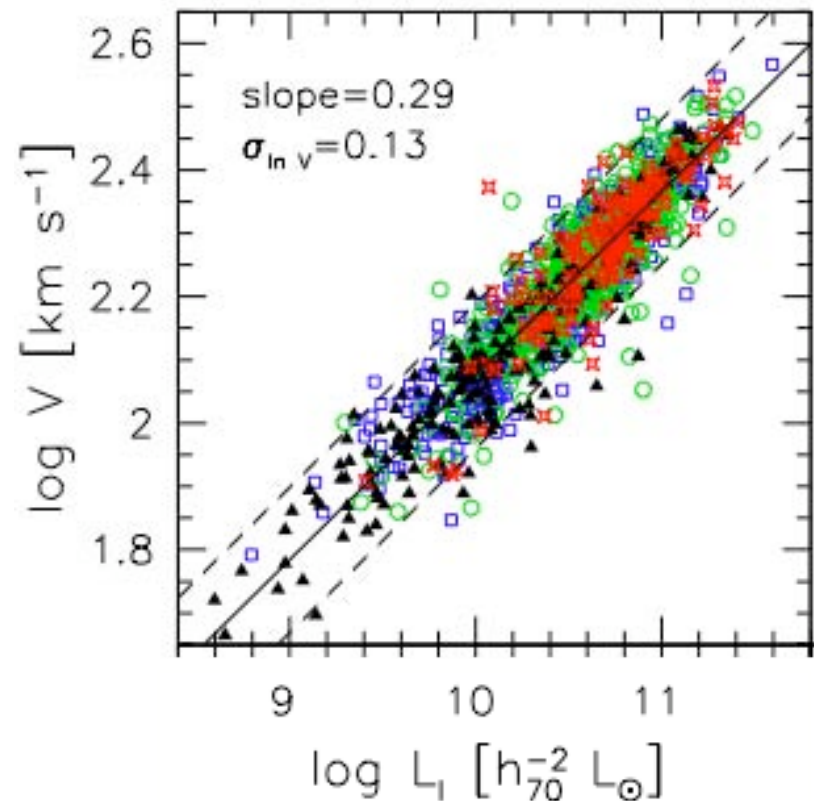


Large-scale filaments grow self-similarly with $M_*(t)$
and always have typical width $\sim R_* \propto M_*^{1/3}$

Dekel

The Tully-Fisher Relation

- A correlation between the rotation velocity, V , and luminosity, L , of disk galaxies (Tully & Fisher 1977).
- Small intrinsic scatter 0.05 dex in VIL (cf. 0.15 dex in R/L)
- Scatter is independent of surface brightness (e.g. Courteau & Rix 1997).



Courteau et al. 2007

slide: Aaron Dutton

The Tully-Fisher Zero Point Problem

- Reproducing the zero point of the TF relation has been a long standing problem for CDM based galaxy formation models (e.g. Van den Bosch 2000; Mo & Mao 2000; Cole et al 2000; Eke, Navarro & Steinmetz 2001).
- Semi-Analytic models can reproduce the TF relation and galaxy luminosity function **ONLY IF** $V_{\text{obs}}=V_{\text{vir}}$ (e.g. Somerville & Primack 1999) or $V_{\text{obs}}=V_{\text{max,h}}$ (e.g. Croton et al. 2006).
- Measurements of halo masses from groups and isolated galaxies/halos also supports $V_{\text{obs}}=V_{\text{max,h}}$ (Eke et al 2006; Blanton et al. 2007)

Improvements in resolution and feedback are leading to formation of more realistic disk galaxies in hydro simulations

The formation of
a Milky Way size
disk galaxy ...

Gas is GREEN

Stars are WHITE

(DM not shown)

Music: Peter Podobry,
Ya-Mamma

*Courtesy of
Fabio Governato, UW*

Improvements in resolution and feedback are leading to formation of more realistic disk galaxies in hydro simulations

The formation of a Milky Way size disk galaxy

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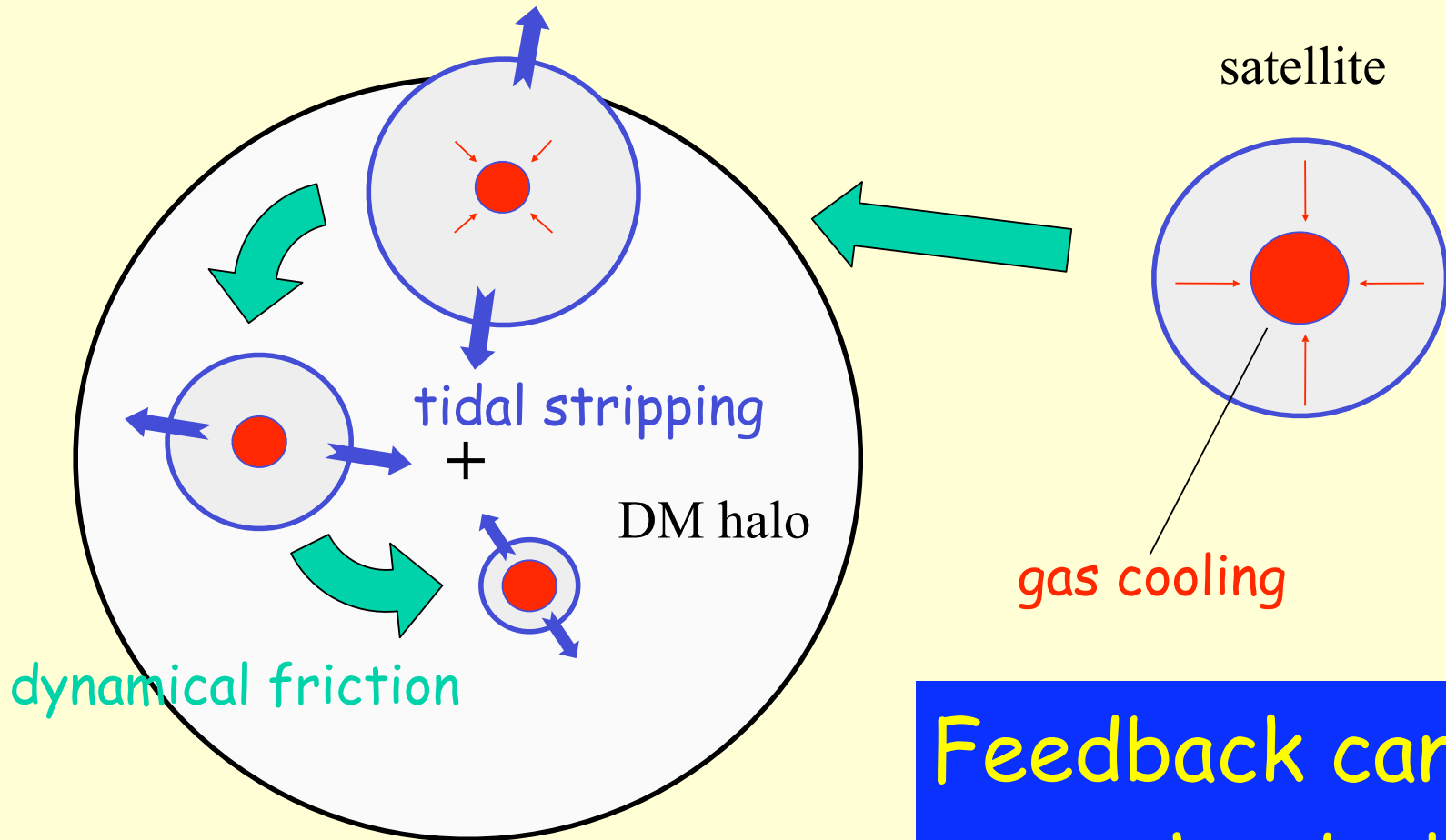
Stars are WHITE

(DM not shown)

The ab-initio formation of a realistic rotationally supported disk galaxy with a pure exponential disk in a fully cosmological simulation is still an open problem. We argue that the suppression of bulge formation is related to the physics of galaxy formation during the merger of the most massive protogalactic lumps at high redshift, where the reionization of the Universe likely plays a key role. A sufficiently high resolution during this early phase of galaxy formation is also crucial to avoid artificial angular momentum loss.

Lucio Mayer, Fabio Governato, Tobias Kaufman 2008

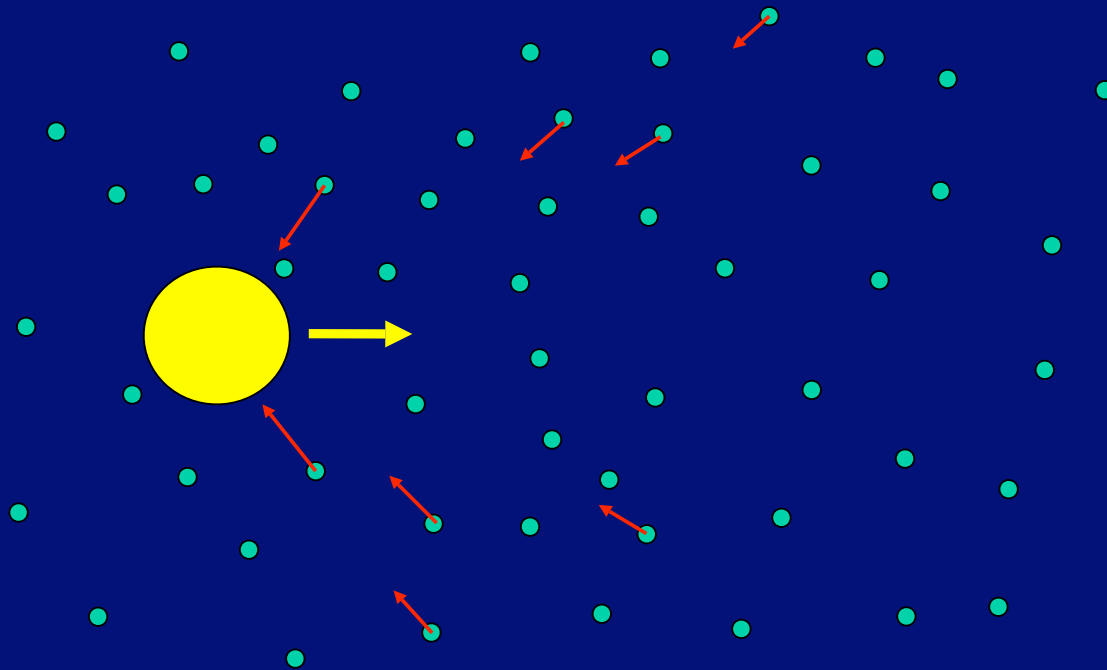
Avoiding the spin catastrophe: over-cooling and feedback



Maller & Dekel 2002

Feedback can
save the day!

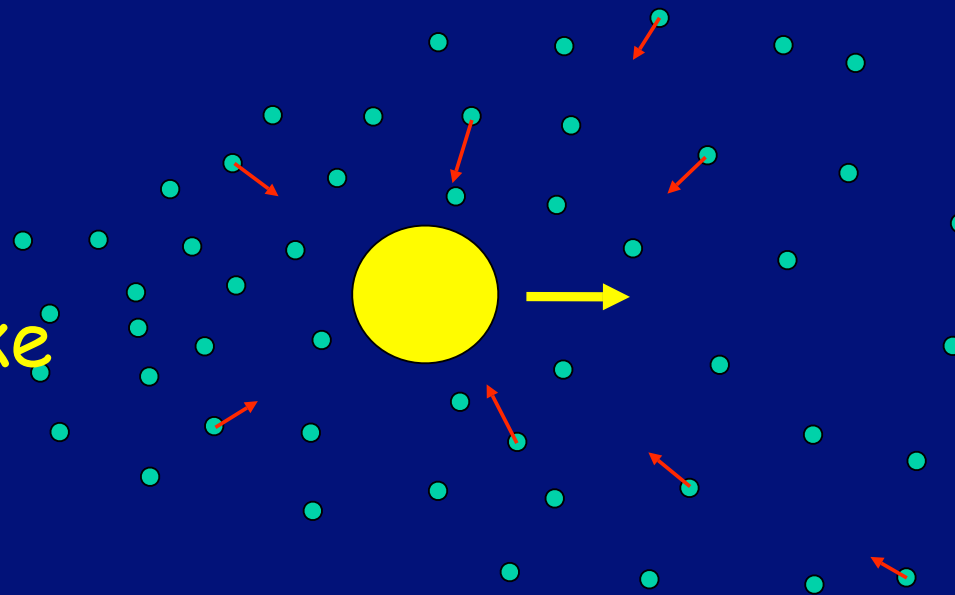
Dynamical Friction



Dynamical Friction

Force

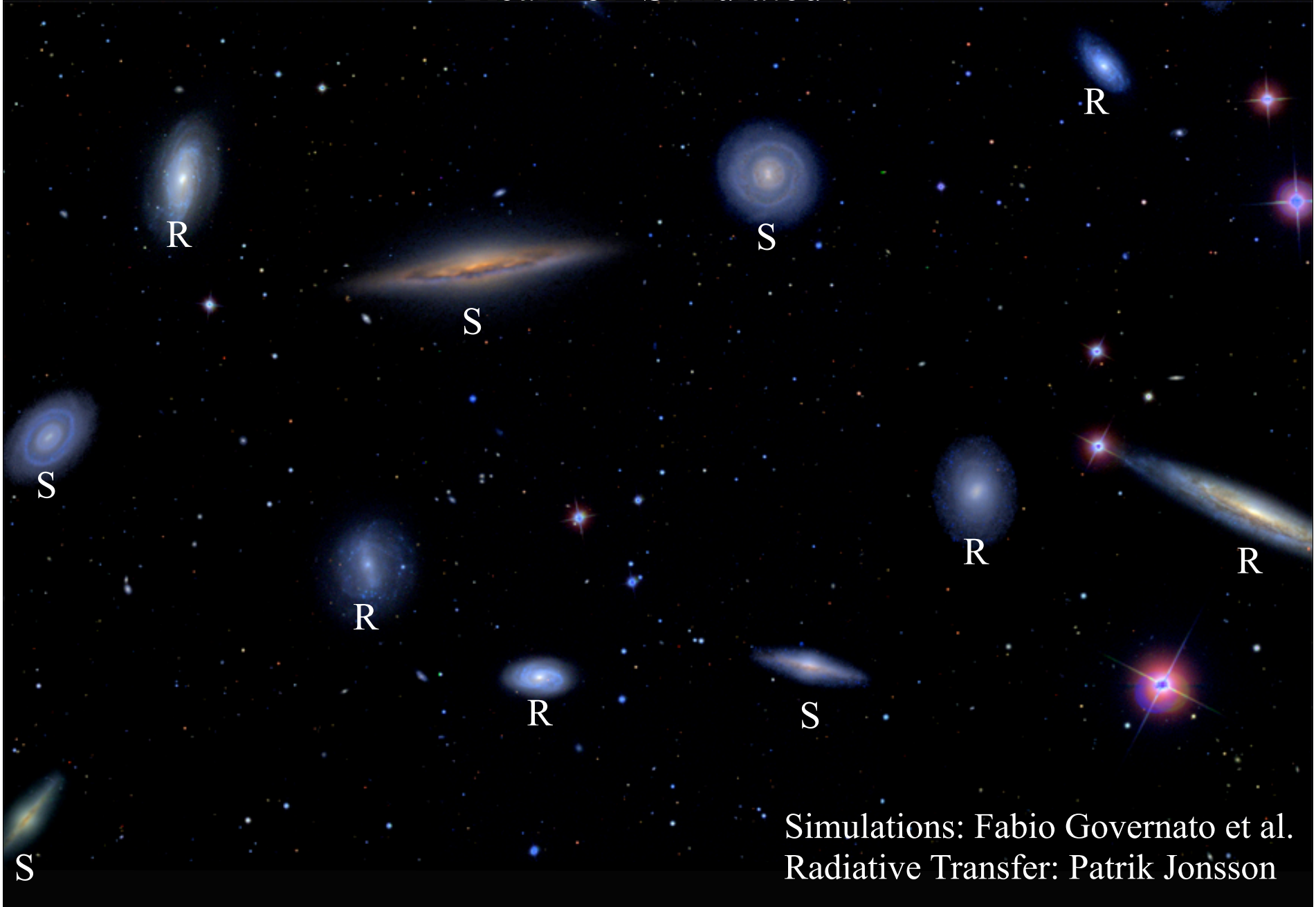
Ball's wake
gravity
slows it
down



Energy

$KE_{\text{Little Balls}}$
from
 $KE_{\text{Big Ball}}$

Real or Simulated ?

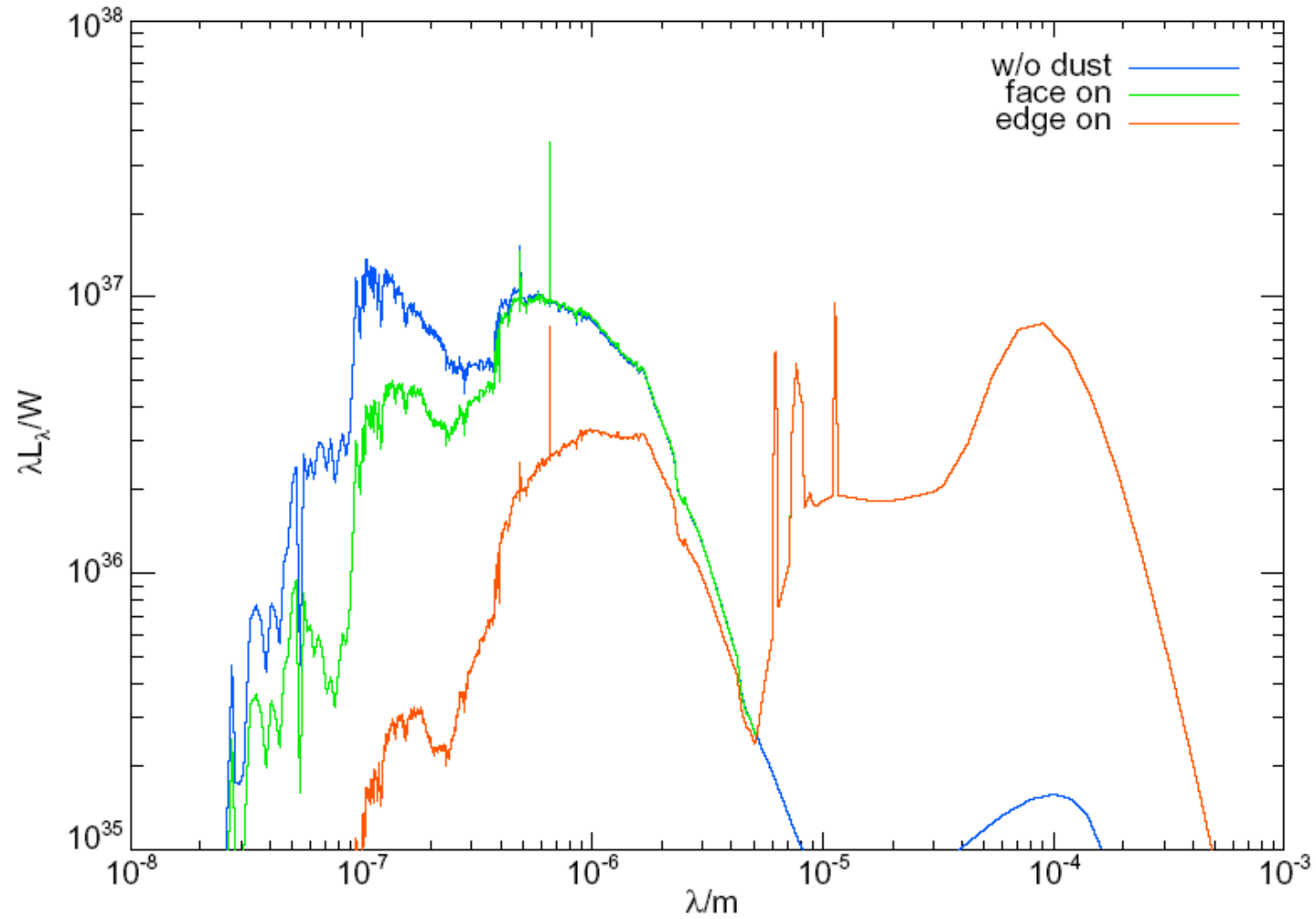


Simulations: Fabio Governato et al.
Radiative Transfer: Patrik Jonsson

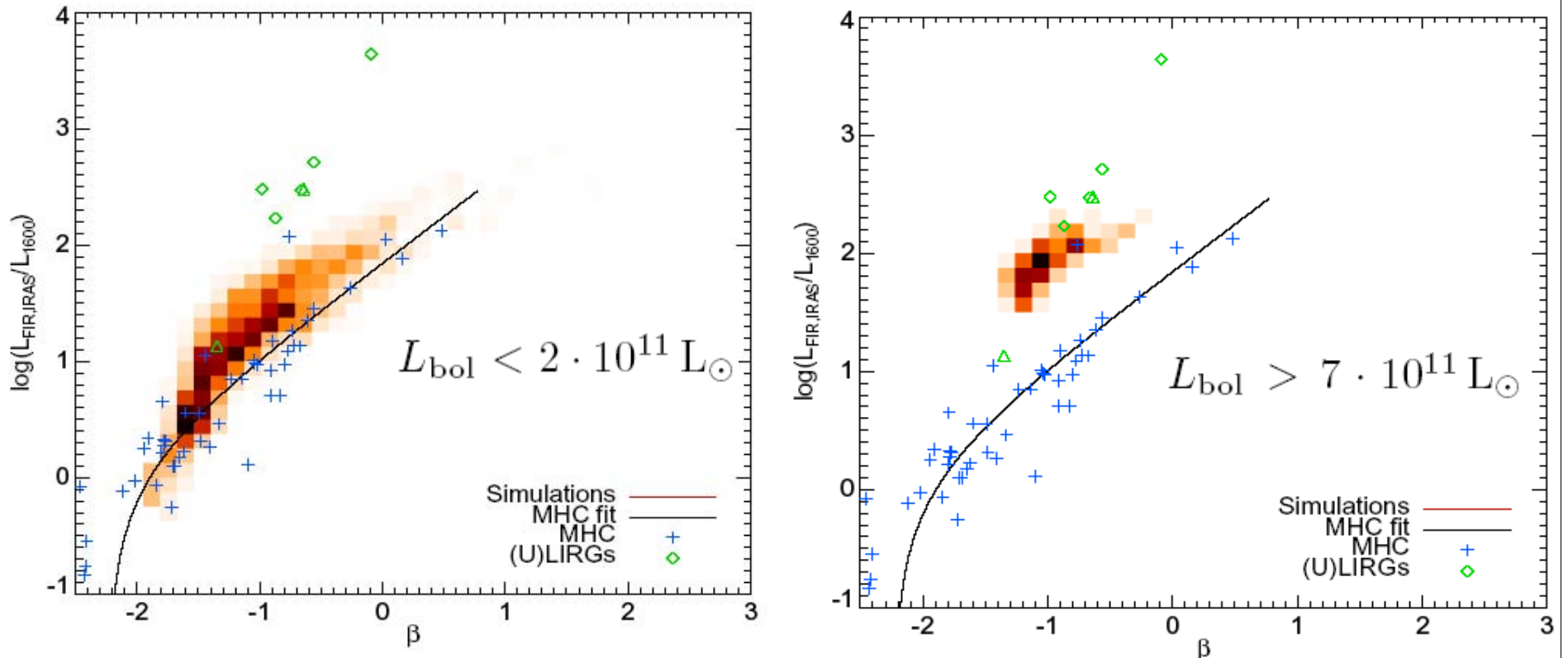
Sunrise Code for Radiative Transfer through Dust

- Dust in galaxies is important
 - Absorbs about 40% of the local bolometric luminosity
 - Makes brightness of spirals inclination-dependent
 - Completely hides the most spectacular bursts of star formation
 - Makes high-redshift SF history very uncertain
- Dust in galaxies is complicated
 - The mixed geometry of stars and dust makes dust effects geometry-dependent and nontrivial to deduce
 - Needs full radiative transfer model to calculate realistically
- Previous efforts have used 2 strategies
 - Assume a simple, schematic geometry like exponential disks, or
 - Simulate star-forming regions in some detail, assuming the galaxy is made up of such independent regions
- *Sunrise* approach - Patrik Jonsson
 - For every simulation snapshot: SED calculation, adaptive grid
 - Monte Carlo radiative transfer
 - “Polychromatic” approach saves factor of ~100 in CPU time

Spectral Energy Distribution



Split by Luminosity



- Simulated lower-luminosity galaxies follow an IRX- β relation similar to the observed MHC99 galaxies
- Higher-luminosity galaxies occupy the UIRG region
- Note that these were predictions: no parameter fitting!

Dust Attenuation in Hydrodynamic Simulations of Spiral Galaxies

Rocha, Jonsson, Primack, & Cox 2008 MN

Right hand side:
Xilouris et al. 1999
metallicity gradient

Sbc - no dust



Sbc - Xilouris
metallicity gradient



Sbc - constant
metallicity gradient



50 Kpc



50 Kpc

Sbc



G3



G2



G1



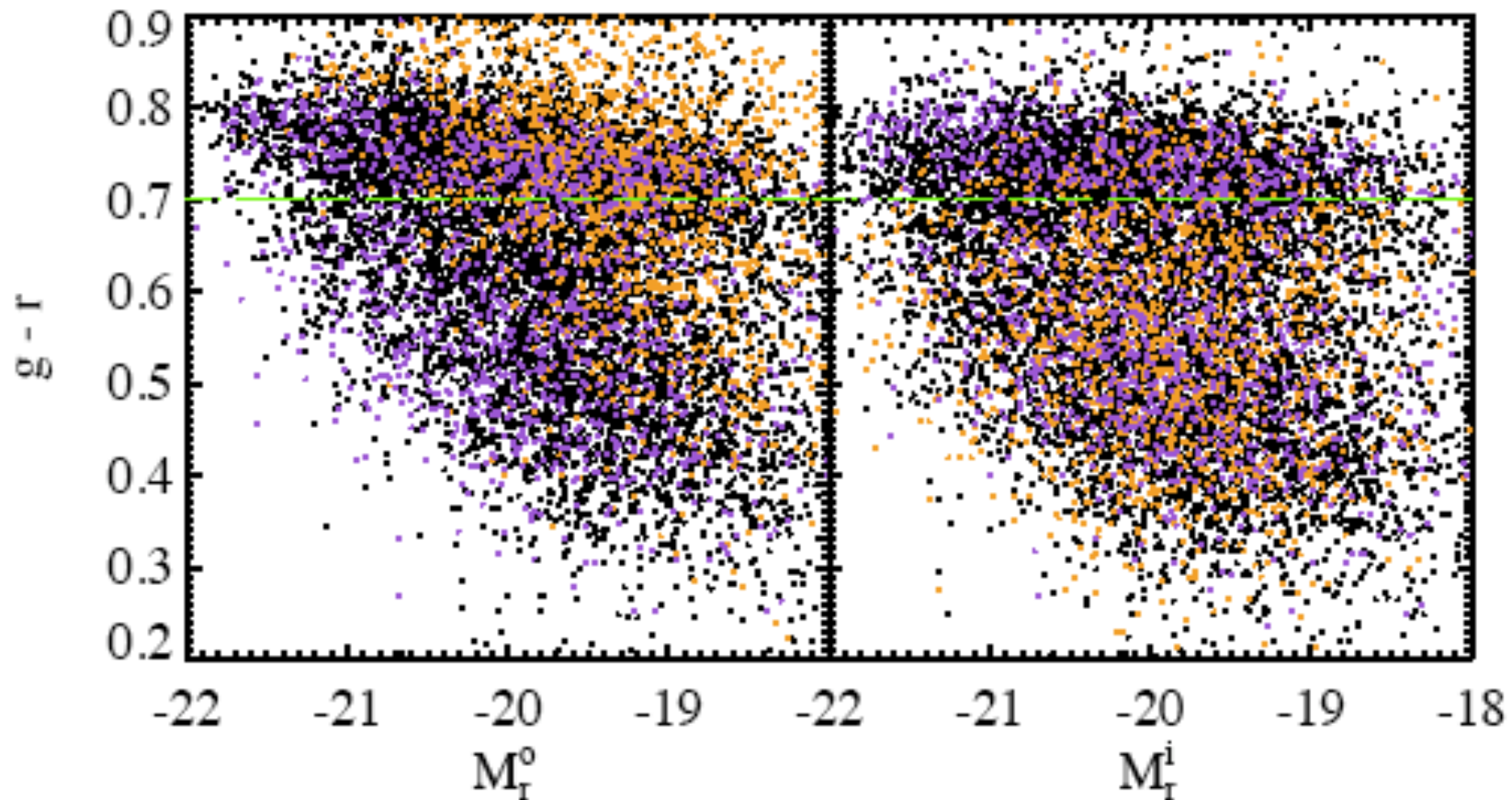
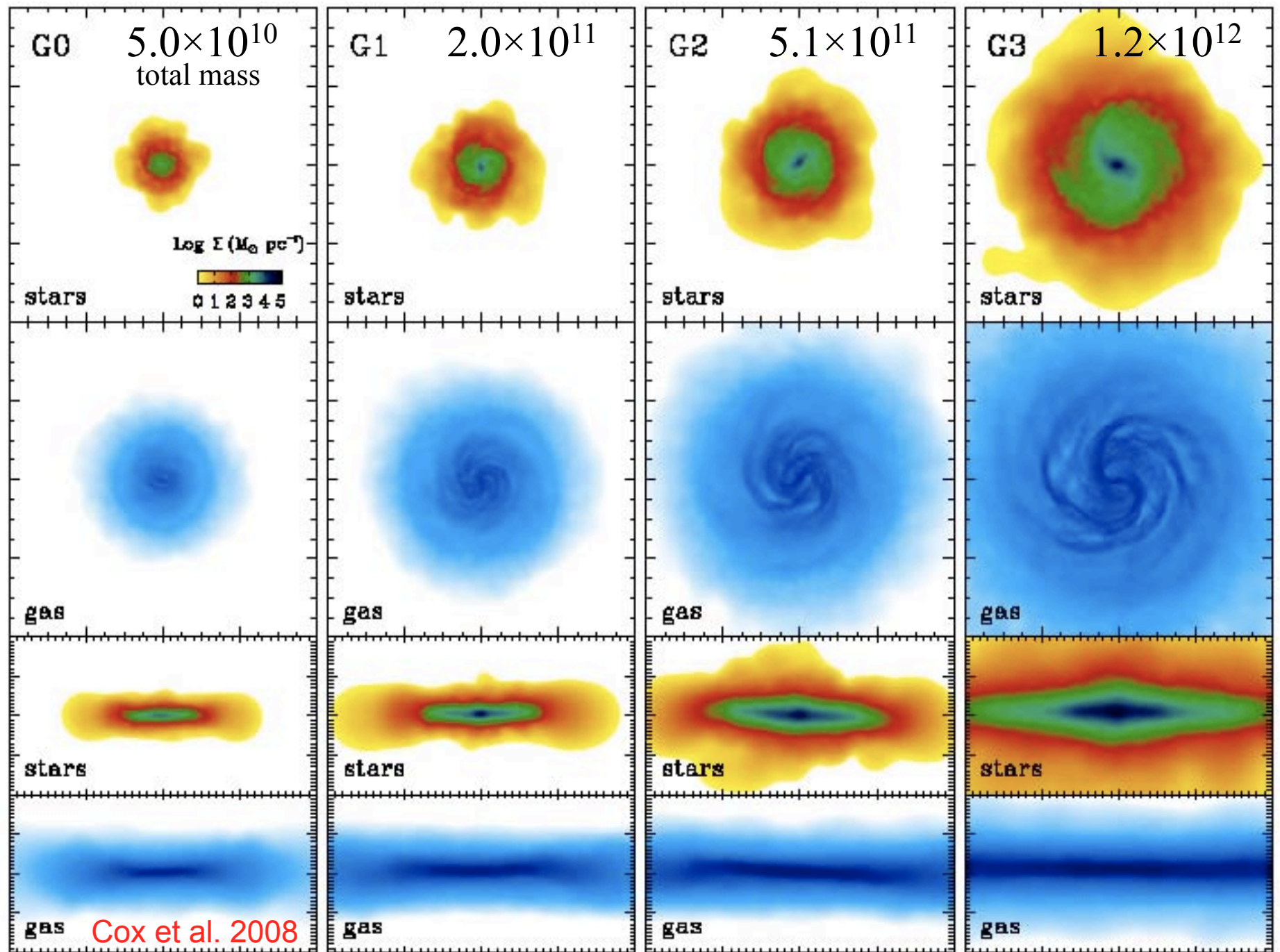


Figure 1. Color-magnitude diagrams for the observed (left panel) and intrinsic (right panel) galaxies in our sample. Purple points are face-on ($b/a > 0.85$) while orange points highly inclined ($b/a < 0.35$). Clearly, the observed properties of face-on and edge-on galaxies differ, with edge-on galaxies being fainter and redder. However, when inclination corrections are applied the two show a comparable distribution in the color-magnitude diagram. Also, the fraction of galaxies that one would consider red decreases when going from observed to intrinsic color.



Stellar mass is mostly in galactic spheroids

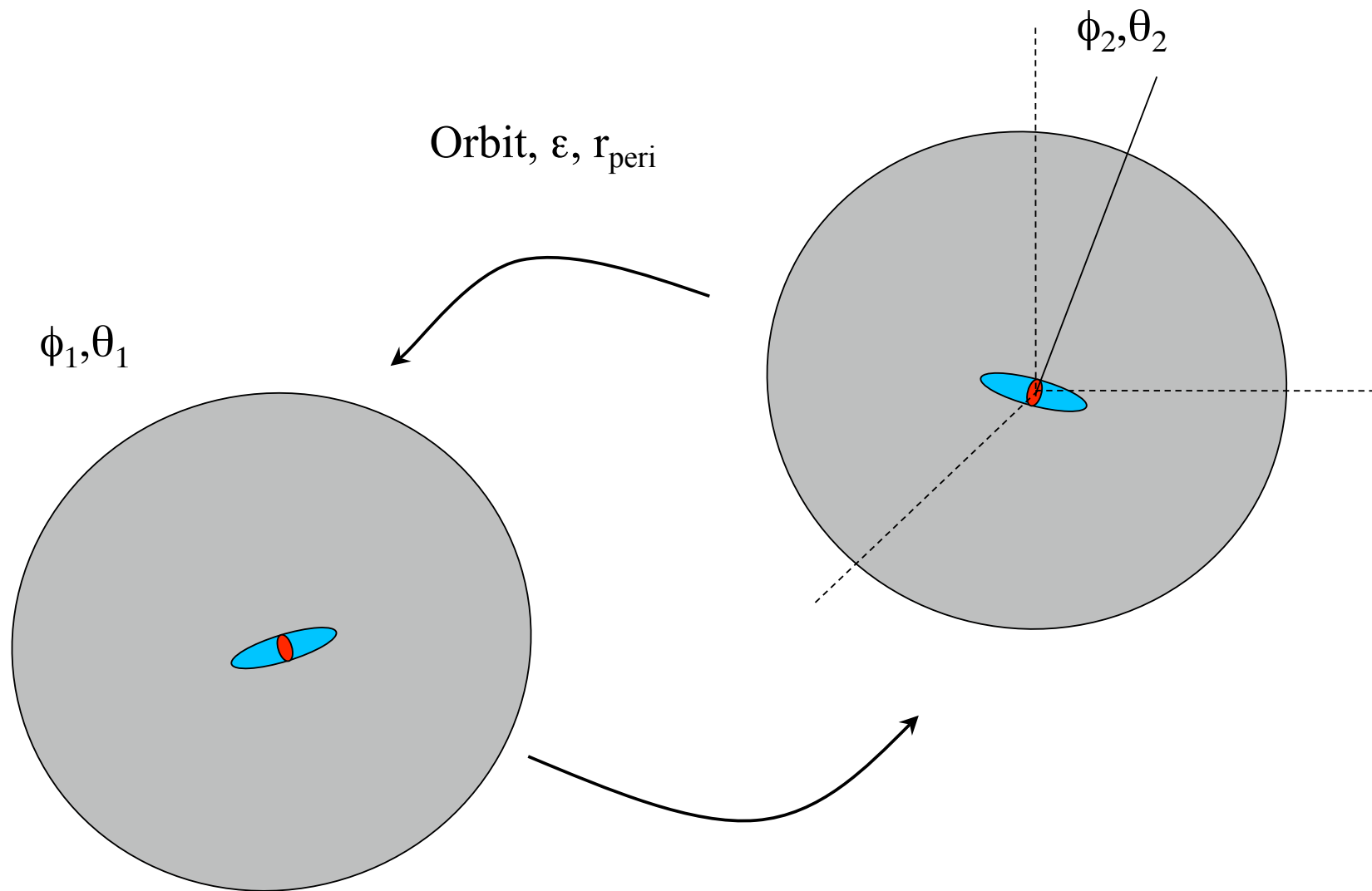
spheroid:disk = 0.74:0.26 Fukugita & Peebles 2004

Stellar galaxy mergers make **spheroids**

Disk galaxy mergers make both
rotating **elliptical spheroids** and disks

Multiple galaxy mergers, common at high z ,
can make round, slowly rotating **spheroids**
and also gaseous disks

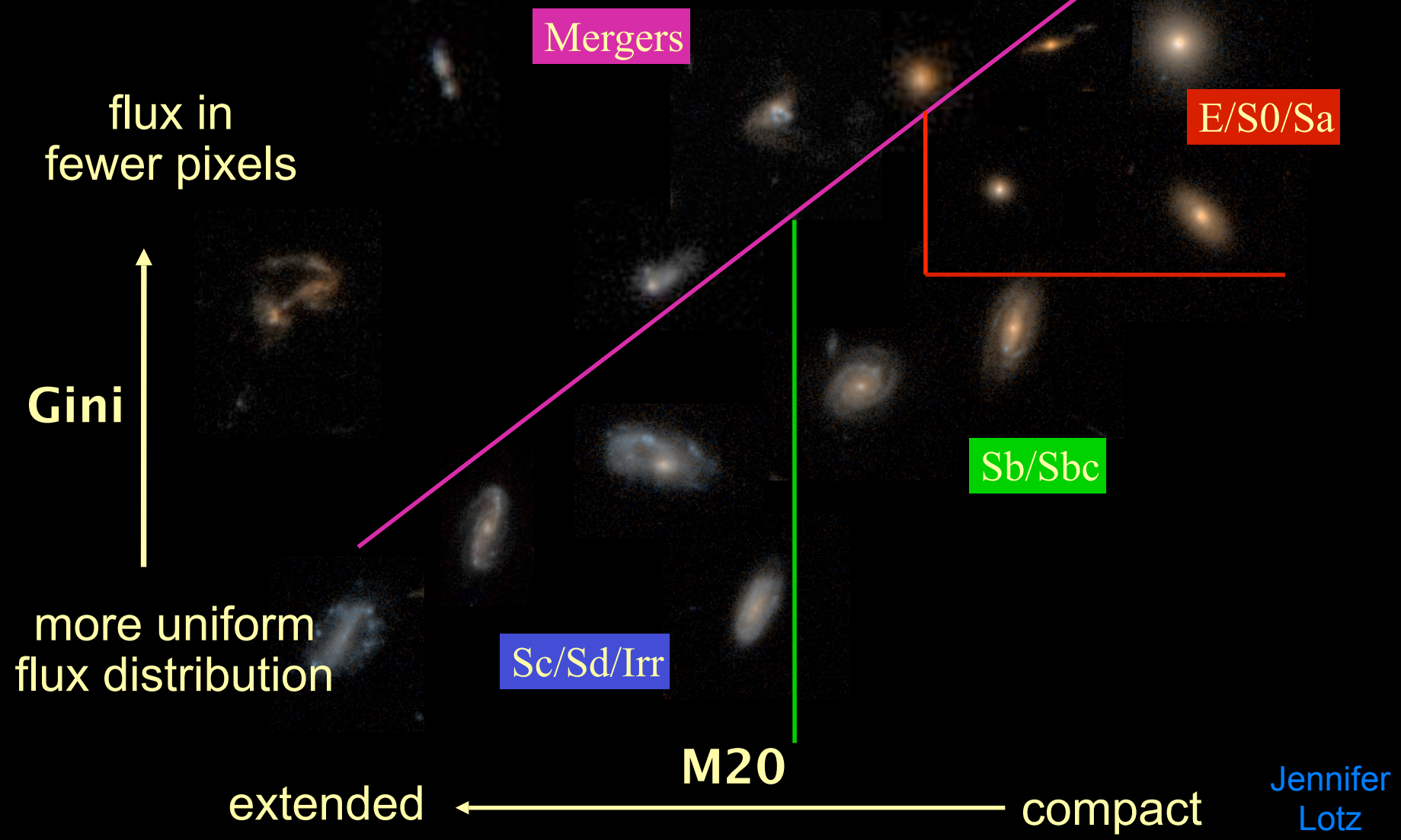
So Let's Merge Two Disks



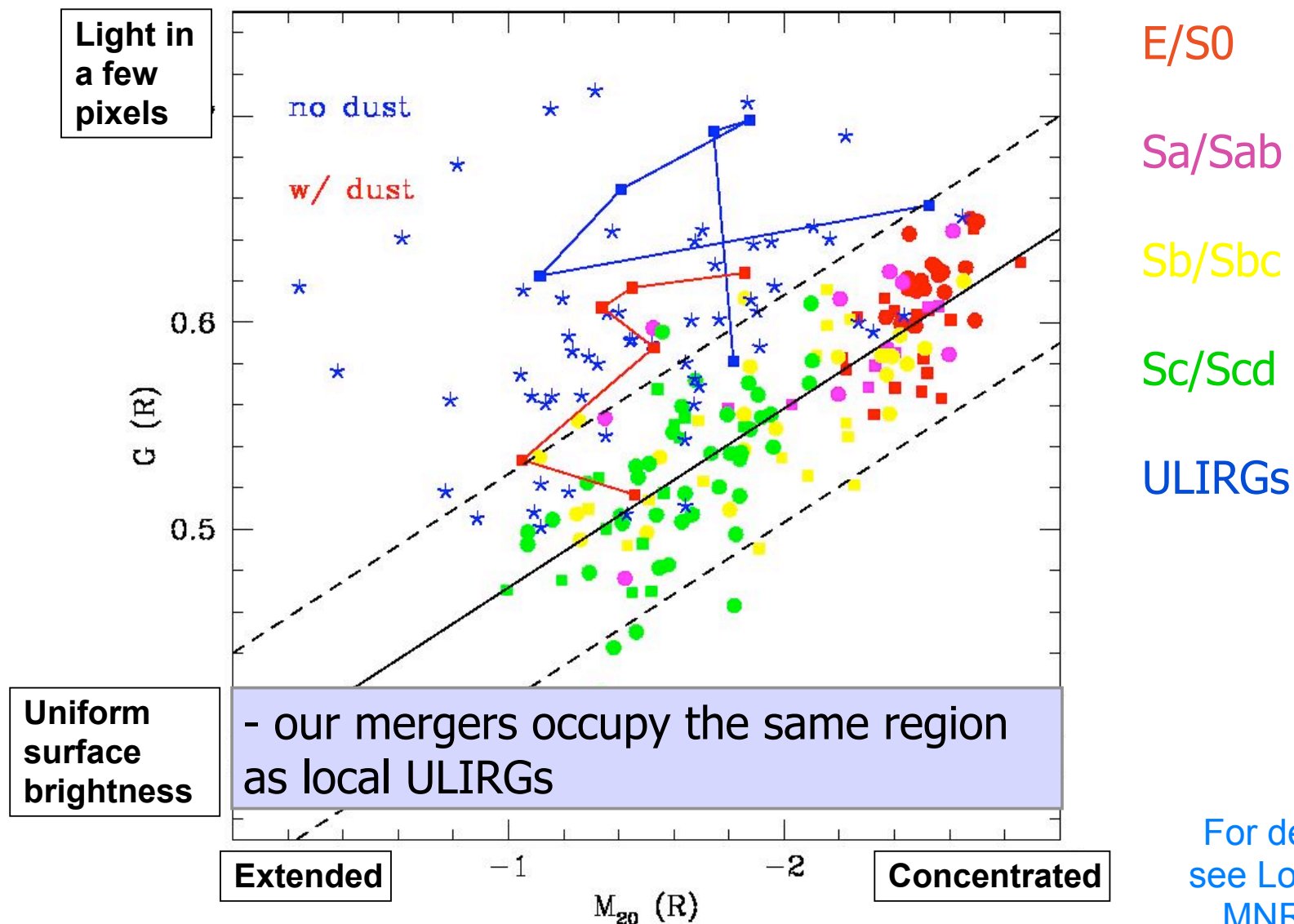
Galaxy Merger Simulation

Patrik Jonsson, Greg Novak, Joel Primack
music by Nancy Abrams

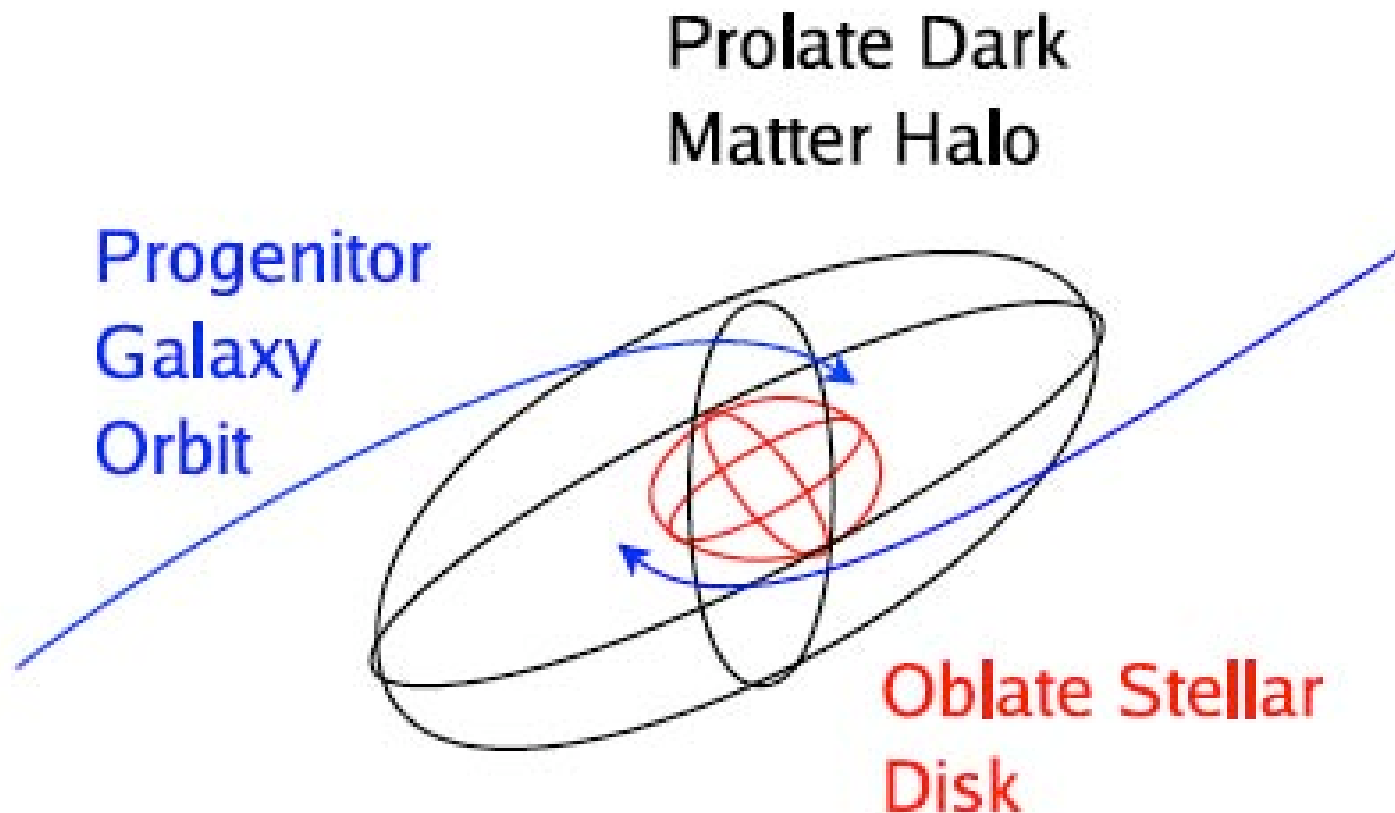
Nonparametric Morphology Measures Gini and M20



Modeling Merger Morphologies



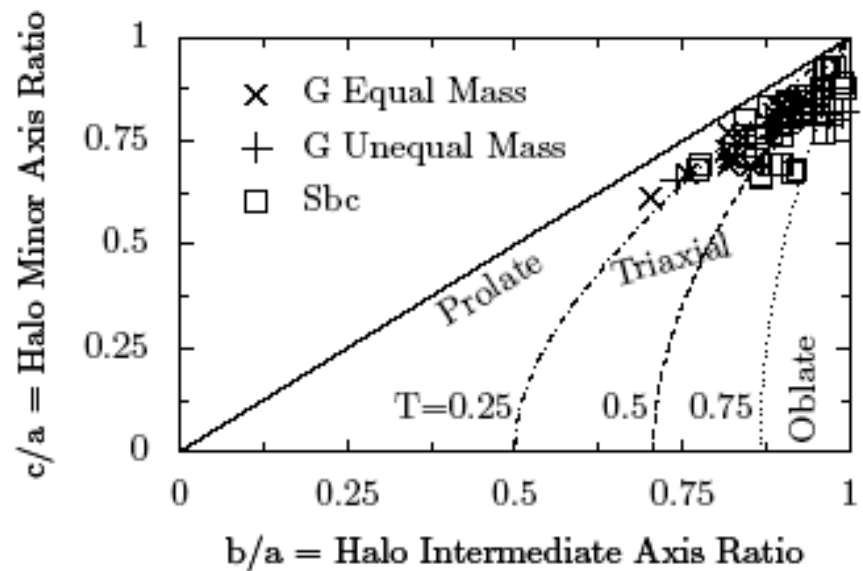
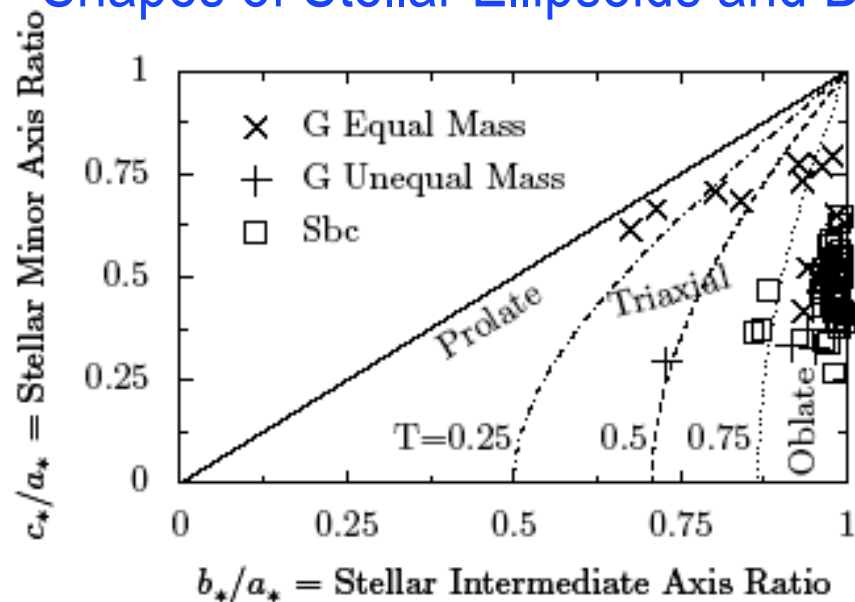
The short (rotation) axis of the visible elliptical galaxy is perpendicular to the long axis of its dark matter halo.
Why? The long axis of the halo is along the merger axis, while the angular momentum axis is perpendicular to that axis.



Novak, Cox, Primack, Jonsson,
& Dekel, ApJ Letters 2006

**We include detailed predictions
testable via weak lensing**

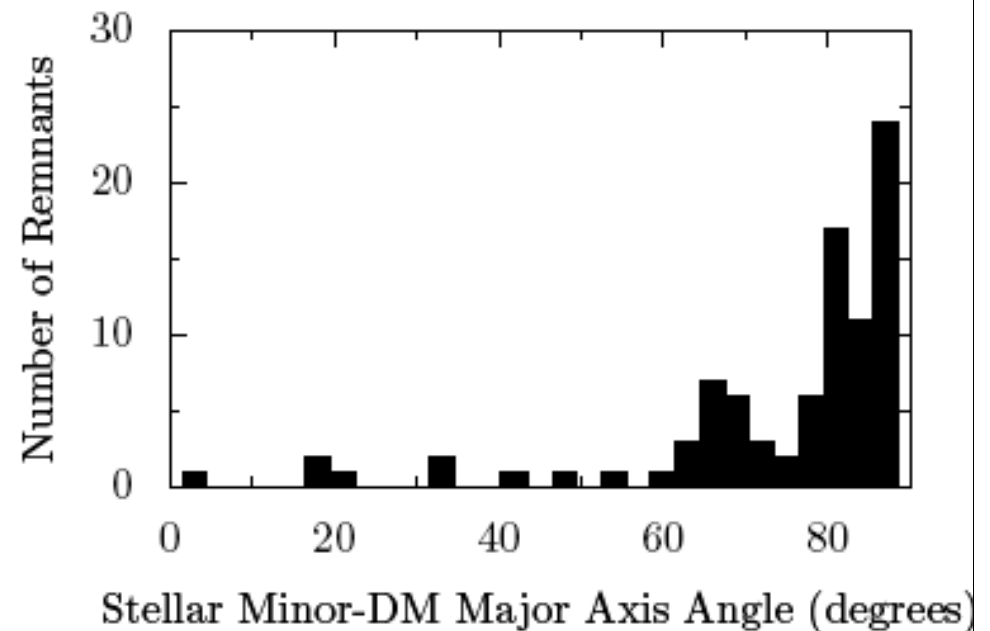
Shapes of Stellar Ellipsoids and Dark Halos of Major Merger Remnants



The stellar ellipsoids are mostly oblate but the dark matter halo is usually triaxial or prolate.

The stellar minor axis usually aligns with the angular momentum axis, which aligns with the dark matter smallest axis, perpendicular to the dark matter major axis.

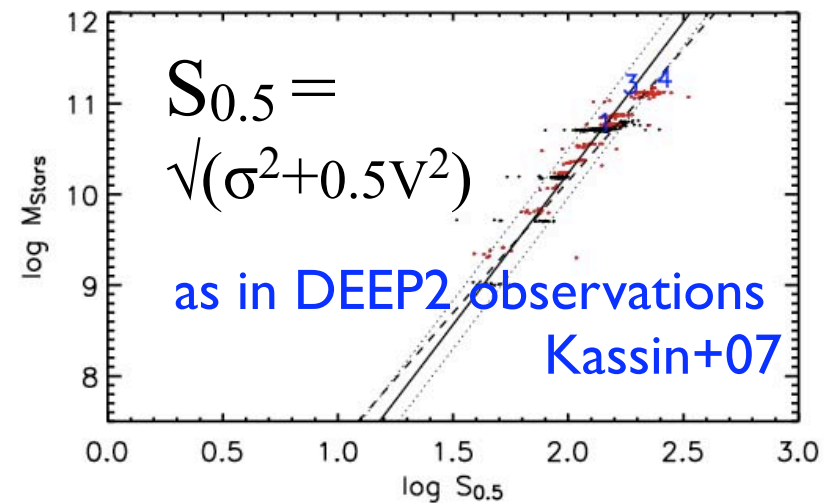
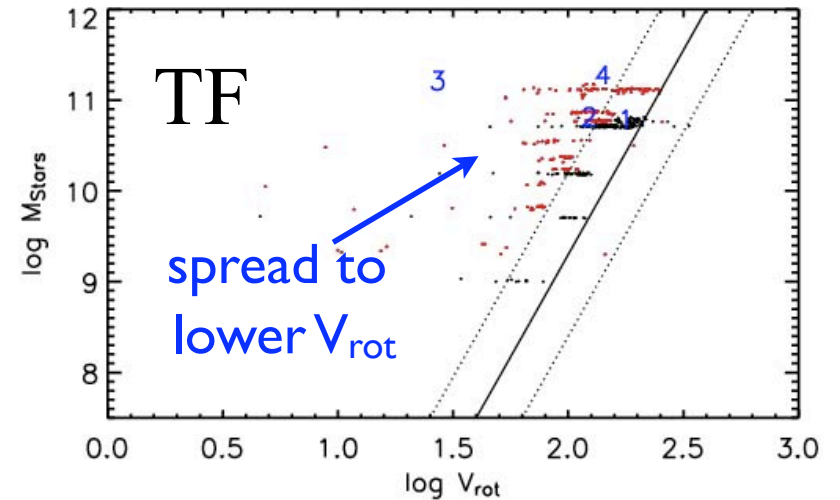
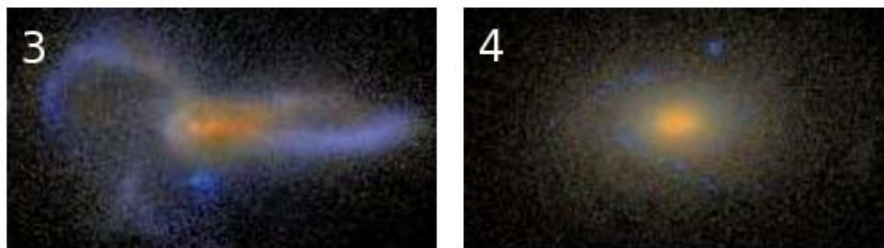
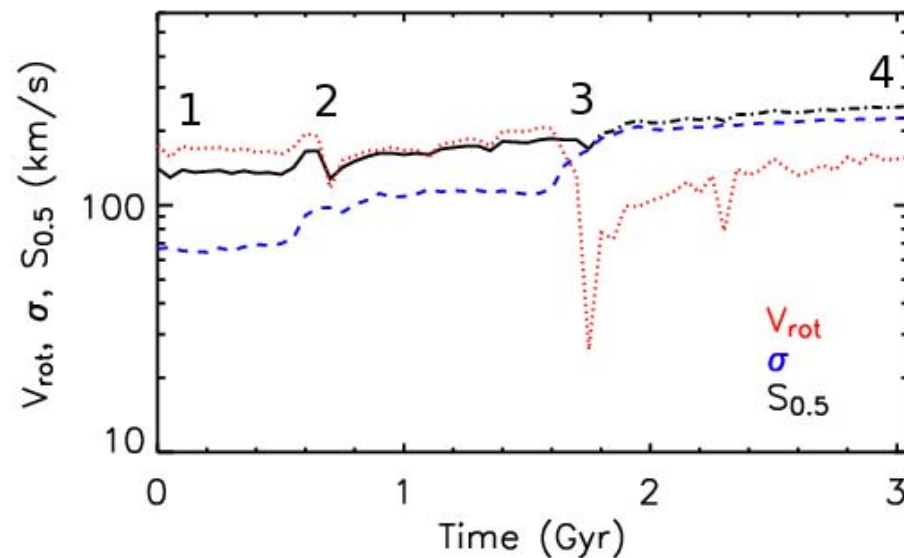
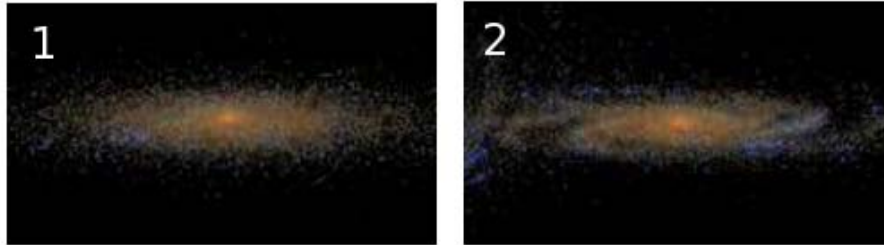
Novak, Cox, Primack, Jonsson, & Dekel, ApJ Letters 2006



Stellar Mass Tully-Fisher Relation Evolution in Disk Galaxy Merger Simulations

Reproduces Observed Behavior

Matthew D. Covington, Susan A. Kassin,
 Aaron A. Dutton, Benjamin J. Weiner, T. J.
 Cox, Patrik Jonsson, Joel R. Primack,
 Sandra M. Faber, & David C. Koo in prep.

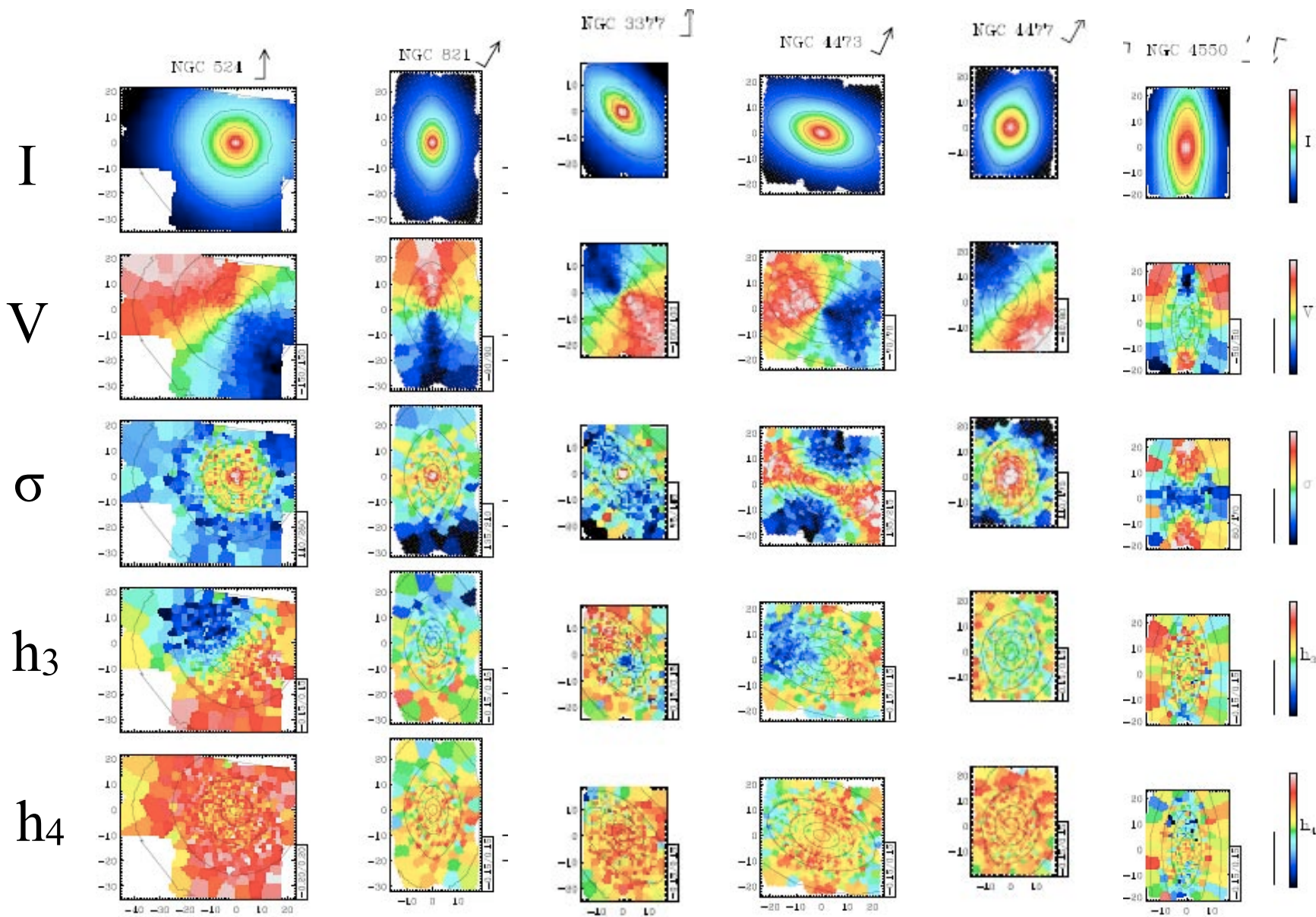


Remnant elliptical galaxies from binary gas-rich disk galaxy mergers

- **Gas-rich binary major merger remnants look like SAURON fast rotators**
- **Easily understood in terms of orbital angular momentum; predictions for weak lensing**
- **Very few good candidates for slow rotators**

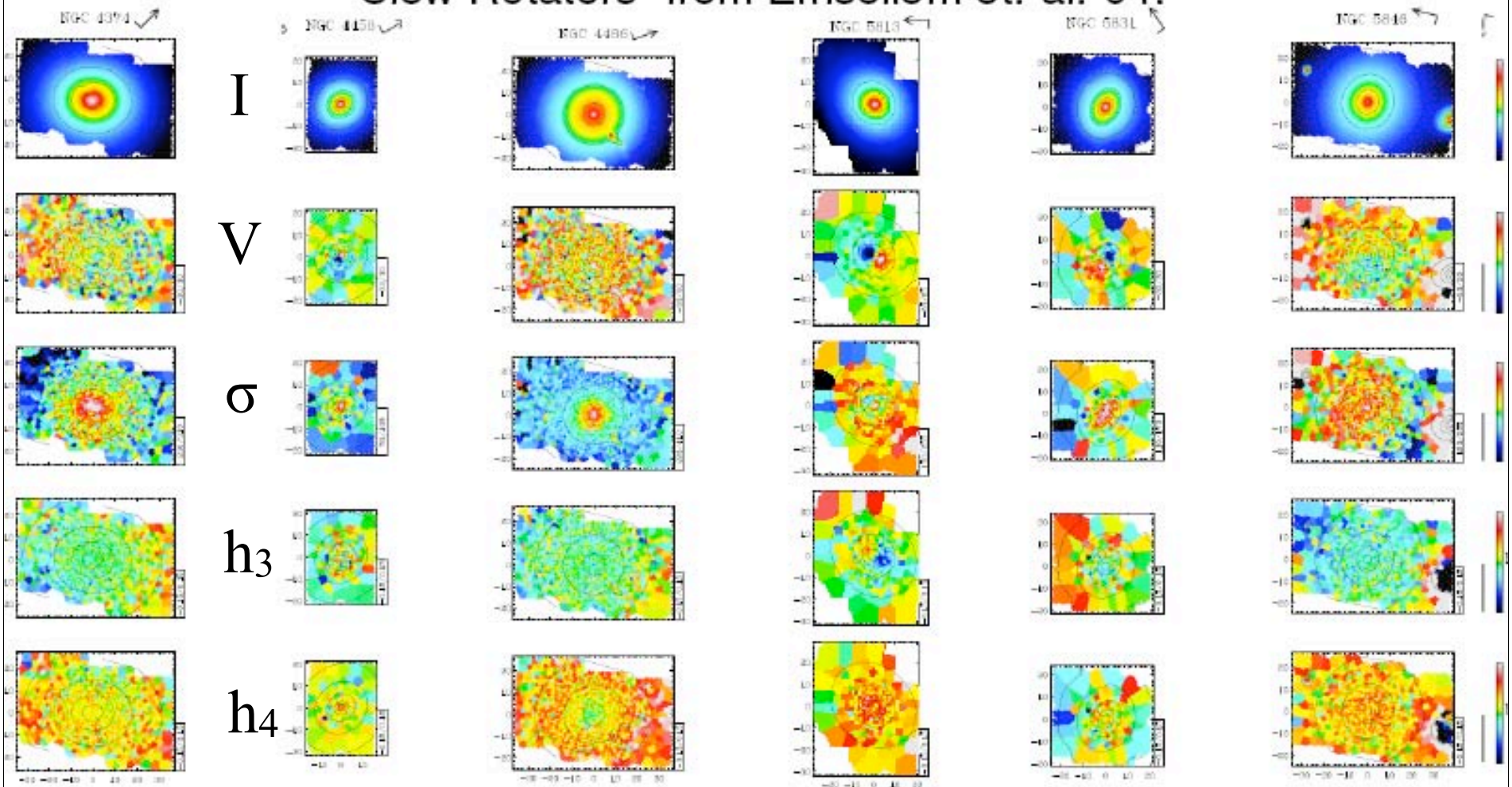
SAURON Data

“Fast Rotators” from Emsellem et al. 2003



SAURON Data

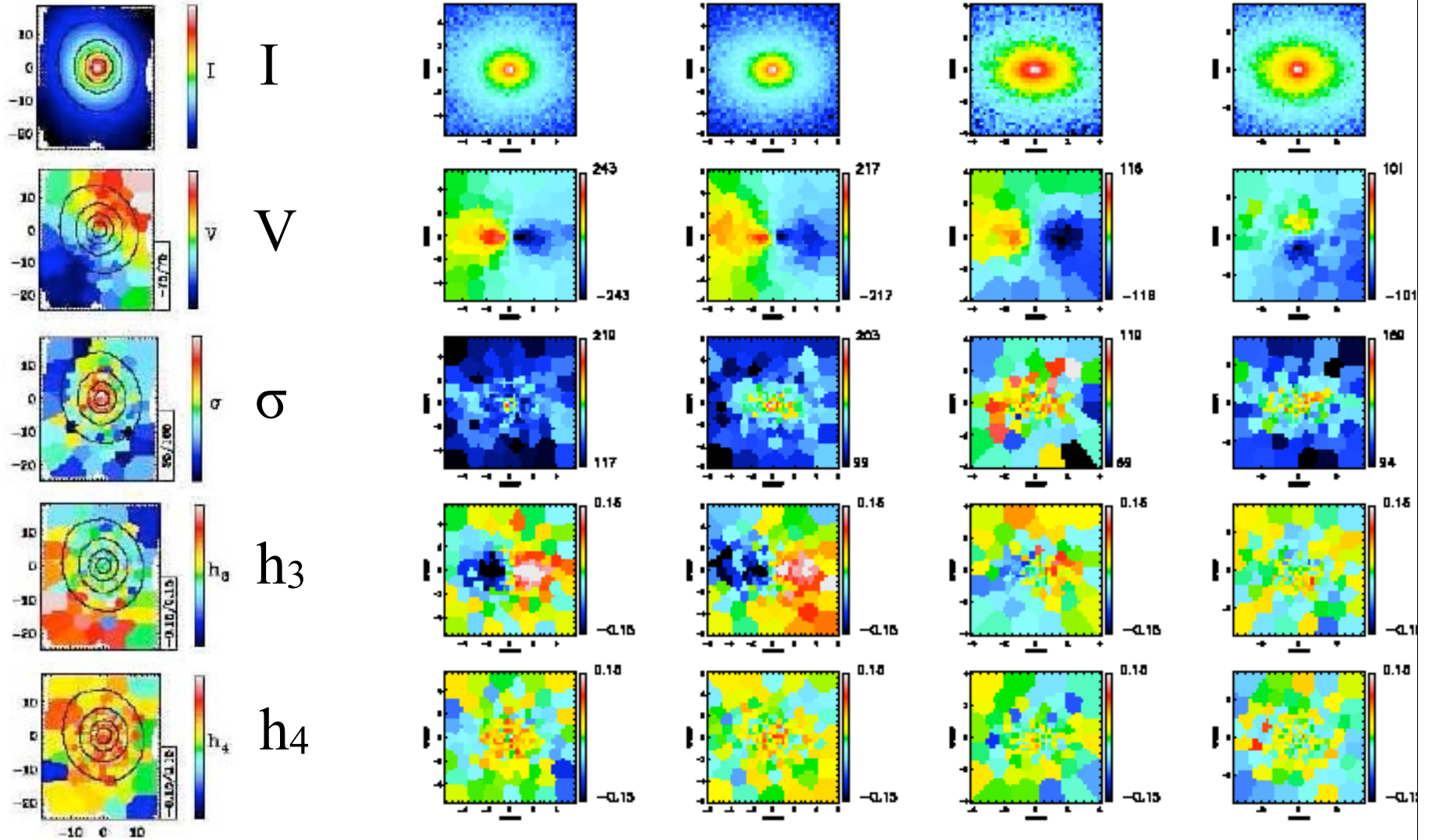
“Slow Rotators” from Emsellem et. al. 04.



SAURON Fast Rotator NGC 474

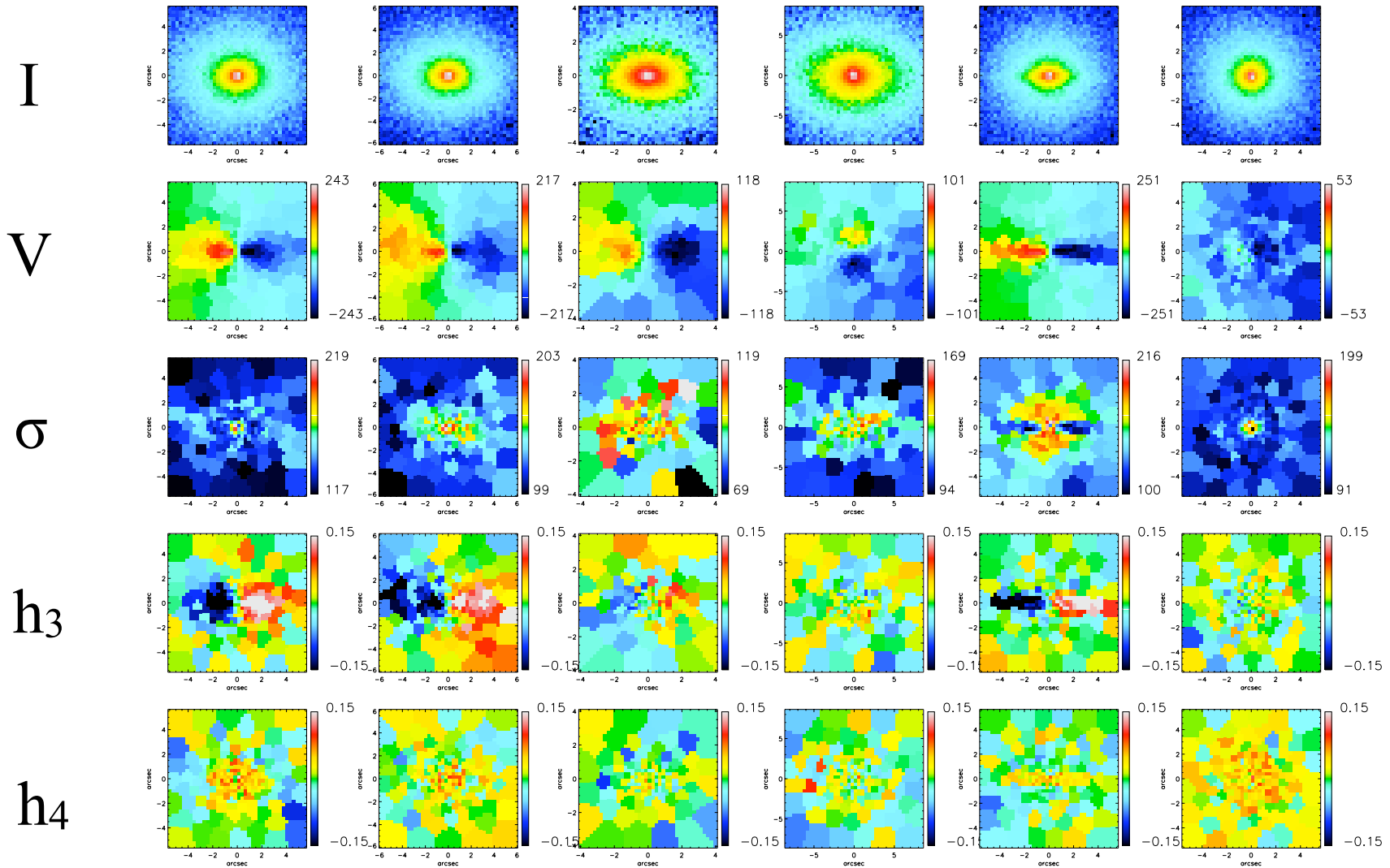
Comparison with SAURON data in progress by Greg Novak working with Cox, Jonsson, Faber, and Primack

Different Views of a G3G3 merger, plotted like SAURON data.



Our detailed comparison uses “kinemetry” (Krajnovic et al. 2006)

Binary Merger Simulations Produce Fast Rotators



This motivated a study of multiple mergers, which are very likely at $z \gtrsim 2$, when the merger time \sim Hubble time

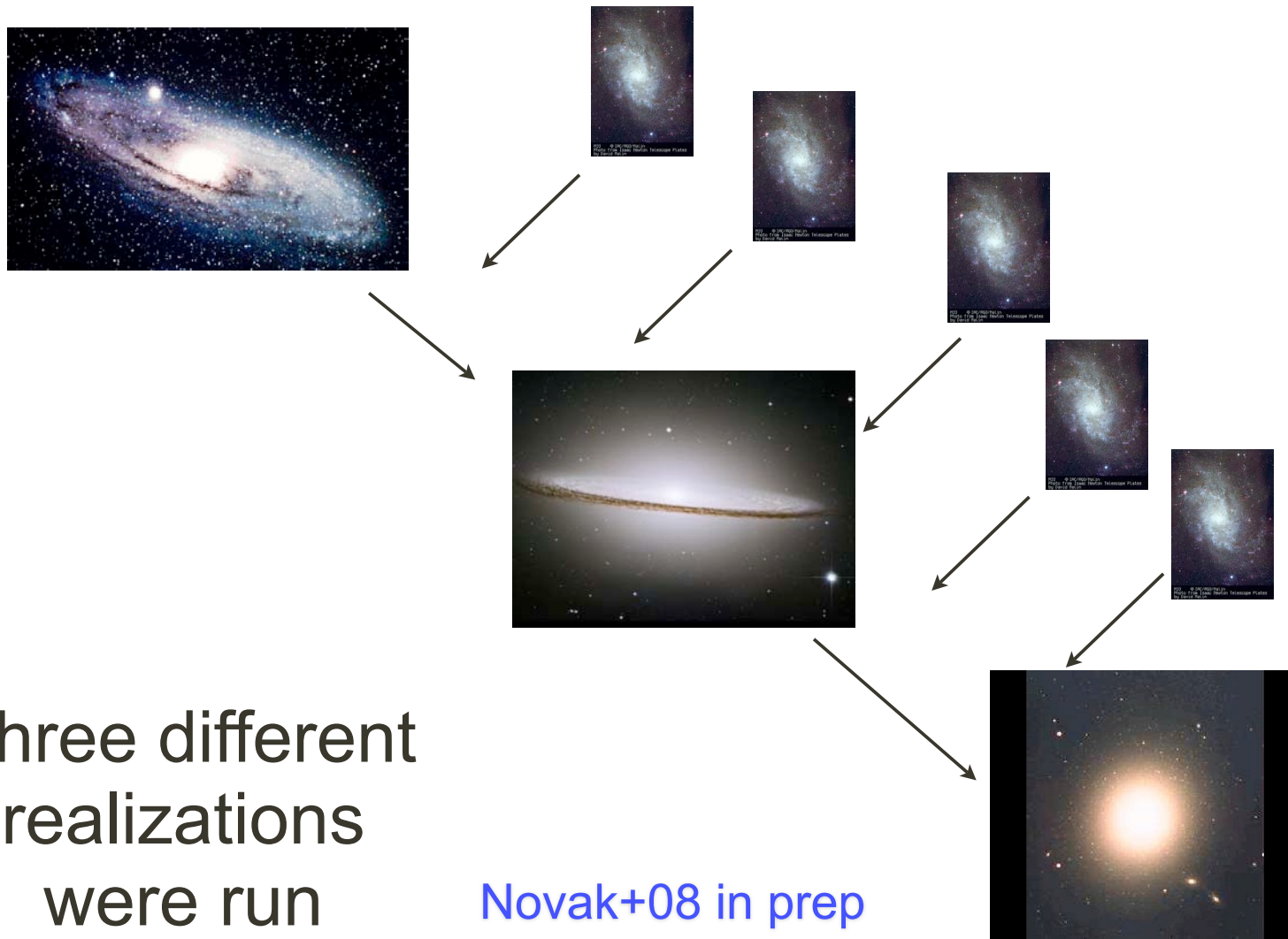
Both (1) simplified simulations with just galaxies and no gas environment,

(2) resimulations of groups selected at $z \gtrsim 2$ from a cosmological hydro simulation

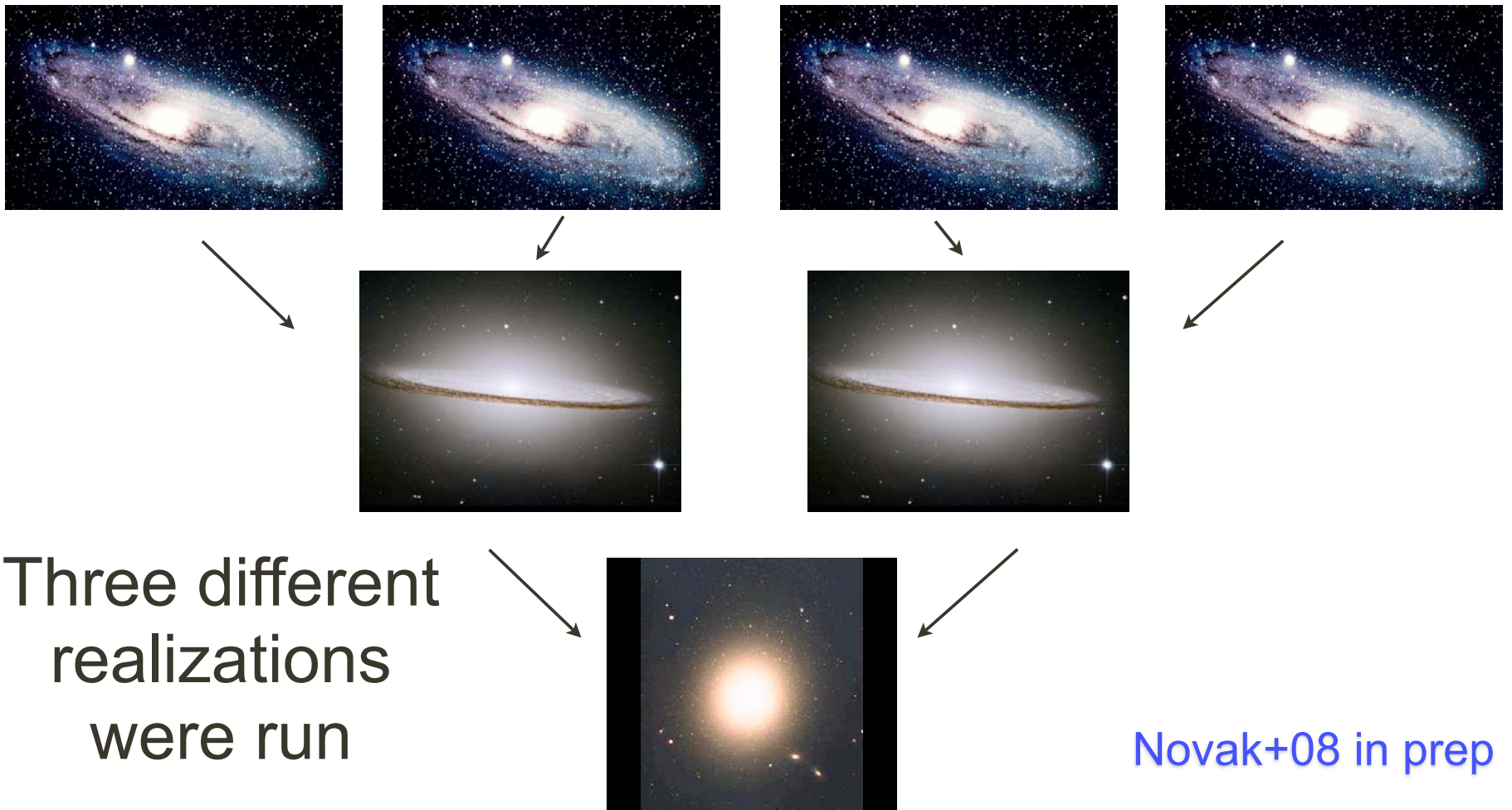
(both, using GADGET)

Novak+08 in prep

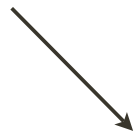
Multi-Minor Mergers



Multi-Major Mergers



Cosmological ICs



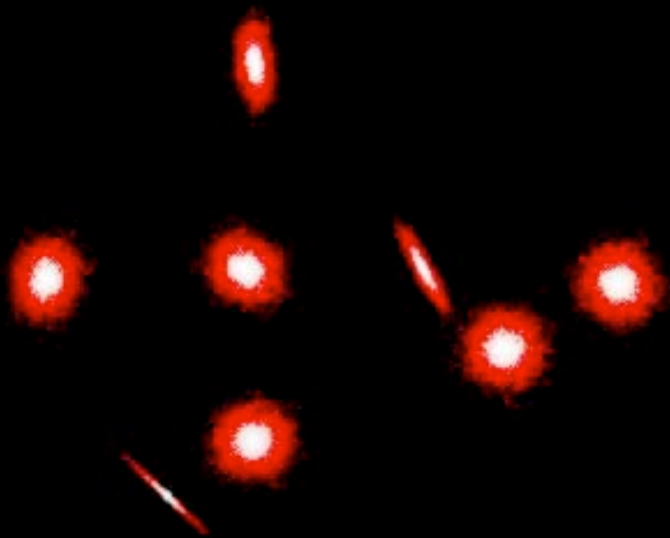
Results now for
six different
regions, more
in progress...

Novak+08 in prep

Multi-Minor Mergers

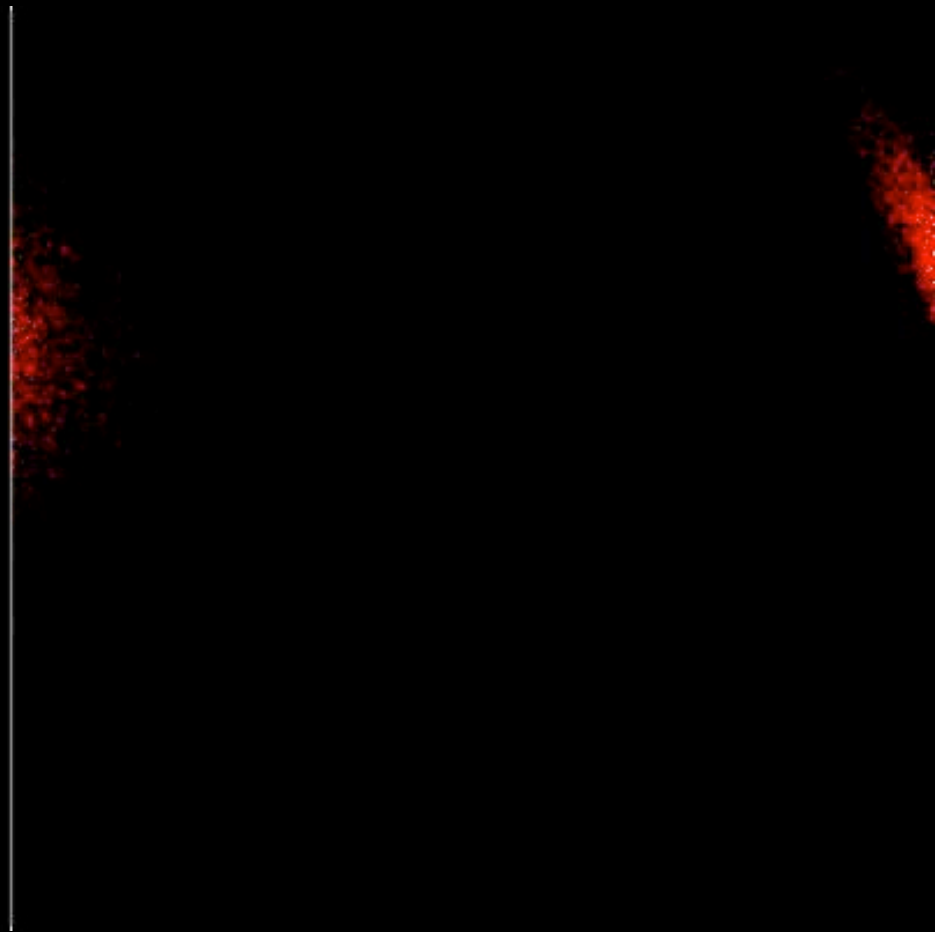
Stars are white

Gas is red



zoomed out

Simulation: Greg Novak

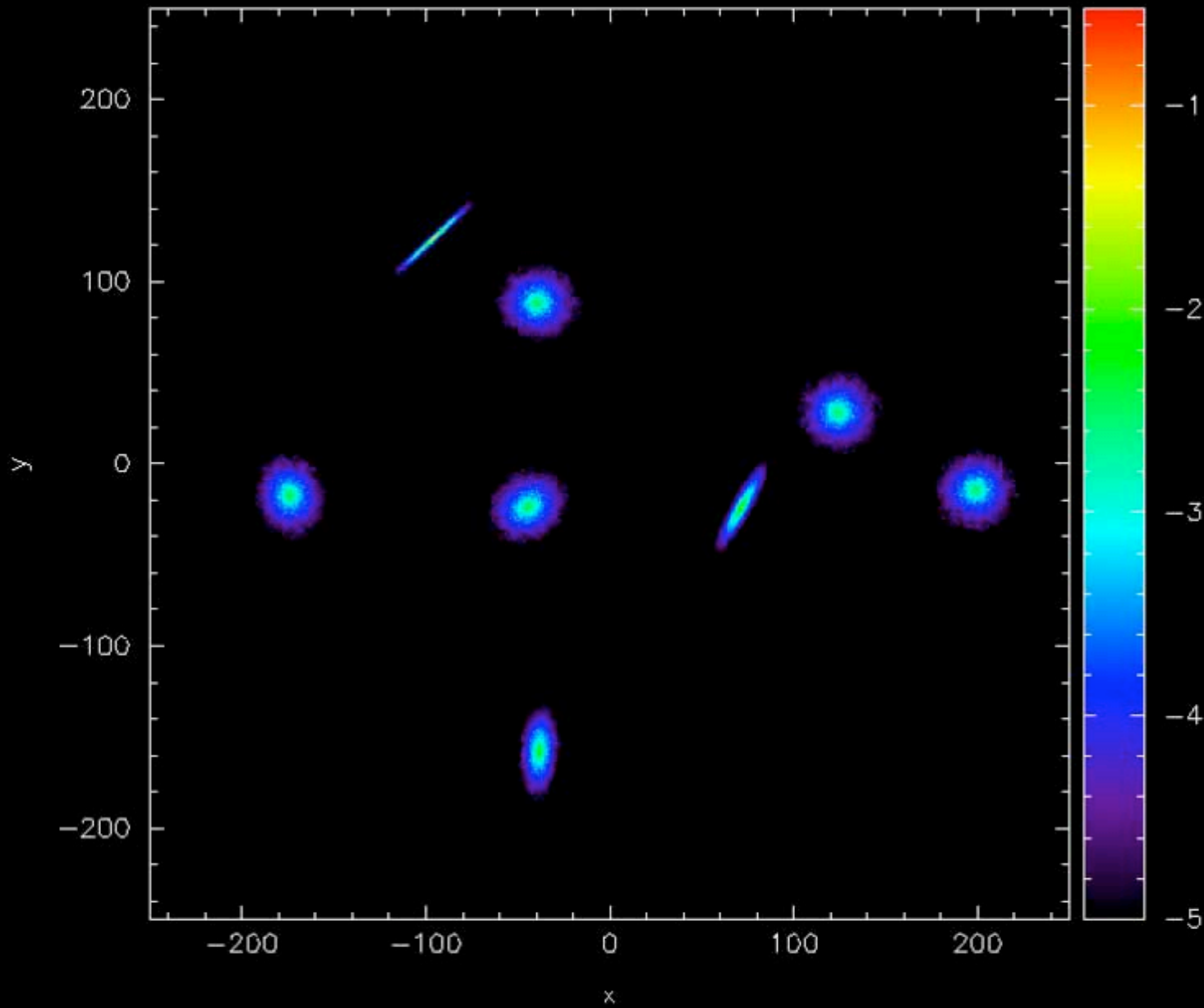


central region

Music: Sheldon Mirowitz, Since You Asked

t=0

Multi-Minor Mergers -- Gas Column Density



log column density

units are
 $10^{10} M_{\odot}/\text{kpc}$
 $= 1.3 \times 10^{24}$
 cm^{-2}

500 x 500 kpc

Cosmological Sims by Greg Novak

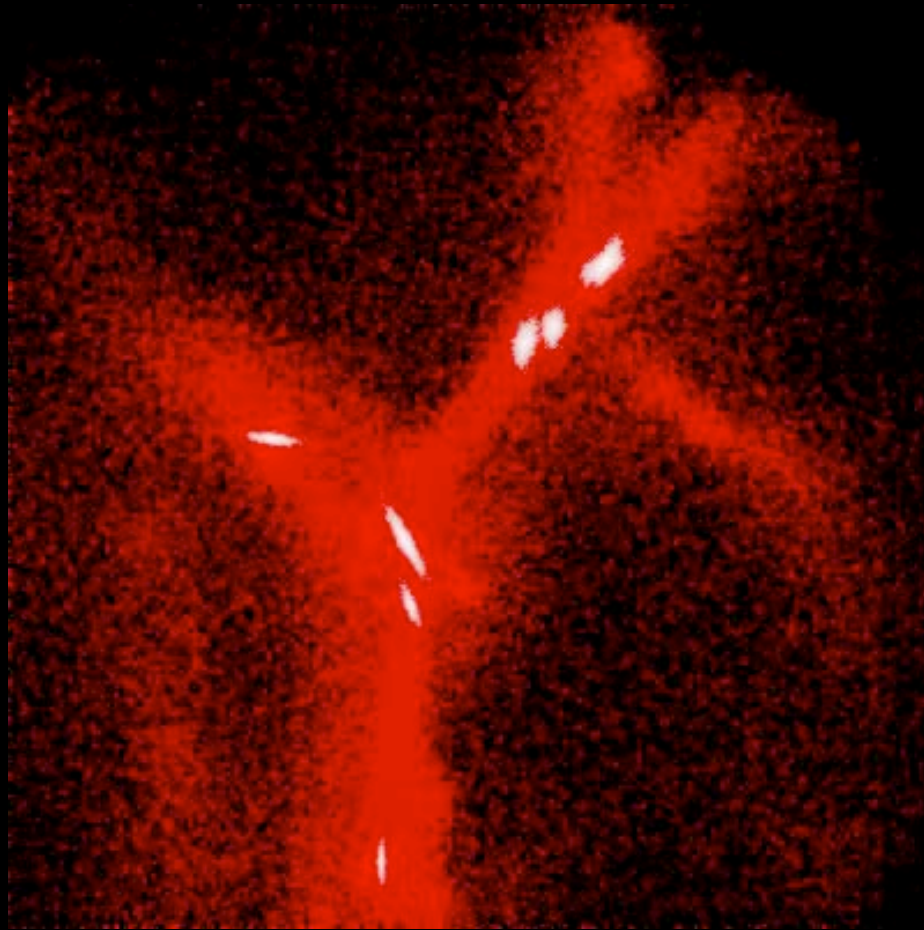
- Start with 80/h Mpc adaptive mesh ART-hydro sim run by Doug Rudd (UChicago, IAS) on Columbia (NASA), with WMAP3 parameters $\Omega_m=0.24$, $\Omega_\Lambda=0.76$, $\Omega_b=0.04$, $\sigma_8 = 0.75$, $h=0.73$; $N_{dm} = 512^3$, resolution=1.6 kpc, star formation + feedback
- Extract “interesting” group halos, replace baryonic lumps with model galaxies, and include 1 proper Mpc high res region + 5 Mpc low res region (1.2 - 2.5 million particles total)
- Require ~40 khr on Columbia per simulation; current sims will require ~600 khr

Cosmological Multi-Merger

cos7

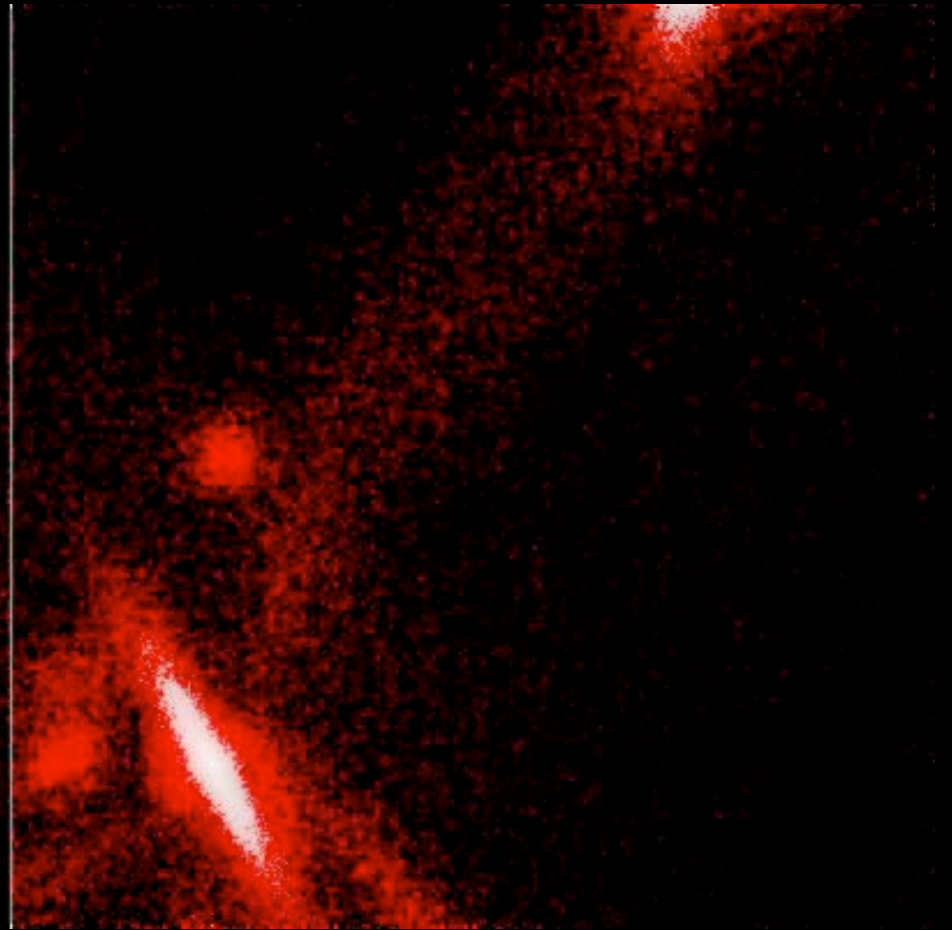
Stars are white

Gas is red



zoomed out

Simulation: Greg Novak

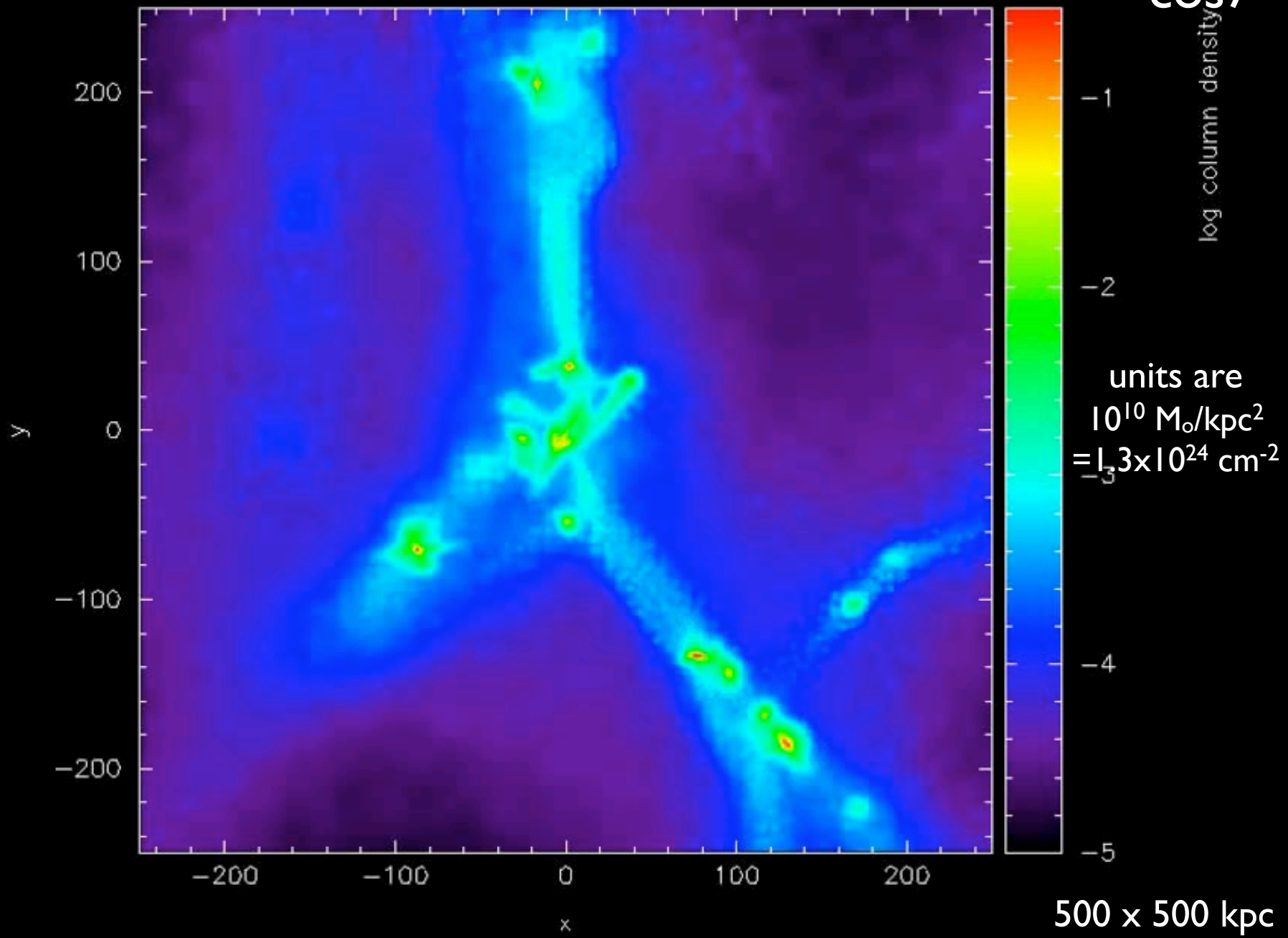


central region

Music: J. S. Bach, from Cantata #22

t=0

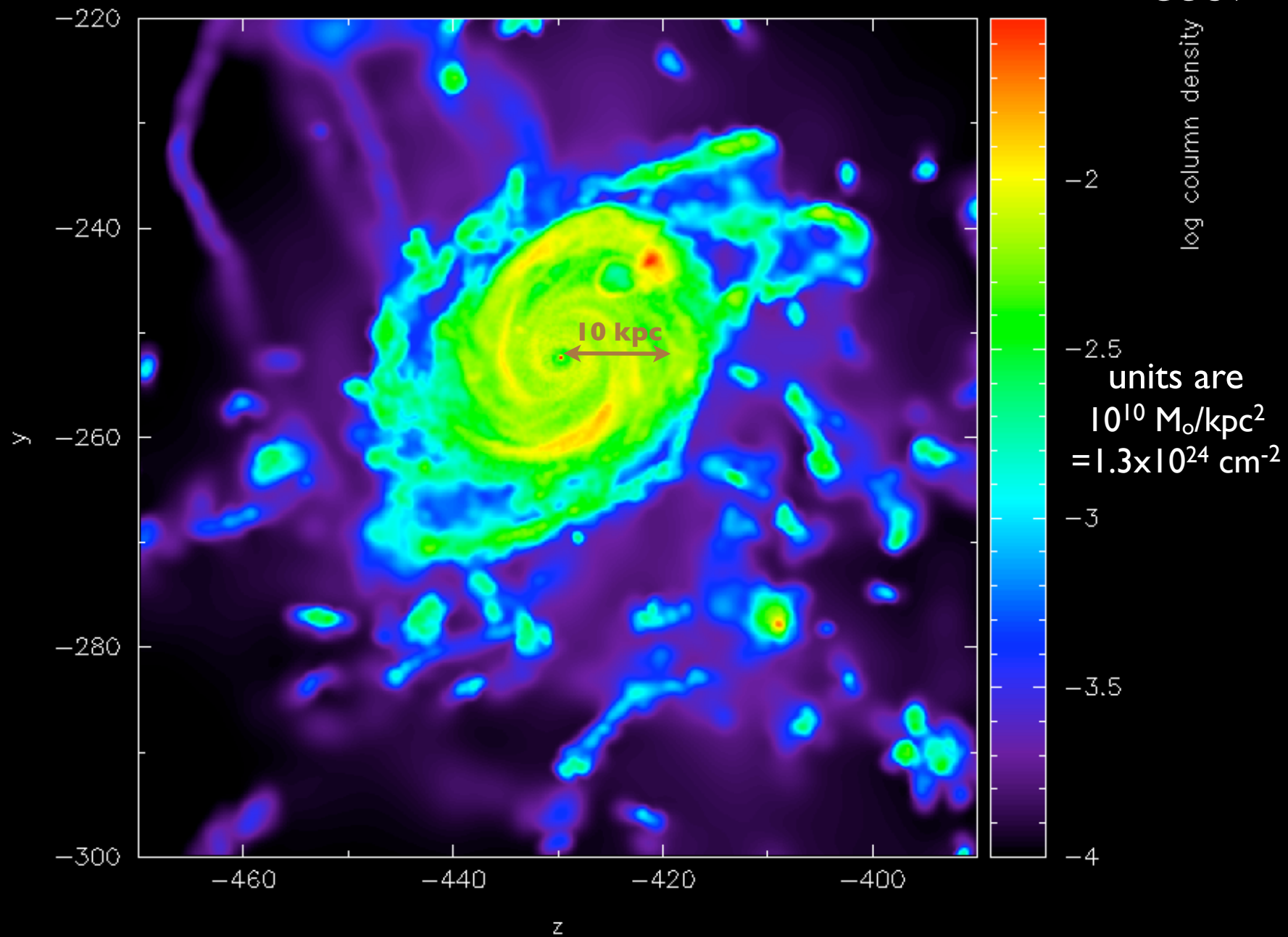
cos7

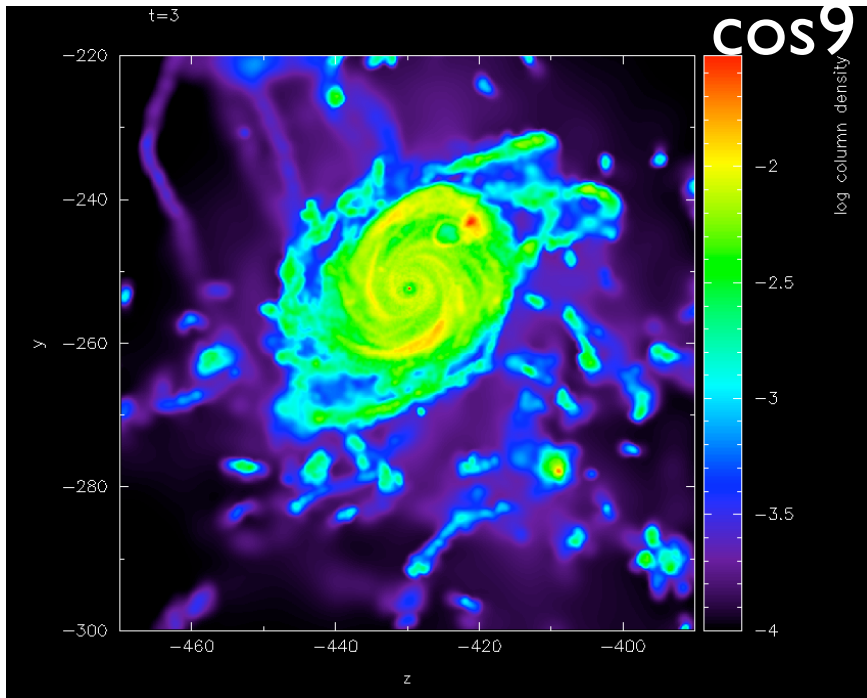


t=3

Snapshot of Face-On Disk

cos9

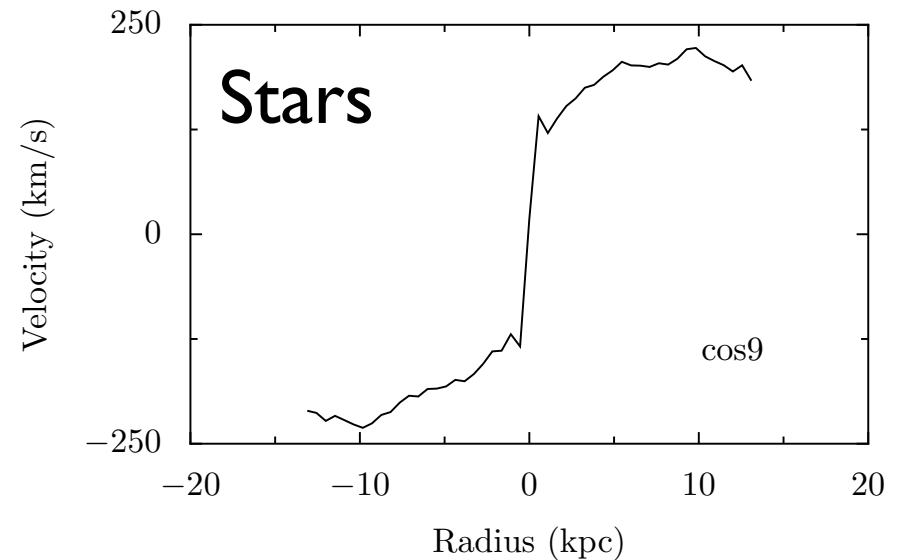
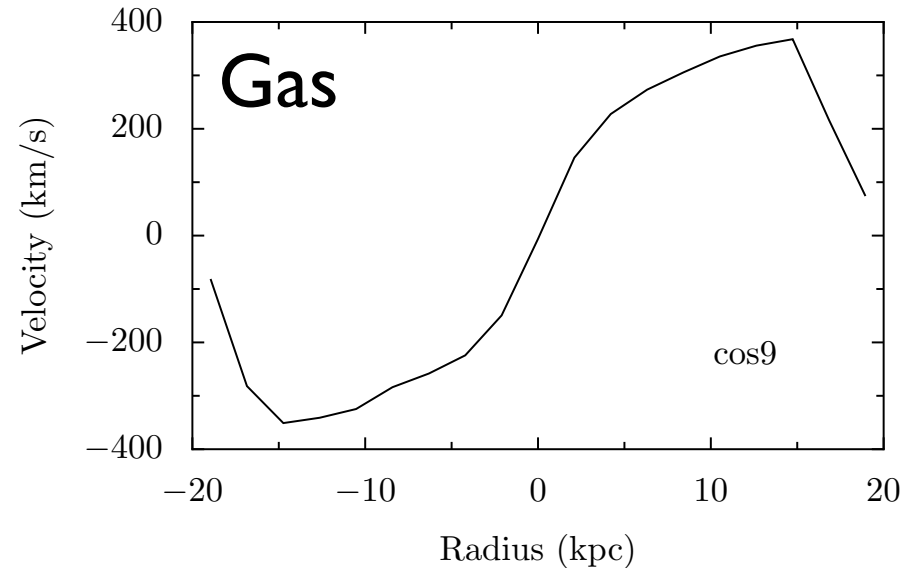




Many of the Galaxies
 Formed in Our
 Cosmological Simulations
 Appear to Resemble
 SINFONI Observations

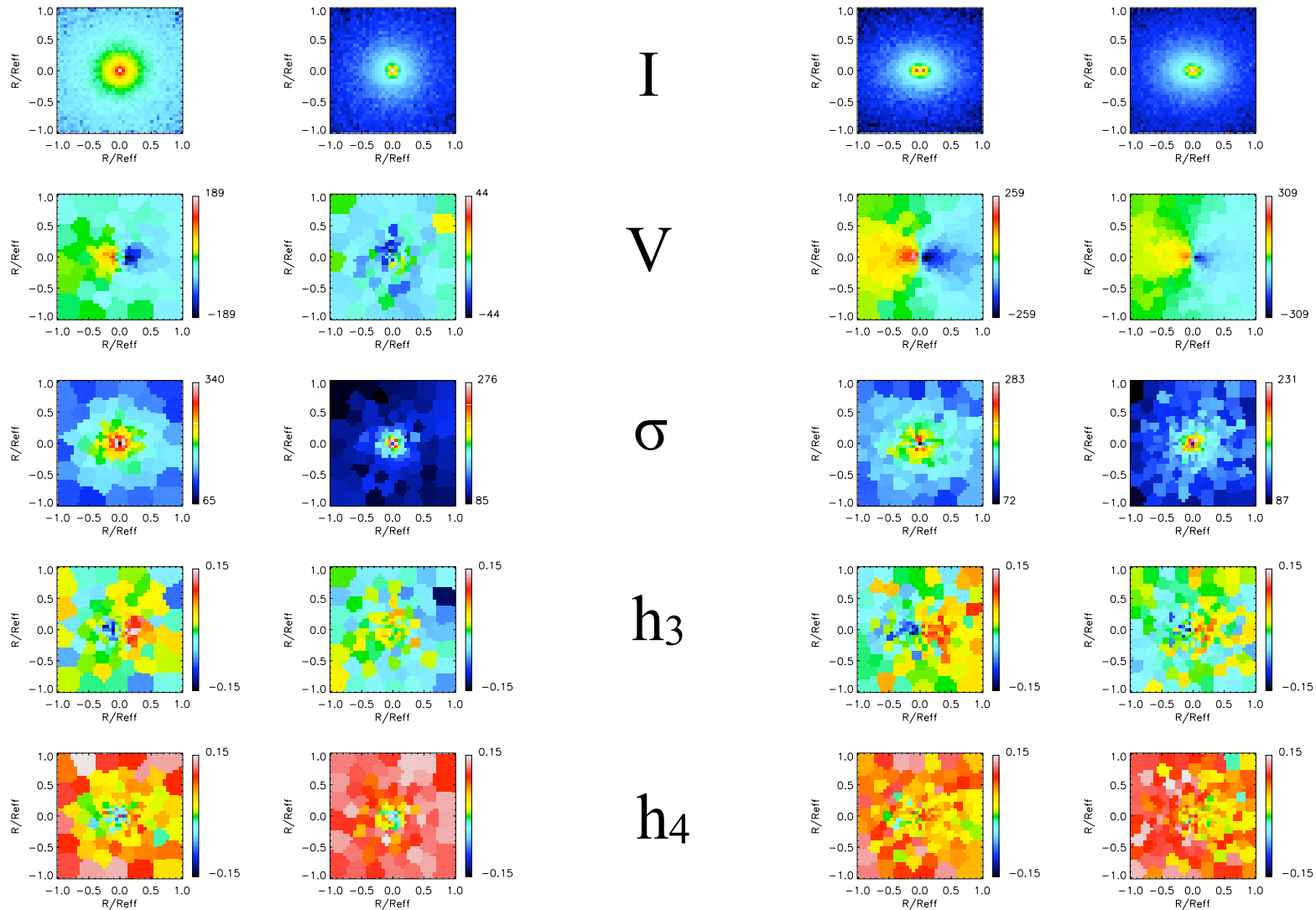
Novak+08 in prep

Rotation Curves



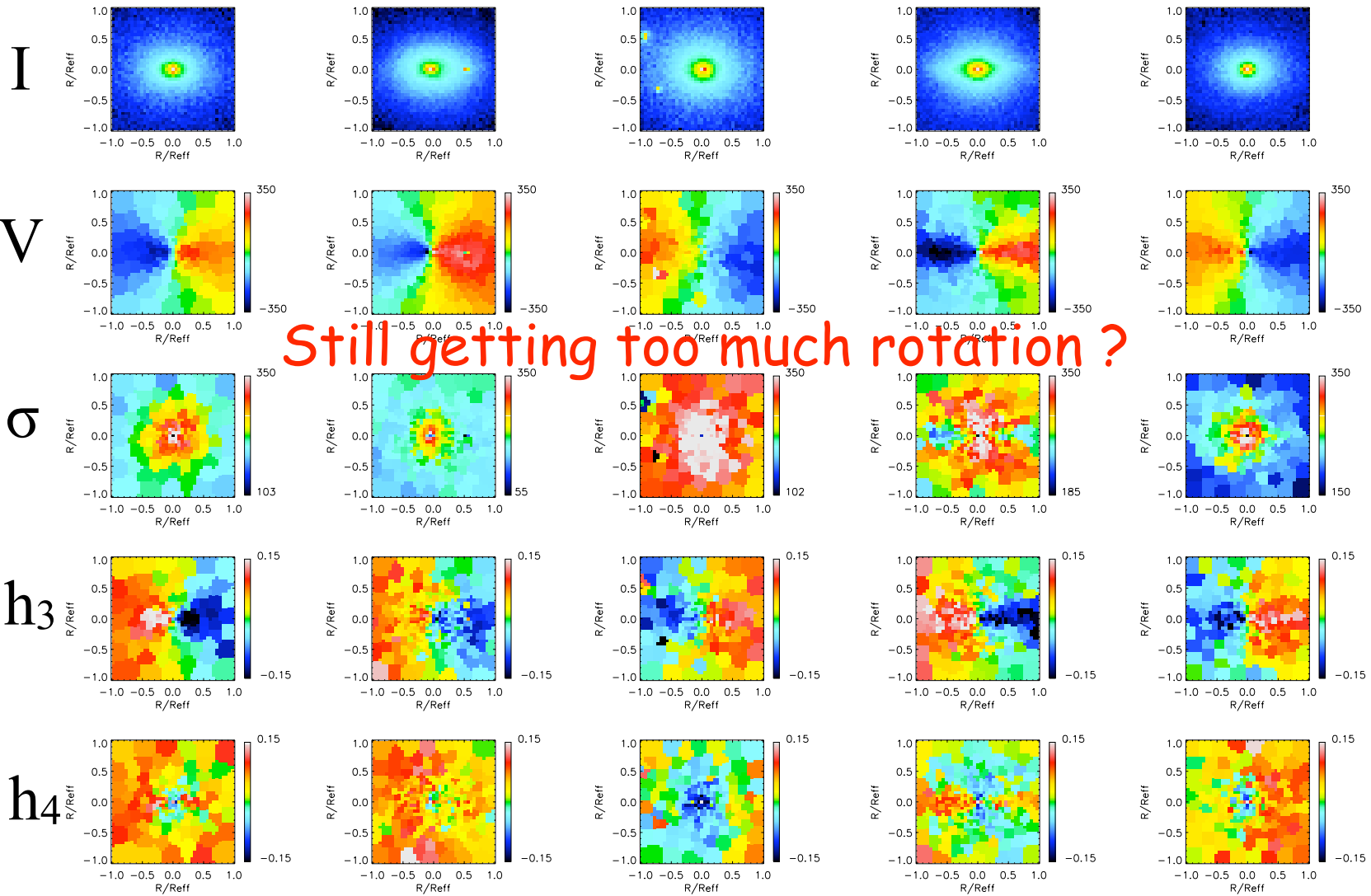
Multi-Minors

Multi-Majors



Produce Spheroids with Little or No Rotation

Cosmological Multi-Merger Simulations



Conclusions

- New galaxy surveys are greatly improving our picture of the evolution of galaxy properties. Key results include the **red/blue** color bimodality to at least $z \sim 1.4$, the small range of star formation rates (SFR) in star forming galaxies at a given z , and SFR increase with increasing z .
- Just as mass is the controlling parameter for stars, the key parameter that controls galaxy evolution appears to be the mass of its dark matter halo.
- Dissipationless simulations now resolve substructure in galaxy halos within the solar radius in a MWy size galaxy.
- Cold gas flows into galaxies if $M_{\text{halo}} < 10^{12} M_{\text{sun}}$ or at $z > 2$.
- Improved resolution and feedback are producing more realistic spiral galaxies, although further work is needed.
- Most small elliptical galaxies appear to be produced by binary mergers of gas-rich disks (Lecture 4). Most larger ellipticals may be produced by multiple mergers at $z > 2$.

